

P-2302R-P1

VoIP Station Gateway

Support Notes

Version 3.60

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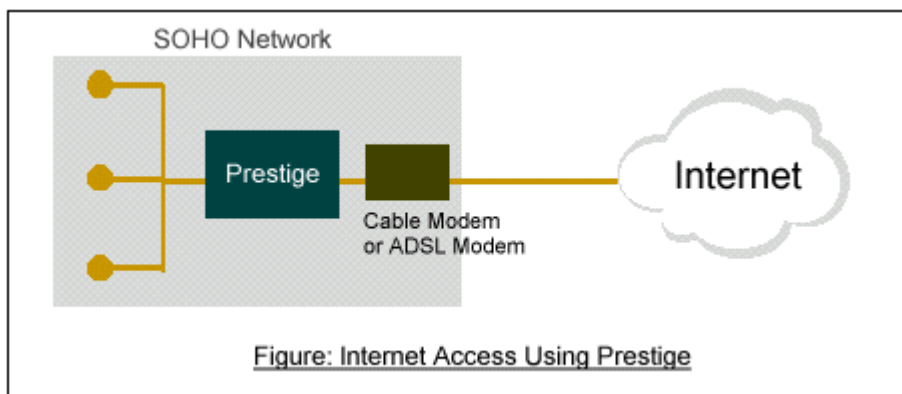
Application Notes

General Application Notes

Internet Connection

A typical Internet access application of the ZyXEL Device is shown below. For a small office, there are some components needs to be checked before accessing the Internet.

- Before you begin
- Setting up the Windows
- Setting up the ZyXEL Device
- Troubleshooting



-
- Before you begin

The ZyXEL Device is shipped with the following factory default:

1. IP address = 192.168.1.1, subnet mask = 255.255.255.0 (24 bits)
2. DHCP server enabled with IP pool starting from 192.168.1.33
3. Default SMT menu password = 1234

- Setting up the PC (Windows OS)

1. Ethernet connection

All PCs must have an Ethernet adapter card installed.

- If you only have one PC, connect the PC's Ethernet adapter to the ZyXEL Device's LAN port with a crossover (red one) Ethernet cable.
- If you have more than one PC, both the PC's Ethernet adapters and the ZyXEL Device's LAN port must be connected to an external hub with straight Ethernet cable.

2. TCP/IP Installation

You must first install TCP/IP software on each PC before you can use it for Internet access. If you have already installed TCP/IP, go to the next section to configure it; otherwise, follow these steps to install:

- In the **Control Panel/Network** window, click **Add** button.
- In the **Select Network Component Type** windows, select **Protocol** and click **Add**.
- In the **Select Network Protocol** windows, select **Microsoft** from the manufacturers, then select **TCP/IP** from the **Network Protocols** and click **OK**.

3. TCP/IP Configuration

Follow these steps to configure Windows TCP/IP:

- In the **Control Panel/Network** window, click the **TCP/IP** entry to select it and click **Properties** button.
- In the **TCP/IP** Properties window, select **obtain an IP address automatically**.

Note: Do not assign arbitrary IP address and subnet mask to your PCs, otherwise, you will not be able to access the Internet.

- Click the **WINS** configuration tab and select **Disable WINS Resolution**.
- Click the **Gateway** tab. Highlight any installed gateways and click the **Remove** button until there are none listed.
- Click the **DNS Configuration** tab and select **Disable DNS**.
- Click **OK** to save and close the **TCP/IP** properties window
- Click **OK** to close the Network window. You will be prompted to insert your Windows CD or disk. When the drivers are updated, you will be asked if you want to restart the PC. Make sure your ZyXEL Device is powered on before answering Yes to the prompt. Repeat the above steps for each Windows PC on your network.
- **Setting up the ZyXEL Device**

The following procedure is for the most typical usage of the ZyXEL Device where you have a single-user account (SUA). The ZyXEL Device supports embedded web server that allows you to use Web browser to configure it. Before configuring the router using Browser please be sure there is no Telnet or Console login.

1. Retrieve ZyXEL Device Web

Please enter the LAN IP address of the ZyXEL Device in the URL location to retrieve the web screen from the ZyXEL Device. The default LAN IP of the ZyXEL Device is 192.168.1.1. See the example below. Note that you can either use <http://192.168.1.1> or <https://192.168.1.1>

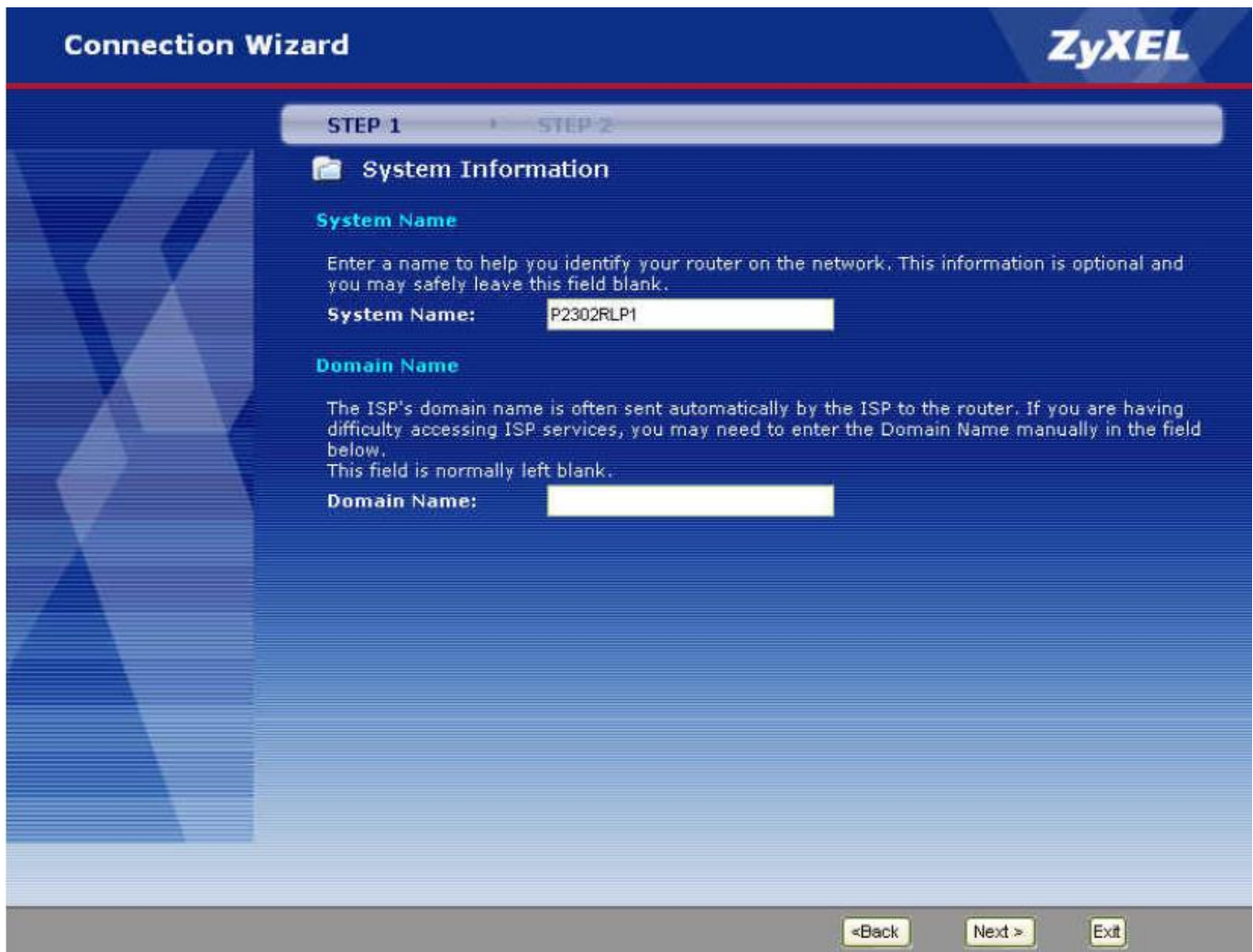
2. Login first

The default password is the default SMT password, '1234'.



The image shows the login screen of a ZyXEL P-2302RL-P1 router. At the top is the ZyXEL logo. Below it, the model number 'P-2302RL-P1' is displayed. The text 'Welcome to your router Configuration Interface' is followed by the instruction 'Enter your password and click "Login"'. There is a password input field with a key icon and the label 'Password :'. Below the field, a note in parentheses states '(max. 30 alphanumeric, printable characters and no spaces)'. A yellow notepad icon precedes a 'Note:' section which reads: 'Please turn on the Javascript and ActiveX control setting on Internet Explorer when operating system is Windows XP and service pack is SP2.' At the bottom, there are two buttons: 'Login' and 'Reset'.

3. Configure the ZyXEL Device for Internet access by using **WIZARD SETUP**



The image shows the ZyXEL Connection Wizard interface, specifically Step 1: System Information. The interface has a blue header with the ZyXEL logo on the right and the title "Connection Wizard" on the left. Below the header, there is a progress bar with "STEP 1" highlighted and "STEP 2" faded. The main content area is titled "System Information" with a folder icon. It contains two sections: "System Name" and "Domain Name". The "System Name" section includes a text box with the value "P2302RLP1". The "Domain Name" section includes an empty text box. At the bottom right, there are three buttons: "<Back", "Next >", and "Exit".

Connection Wizard **ZyXEL**

STEP 1 STEP 2

System Information

System Name

Enter a name to help you identify your router on the network. This information is optional and you may safely leave this field blank.

System Name:

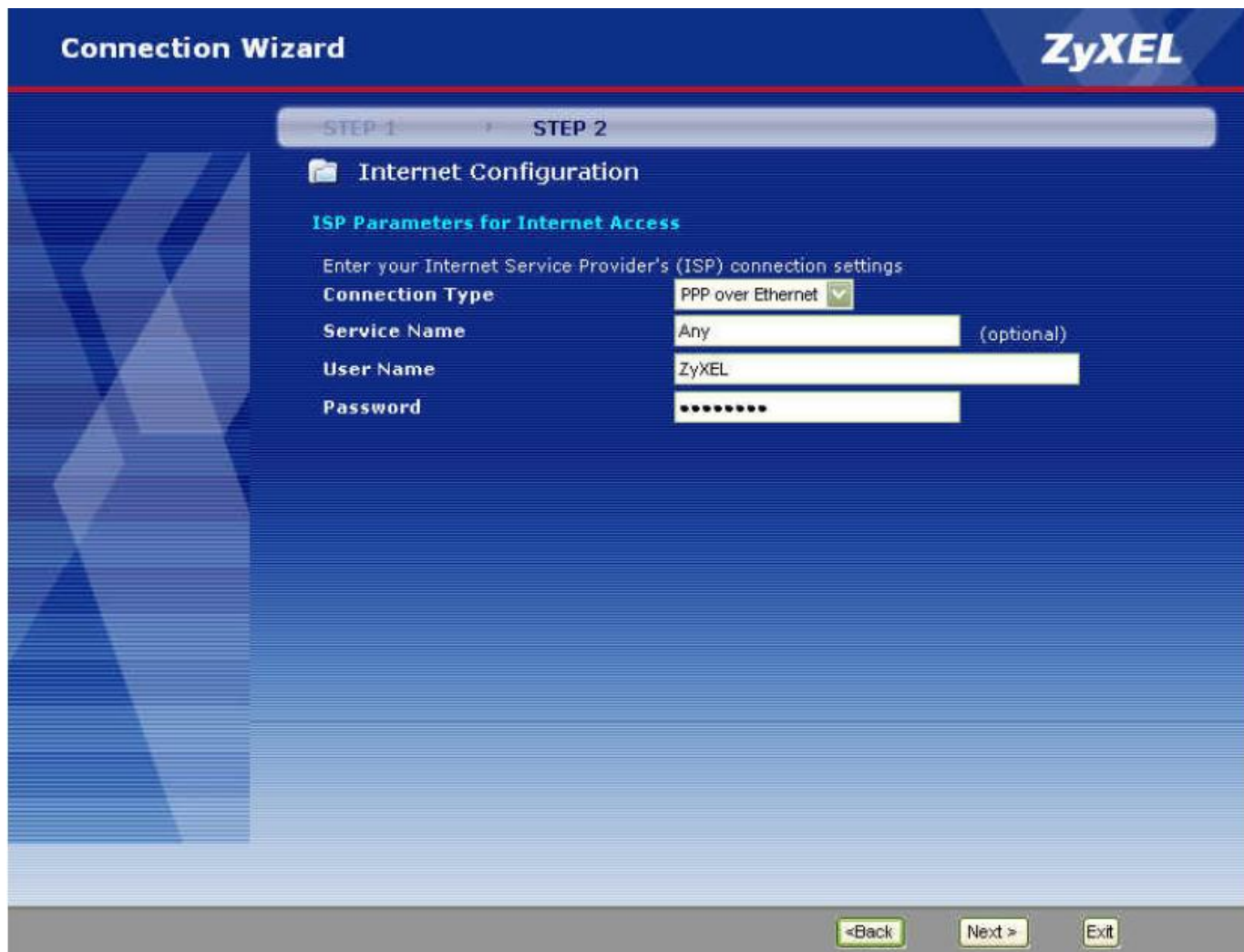
Domain Name

The ISP's domain name is often sent automatically by the ISP to the router. If you are having difficulty accessing ISP services, you may need to enter the Domain Name manually in the field below. This field is normally left blank.

Domain Name:

<Back Next > Exit

The Web screen shown below takes PPPoE as the example.



The image shows a web-based configuration wizard titled "Connection Wizard" with the ZyXEL logo in the top right corner. The progress bar indicates "STEP 1" and "STEP 2", with "STEP 2" being the active step. The main heading is "Internet Configuration". Below this, the section "ISP Parameters for Internet Access" is highlighted. A sub-instruction reads: "Enter your Internet Service Provider's (ISP) connection settings". The form contains four fields: "Connection Type" with a dropdown menu showing "PPP over Ethernet" and a small green checkmark; "Service Name" with a text box containing "Any" and the label "(optional)" to its right; "User Name" with a text box containing "ZyXEL"; and "Password" with a text box containing eight dots. At the bottom right, there are three buttons: "<Back", "Next >", and "Exit".

Connection Wizard **ZyXEL**

STEP 1 STEP 2

Internet Configuration

ISP Parameters for Internet Access

Enter your Internet Service Provider's (ISP) connection settings

Connection Type PPP over Ethernet

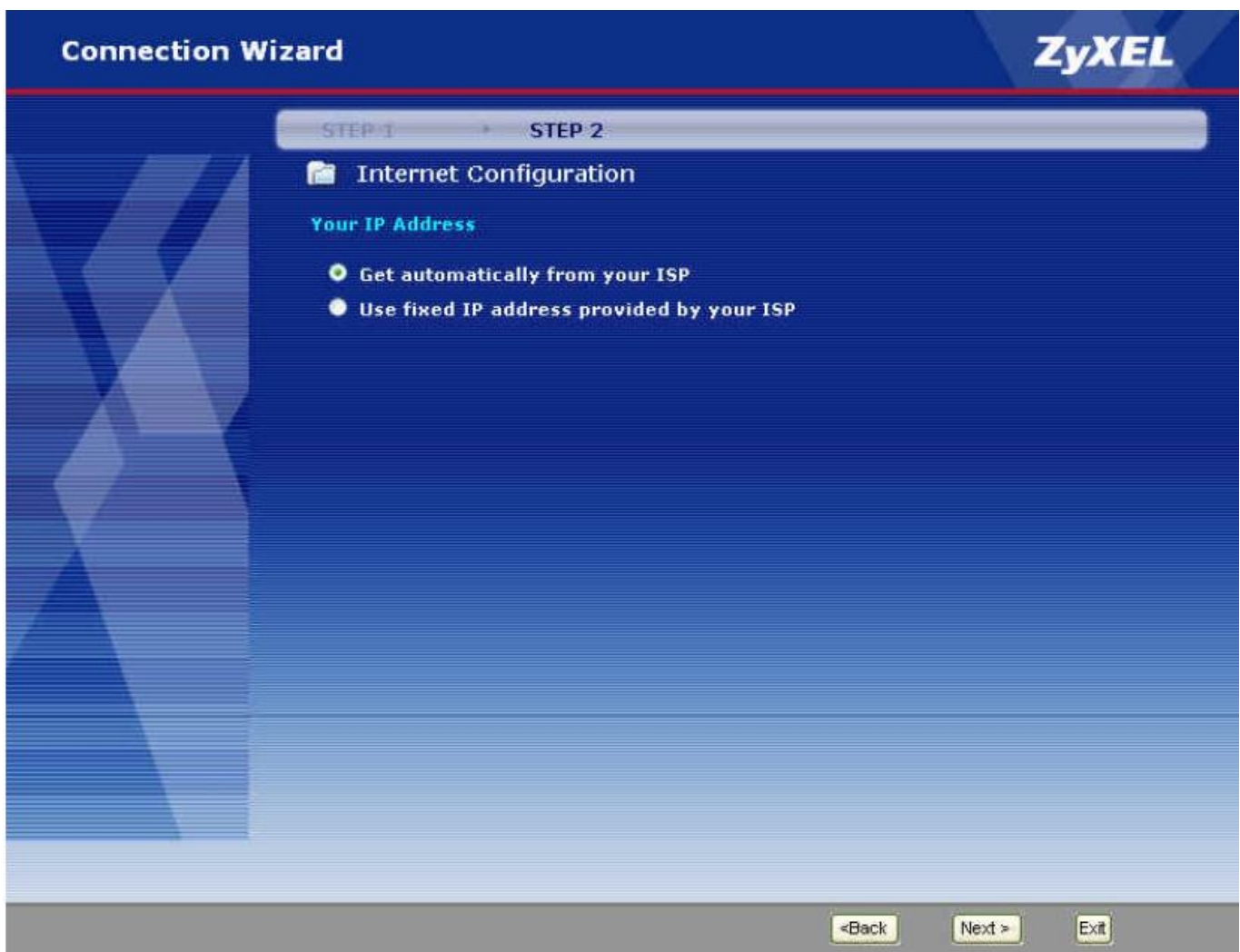
Service Name Any (optional)

User Name ZyXEL

Password

<Back Next > Exit

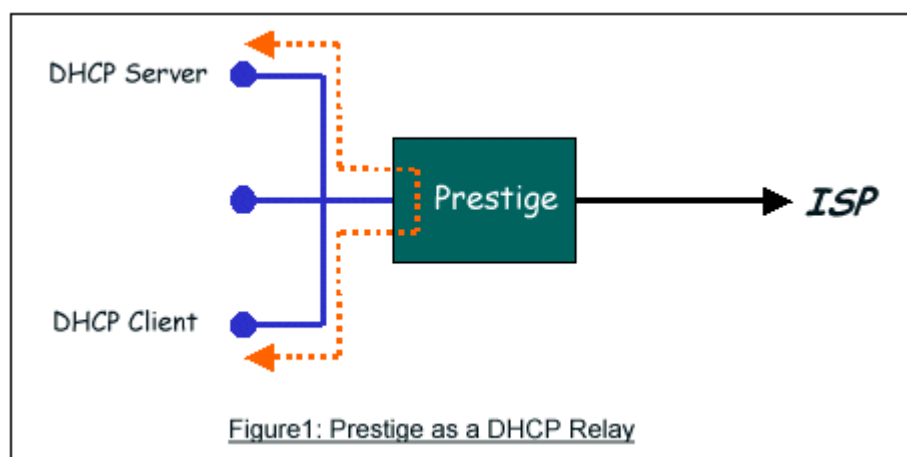
Select "Dynamic" if the ISP provides the IP dynamically, otherwise select "Use Fixed IP address" and enter the static IP given by ISP in the box following "MY WAN IP Address" field.



Setup the the ZyXEL Device as a DHCP Relay

- What is DHCP Relay?

DHCP stands for Dynamic Host Configuration Protocol. In addition to the DHCP server feature, the P2302 supports the DHCP relay function. When it is configured as DHCP server, it assigns the IP addresses to the LAN clients. When it is configured as DHCP relay, it is responsible for forwarding the requests and responses negotiating between the DHCP clients and the server. See figure 1.



- Setup the ZyXEL Device as a DHCP Client

1. Toggle the DHCP to Relay in menu 3.2 and enter the IP address of the DHCP server in the 'Relay Server Address' field.

Menu 3.2 - TCP/IP and DHCP Ethernet Setup

DHCP= **Relay**

TCP/IP Setup:

Client IP Pool:

Starting Address= N/A

IP Address= 192.168.1.1

Size of Client IP Pool= N/A

IP Subnet Mask= 255.255.255.0

First DNS Server= N/A

RIP Direction= Both

IP Address= N/A

Version= RIP-1

Second DNS Server= N/A

Multicast= None

IP Address= N/A

Edit IP Alias= No

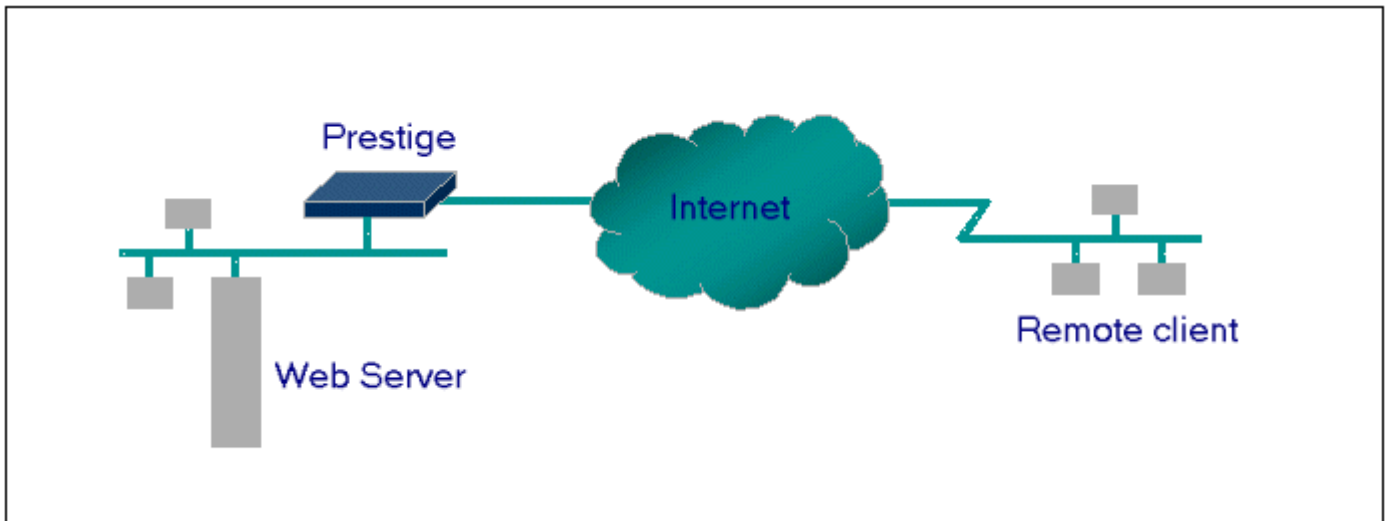
Third DNS Server= N/A

IP Address= N/A

DHCP Server Address= **192.168.1.2**

Press ENTER to Confirm or ESC to Cancel:

Configure an Internal Server Behind SUA



- Introduction

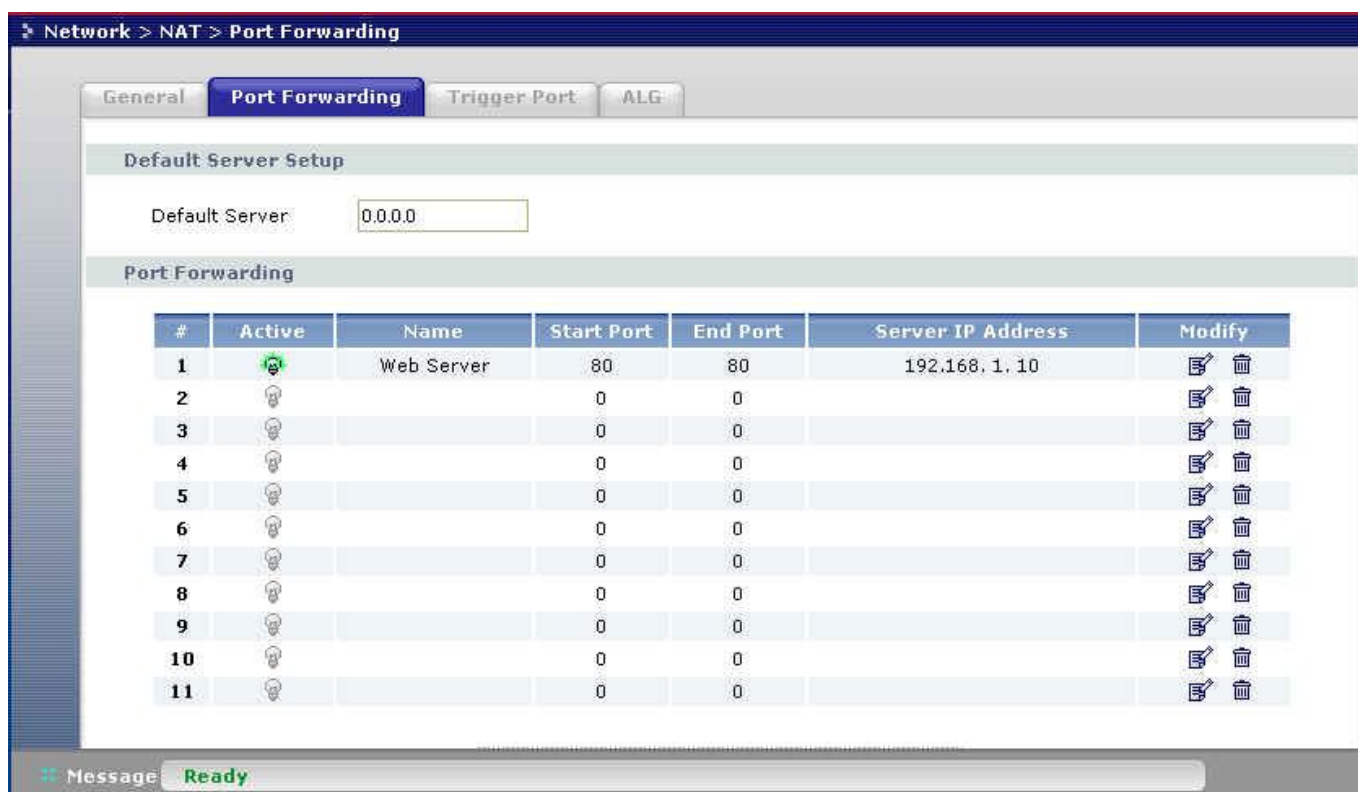
If you wish, you can make internal servers (e.g., Web, ftp or mail server) accessible for outside users, even though SUA makes your LAN appear as a single machine to the outside world. A service is identified by the port number. Also, since you need to specify the IP address of a server in the ZyXEL Device, a server must have a fixed IP address and not be a DHCP client whose IP address potentially changes each time it is powered on.

In addition to the servers for specific services, SUA supports a default server. A service request that does not have a server explicitly designated for it is forwarded to the default server. If the default server is not defined, the service request is simply discarded.

- Configuration

To make a server visible to the outside world, specify the port number of the service and the inside address of the server in 'Menu 15.2.1', Multiple Server Configuration. The outside users can access the local server using the ZyXEL Device's **WAN IP** address which can be obtained from menu 24.1.

- For example (Configuring an internal Web server for outside access) :



- Port numbers for some services

Service	Port Number
FTP	21
Telnet	23
SMTP	25
DNS (Domain Name Server)	53
www-http (Web)	80

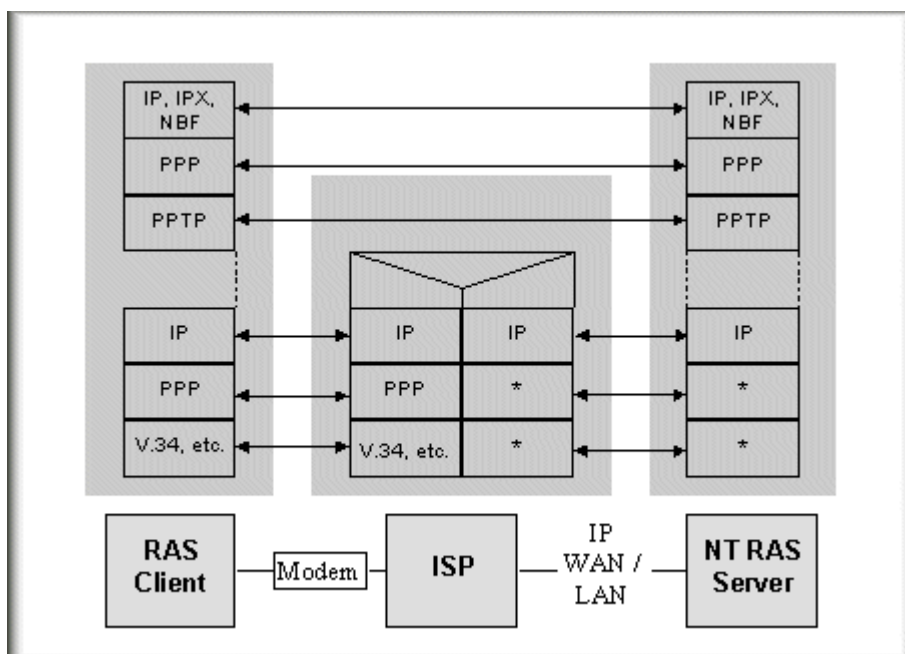
Configure a PPTP server Behind SUA

- Introduction

PPTP is a tunneling protocol defined by the PPTP forum that allows PPP packets to be encapsulated within Internet Protocol (IP) packets and forwarded over any IP network, including the Internet itself.

In order to run the Windows 9x PPTP client, you must be able to establish an IP connection with a tunnel server such as the Windows NT Server 4.0 Remote Access Server.

Windows Dial-Up Networking uses the Internet standard Point-to-Point (PPP) to provide a secure, optimized multiple-protocol network connection over dial-up telephone lines. All data sent over this connection can be encrypted and compressed, and multiple network level protocols (TCP/IP, NetBEUI and IPX) can be run correctly. Windows NT Domain Login level security is preserved even across the Internet.



Window98 PPTP Client / Internet / NT RAS Server Protocol Stack

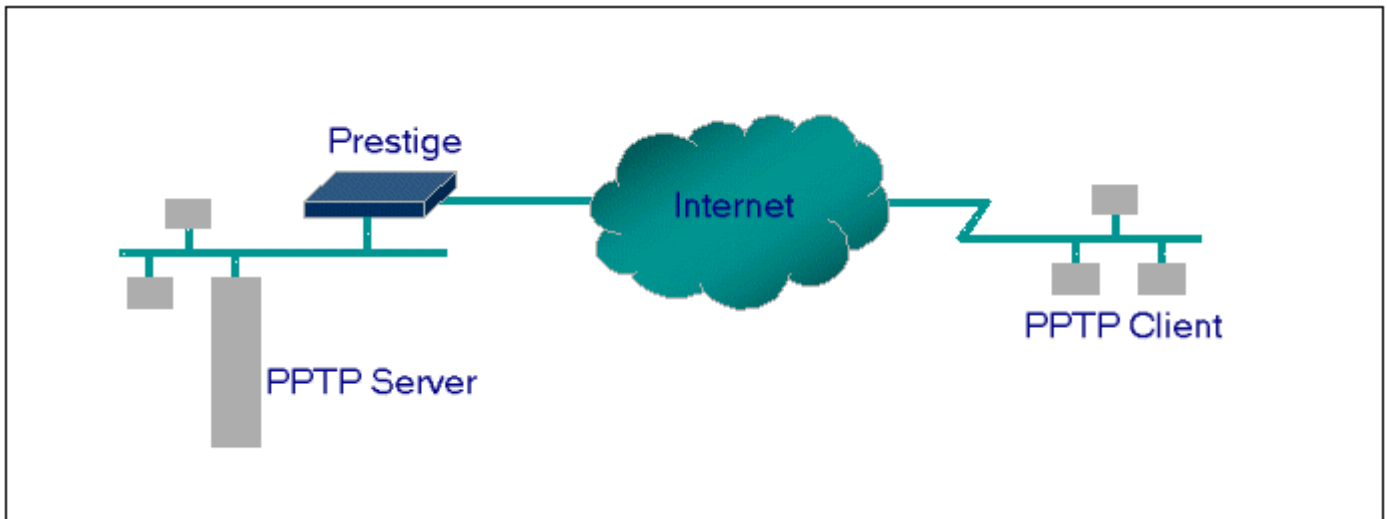
PPTP appears as new modem type (Virtual Private Networking Adapter) that can be selected when setting up a connection in the Dial-Up Networking folder. The VPN Adapter type does not appear elsewhere in the system. Since PPTP encapsulates its data stream in the PPP protocol, the VPN requires a second dial-up adapter. This second dial-up adapter for VPN is added during the installation phase of the Upgrade in addition to the first dial-up adapter that provides PPP support for the analog or ISDN modem.

The PPTP is supported in Windows NT and Windows 98 already. For Windows 95, it needs to be upgraded by the Dial-Up Networking 1.2 upgrade.

- **Configuration**

This application note explains how to establish a PPTP connection with a remote private network in the ZyXEL Device SUA case. In ZyNOS, all PPTP packets can be forwarded to the internal PPTP Server (WinNT server)

behind SUA. The port number of the PPTP has to be entered in the SMT Menu 15 for ZyXEL Device to forward to the appropriate private IP address of Windows NT server.

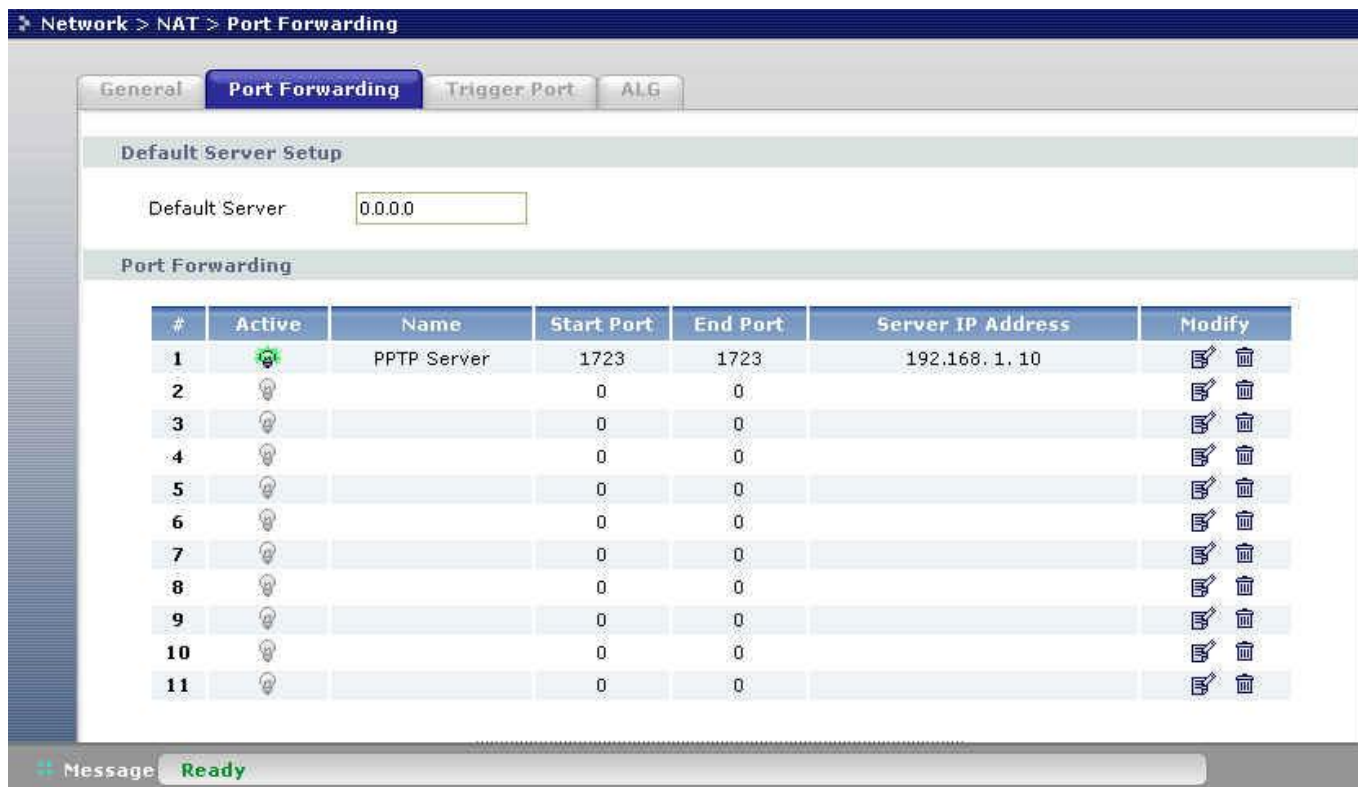


- Example

The following example shows how to dial to an ISP via the ZyXEL Device and then establish a tunnel to a private network. There will be three items that you need to set up for PPTP application, these are PPTP server (WinNT), PPTP client (Win9x) and the ZyXEL Device.

- PPTP server setup (WinNT)
 - Add the VPN service from Control Panel>Network
 - Add an user account for PPTP logged on user
 - Enable RAS port
 - Select the network protocols from RAS such as IPX, TCP/IP NetBEUI
 - Set the Internet gateway to ZyXEL Device
- PPTP client setup (Win9x)
 - Add one VPN connection from Dial-Up Networking by entering the correct username & password and the IP address of the ZyXEL Device's Internet IP address for logging to NT RAS server.
 - Set the Internet gateway to the router that is connecting to ISP
- ZyXEL router setup
- Before making a VPN connection from Win9x to WinNT server, you need to connect ZyXEL router to your ISP first.

- Enter the IP address of the PPTP server (WinNT server) and the port number for PPTP as shown below.



When you have finished the above settings, you can ping to the remote Win9x client from WinNT. This ping command is used to demonstrate that remote the Win9x can be reached across the Internet. If the Internet connection between two LANs is achieved, you can place a VPN call from the remote Win9x client.

For example:

```
C:\ping 203.66.113.2
```

When a dial-up connection to ISP is established, a default gateway is assigned to the router traffic through that connection. Therefore, the output below shows the default gateway of the Win9x client after the dial-up connection has been established.

Before making a VPN connection from the Win9x client to the NT server, you need to know the exact Internet IP address that the ISP assigns to ZyXEL router in SUA mode and enter this IP address in the VPN dial-up dialog box. You can check this Internet IP address from PNC Monitor or SMT Menu

24.1. If the Internet IP address is a fixed IP address provided by ISP in SUA mode, then you can always use this IP address for reaching the VPN server.

In the following example, the IP address '140.113.1.225' is dynamically assigned by ISP. You must enter this IP address in the 'VPN Server' dialog box for reaching the PPTP server. After the VPN link is established, you can start the network protocol application such as IP, IPX and NetBEUI.



About Filter & Filter Examples

How does ZyXEL filter work?

- **Filter Structure**

The ZyXEL Device allows you to configure up to twelve filter sets with six rules in each set, for a total of 72 filter rules in the system. You can apply up to four filter sets to a particular port to block multiple types of packets. With each filter set having up to six rules, you can have a maximum of 24 rules active for a single port. The following diagram illustrates the logic flow when executing a filter rule.

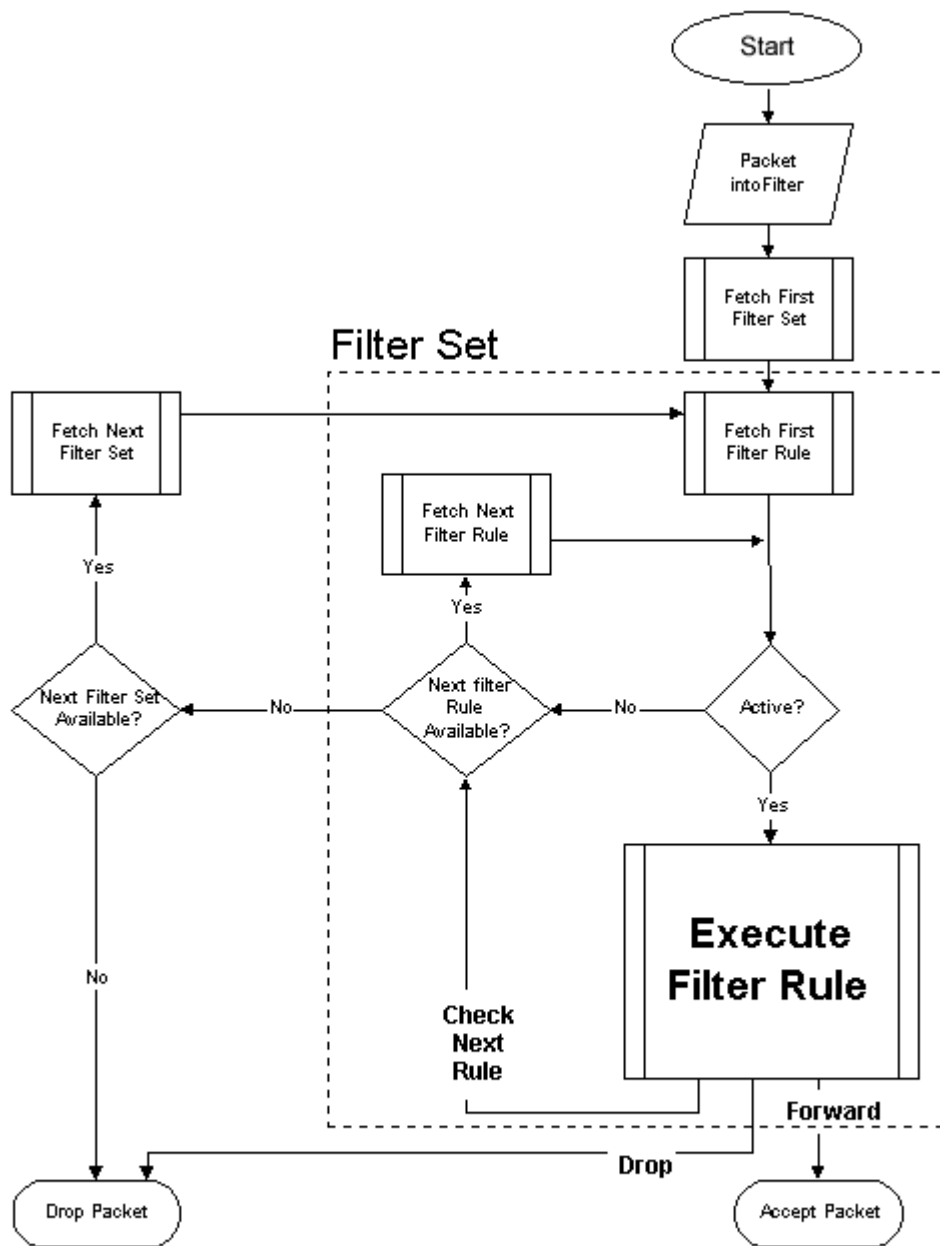


Figure: Filter Rule Process

- **Filter Types and SUA**

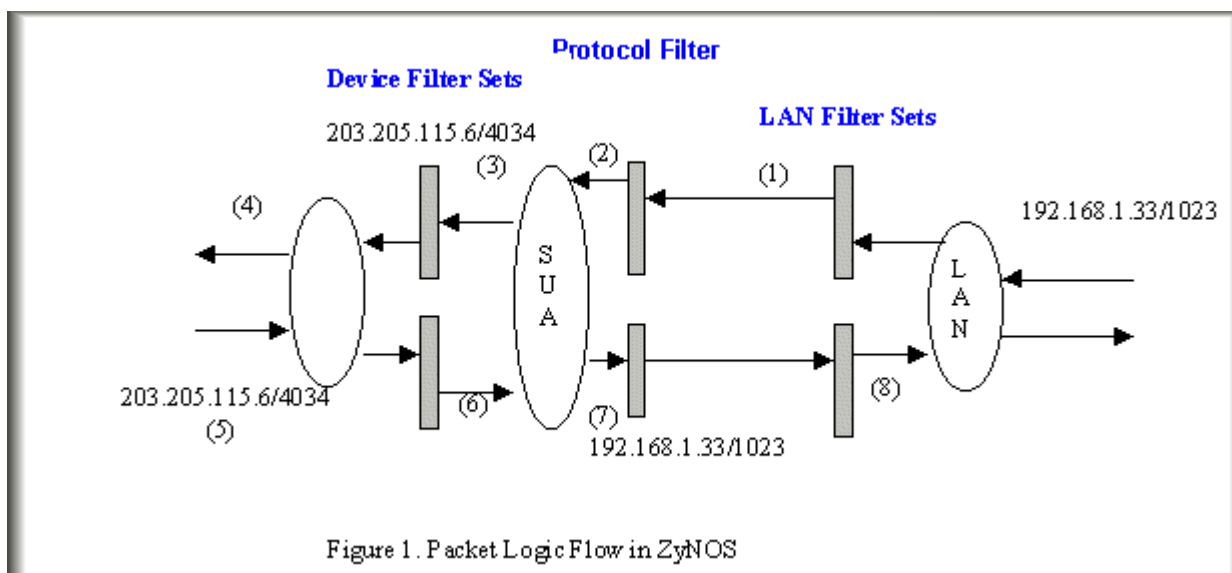
Conceptually, there are two categories of filter rules: [device](#) and [protocol](#). The Generic filter rules belong to the device category; they act on the raw data from/to LAN and WAN. The IP and IPX filter rules belong to the protocol category; they act on the IP and IPX packets.

In order to allow users to specify the local network IP address and port number in the filter rules with SUA connections, the TCP/IP filter function has to be executed before SUA for WAN outgoing packets and after the SUA for WAN incoming IP packets. But at the same time, the Generic filter rules must be applied at the point when the ZyXEL Device is receiving and sending the packets; i.e. the ISDN interface. So, the execution sequence has to be changed. The logic flow of the filter is shown in Figure 1 and the sequence of the logic flow for the packet from LAN to WAN is:

- LAN device and protocol input filter sets.
- WAN protocol call and output filter sets.
- If SUA is enabled, SUA converts the source IP address from 192.168.1.33 to 203.205.115.6 and port number from 1023 to 4034.
- WAN device output and call filter sets.

The sequence of the logic flow for the packet from WAN to LAN is:

- WAN device input filter sets.
- If SUA is enabled, SUA converts the destination IP address from 203.205.115.6 to 92.168.1.33 and port number from 4034 to 1023.
- WAN protocol input filter sets.
- LAN device and protocol output filter sets.



Generic and **TCP/IP (and IPX)** filter rules are in different filter sets. The SMT will detect and prevent the mixing of different category rules within any filter set in Menu 21. In the following example, you will receive an error message '**Protocol and device filter rules cannot be active together**' if you try to activate a TCP/IP (or IPX) filter rule in a filter set that has already had one or more active Generic filter rules. You will receive the

same error if you try to activate a Generic filter rule in a filter set that has already had one or more active TCP/IP (or IPX) filter rules.

Menu 21.1.1:

```
Menu 21.1.1 - Generic Filter Rule
Filter #: 1,1
Filter Type= Generic Filter Rule
Active= Yes
Offset= 0
Length= 0
Mask= N/A
Value= N/A
More= No           Log= None
Action Matched= Check Next Rule
Action Not Matched= Check Next Rule
```

Menu 21.1.2:

```
Menu 21.1.2 - TCP/IP Filter Rule
Filter #: 1,2
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 0   IP Source Route= No
Destination: IP Addr= 0.0.0.0
               IP Mask= 0.0.0.0
               Port #= 0
               Port # Comp= None
Source: IP Addr= 0.0.0.0
          IP Mask= 0.0.0.0
          Port #= 0
          Port # Comp= None
TCP Estab= N/A
```

More= No Log= None
Action Matched= Check Next Rule
Action Not Matched= Check Next Rule

Press ENTER to Confirm or ESC to Cancel:

Saving to ROM. Please wait...

Protocol and device rule cannot be active together

To separate the device and protocol filter categories; two new menus, Menu 11.5 and Menu 13.1, have been added, as well as some changes made to the Menu 3.1, Menu 11.1, and Menu 13. The new fields are shown below.

Menu 3.1:

Menu 3.1 - General Ethernet Setup

Input Filter Sets:

protocol filters=

device filters=

Output Filter Sets:

protocol filters=

device filters=

Menu 11.1:

Menu 11.1 - Remote Node Profile

Rem Node Name= LAN

Route= IP

Active= Yes

Bridge= No

Encapsulation= PPP

Edit PPP Options= No

Incoming:

Rem IP Addr= ?

Rem Login= test

Edit IP/IPX/Bridge= No

Rem Password= *****

```
Outgoing:                               Session Options:
My Login= testt                         Edit Filter Sets= Yes
My Password= *****
Authen= CHAP/PAP
Press ENTER to Confirm or ESC to Cancel:
```

Menu 11.5:

```
Menu 11.5 - Remote Node Filter
Input Filter Sets:
  protocol filters=
  device filters=
Output Filter Sets:
  protocol filters=
  device filters=
```

SMT will also prevent you from entering a protocol filter set configured in Menu 21 to the [device filters](#) field in Menu 3.1, 11.5, or entering a device filter set to the [protocol filters](#) field. Even though SMT will prevent the inconsistency from being entered in ZyNOS, it is unable to resolve the intermixing problems existing in the filter sets that were configured before. Instead, when ZyNOS translates the old configuration into the new format, it will verify the filter rules and log the inconsistencies. Please check the system log (Menu 24.3.1) before putting your device into use.

[In order to avoid operational problems later, the ZyXEL Device will disable its routing/bridging functions if there is an inconsistency among its filter rules.](#)

filter for blocking the web service

- Configuration

Before configuring a filter, you need to know the following information:

1. The outbound packet type (protocol & port number)
2. The source IP address

Generally, the outbound packets for Web service could be as following:

- a. HTTP packet, TCP (06) protocol with port number 80
- b. DNS packet, TCP (06) protocol with port number 53 or
- c. DNS packet, UDP (17) protocol with port number 53

For all workstation on the LAN, the source IP address will be 0.0.0.0. Otherwise, you have to enter an IP Address for the workstation you want to block. See the procedure for configuring this filter below.

- Create a filter set in Menu 21, e.g., set 1
- Create three filter rules in Menu 21.1.1, Menu 21.1.2, Menu 21.1.3
 - Rule 1- block the HTTP packet, TCP (06) protocol with port number 80
 - Rule 2- block the DNS packet, TCP (06) protocol with port number 53
 - Rule 3- block the DNS packet, UDP (17) protocol with port number 53
- Apply the filter set in menu 4

1. Create a filter set in Menu 21

Menu 21 - Filter Set Configuration			
Filter Set #	Comments	Filter Set #	Comments
1	Web Request	7	
2		8	
3		9	
4		10	
5		11	
6		12	

Enter Filter Set Number to Configure= 1

Edit Comments=

Press ENTER to Confirm or ESC to Cancel:

2. Rule one for (a). http packet, TCP(06)/Port number 80

```
Menu 21.1.1 - TCP/IP Filter Rule
Filter #: 1,1
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 6      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 80
                Port # Comp= Equal
Source: IP Addr= 0.0.0.0
        IP Mask= 0.0.0.0
        Port #=
        Port # Comp= None
TCP Estab= No
More= No          Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:
```

3. Rule 2 for (b). DNS request, TCP(06)/Port number 53

```
Menu 21.1.2 - TCP/IP Filter Rule
Filter #: 1,2
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 6      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 53
                Port # Comp= Equal
```

```
Source: IP Addr= 0.0.0.0
      IP Mask= 0.0.0.0
      Port #=
      Port # Comp= None
TCP Estab= No
More= No          Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:
```

4. Rule 3 for (c). DNS packet UDP(17)/Port number 53

```
Menu 21.1.2 - TCP/IP Filter Rule
Filter #: 1,2
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 17      IP Source Route= No
Destination: IP Addr= 0.0.0.0
      IP Mask= 0.0.0.0
      Port #= 53
      Port # Comp= Equal
Source: IP Addr= 0.0.0.0
      IP Mask= 0.0.0.0
      Port #=
      Port # Comp= None
TCP Estab= No
More= No          Log= None
Action Matched= Drop
Action Not Matched= Forward
Press ENTER to Confirm or ESC to Cancel:
```

5. After the three rules are completed, you will see the rule summary in Menu 21.

Menu 21.1 - Filter Rules Summary

#	A	Type	Filter Rules	M	m	n
1	Y	IP	Pr=6, SA=0.0.0.0, DA=0.0.0.0, DP=80	N	D	N
2	Y	IP	Pr=6, SA=0.0.0.0, DA=0.0.0.0, DP=53	N	D	N
3	Y	IP	Pr=17, SA=0.0.0.0, DA=0.0.0.0, DP=53	N	D	F

6. Apply the filter set to the 'Output Protocol Filter Set' in the remote node setup.

A filter for blocking a specific client

Configuration

1. Create a filter set in Menu 21, e.g., set 1

Menu 21 - Filter Set Configuration

Filter Set #	Comments	Filter Set #	Comments
1	Block a client	7	
2		8	
3		9	
4		10	
5		11	
6		12	

Enter Filter Set Number to Configure= 0

Edit Comments=

Press ENTER to Confirm or ESC to Cancel:

2. One rule for blocking all packets from this client

```
Menu 21.1.1 - TCP/IP Filter Rule
Filter #: 1,1
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 0      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #=
                Port # Comp= None
Source: IP Addr= 192.168.1.5
        IP Mask= 255.255.255.255
        Port #=
        Port # Comp= None
TCP Estab= N/A
More= No           Log= None
Action Matched= Drop
Action Not Matched= Forward
Press ENTER to Confirm or ESC to Cancel:
```

Key Settings:

Source IP addr.....Enter the client IP in this field

IP Mask.....here the IP mask is used to mask the bits of the IP address given in the **'Source IP Addr='** field, for one workstation it is 255.255.255.255.

Action Matched.....Set to 'Drop' to drop all the packets from this client

Action Not Matched.....Set to 'Forward' to allow the packets from other clients

3. Apply the filter set number '1' to the **'Output Protocol Filter Set'** field in the remote node setup.

A filter for blocking a specific MAC address

This configuration example shows you how to use a Generic Filter to block a specific MAC address of the LAN.

Before you Begin

Before you configure the filter, you need to know the MAC address of the client first. The MAC address can be provided by the NICs. If there is the LAN packet passing through the ZyXEL Device you can identify the uninteresting MAC address from the ZyXEL Device's LAN packet trace. Please have a look at the following example to know the trace of the LAN packets.

```
ras> sys trcp channel enet0 bothway
ras> sys trcp sw on
Now a client on the LAN is trying to ping Prestige.....
ras> sys trcp sw off
ras> sys trcp disp
TIME: 37c060 enet0-RECV len:74 call=0
0000: [00 a0 c5 01 23 45] [00 80 c8 4c ea 63] 08 00 45 00
0010: 00 3c eb 0c 00 00 20 01 e3 ea ca 84 9b 5d ca 84
0020: 9b 63 08 00 45 5c 03 00 05 00 61 62 63 64 65 66
0030: 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
0040: 77 61 62 63 64 65 66 67 68 69
TIME: 37c060 enet0-XMIT len:74 call=0
0000: [00 80 c8 4c ea 63] [00 a0 c5 01 23 45] 08 00 45 00
0010: 00 3c 00 07 00 00 fe 01 f0 ef ca 84 9b 63 ca 84
0020: 9b 5d 00 00 4d 5c 03 00 05 00 61 62 63 64 65 66
0030: 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
0040: 77 61 62 63 64 65 66 67 68 69
```

The detailed format of the Ethernet Version II:

```
+ Ethernet Version II
- Address: 00-80-C8-4C-EA-63 (Source MAC) ----> 00-A0-C5-23-45
  (Destination MAC)
- Ethernet II Protocol Type: IP
```

```
+ Internet Protocol
  - Version (MSB 4 bits): 4
  - Header length (LSB 4 bits): 5
  - Service type: Preced=Routine, Delay=Normal, Thrput=Normal, Reli=Normal
  - Total length: 60 (Octets)
  - Fragment ID: 60172
  - Flags: May be fragmented, Last fragment, Offset=0 (0x00)
  - Time to live: 32 seconds/hops
  - IP protocol type: ICMP (0x01)
  - Checksum: 0xE3EA
  - IP address 202.132.155.93 (Source IP address) ---->
    202.132.155.99(Destination IP address)
  - No option
+ Internet Control Message Protocol
  - Type: 8 - Echo Request
  - Code: 0
  - Checksum: 0x455C
  - Identifier: 768
  - Sequence Number: 1280
  - Optional Data: (32 bytes)
```

Configurations

From the above first trace, we know a client is trying to ping request the ZyXEL router. And from the second trace, we know the ZyXEL router will send a reply to the client accordingly. The following sample filter will utilize the 'Generic Filter Rule' to block the MAC address [\[00 80 c8 4c ea 63\]](#).

1. First, from the incoming LAN packet we know the uninteresting source MAC address starts at the 7th Octet

```
TIME: 37c060 enet0-RECV len:74 call=0
0000: [00 a0 c5 01 23 45] [00 80 c8 4c ea 63] 08 00 45 00
0010: 00 3c eb 0c 00 00 20 01 e3 ea ca 84 9b 5d ca 84
0020: 9b 63 08 00 45 5c 03 00 05 00 61 62 63 64 65 66
0030: 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
0040: 77 61 62 63 64 65 66 67 68 69
```

2. We are now ready to configure the 'Generic Filter Rule' as below.

Menu 21.1.1 - Generic Filter Rule

Filter #: 1,1

Filter Type= Generic Filter Rule

Active= Yes

Offset= 6

Length= 6

Mask= ffffffff

Value= 0080c84cea63

More= No Log= None

Action Matched= Drop

Action Not Matched= Forward

Key Settings:

- Generic Filter Ruls
Set the 'Filter Type' to 'Generic Filter Rule'
- Active
Turn 'Active' to 'Yes'
- Offset (in bytes)
Set to '6' since the source MAC address starts at 7th octets we need to skip the first octets of the destination MAC address.
- Length (in bytes)
Set to '6' since MAC address has 6 octets.
- Mask (in hexadecimal)
Specify the value that the ZyXEL Device will logically qualify (logical AND) the data in the packet.
Since the Length is set to 6 octets the Mask for it should be 12 hexadecimal numbers. In this case, we intent to set to 'ffffffff' to mask the incoming source MAC address, [00 80 c8 4c ea 63].
- Value (in hexadecimal)
Specify the MAC address **[00 80 c8 4c ea 63]** that the ZyXEL Device should use to compare with the masked packet. If the result from the masked packet matches the 'Value', then the packet is considered matched.

- **Action Matched=**
Enter the action you want if the masked packet matches the 'Value'. In this case, we will drop it.
- **Action Not Matched=**
Enter the action you want if the masked packet does not match the 'Value'. In this case, we will forward it. If you want to configure more rules please select 'Check Next Rule' to start configuring the next new rule. However, please note that the 'Filter Type' must be also 'Generic Filter Rule' but not others. Because the Generic and TCPIP (IPX) filter rules must be in different filter sets.

```
Menu 21.1.2 - Generic Filter Rule
Filter #: 1,2
Filter Type= Generic Filter Rule
Active= Yes
Offset= 6
Length= 6
Mask= ffffffff
Value= 0080c810234a
More= No          Log= None
Action Matched= Drop
Action Not Matched= Forward
```

You can now apply it to the '[General Ethernet Setup](#)' in Menu 3.1. Please note that the '[Generic Filter](#)' can only be applied to the '[Device Filter](#)' but not the '[Protocol Filter](#)' that is used for configuring the TCPIP and IPX filters.

```
Menu 3.1 - General Ethernet Setup
Input Filter Sets:
  protocol filters=
  device filters= 1
Output Filter Sets:
  protocol filters=
  device filters=
```


A filter for blocking the NetBIOS packets

- Introduction

The NETBIOS protocol is used to share a Microsoft computer of a workgroup. For the security concern, the NetBIOS connection to an outside host is blocked by ZyXEL router as factory defaults. Users can remove the filter sets applied to menu 3.1 and menu 4.1 for activating the NetBIOS services. The details of the filter settings are described as follows.

- Configuration

The packets need to be blocked are as follows. Please configure two filter sets with 4 and 2 rules respectively based on the following packets in SMT menu 21.

Filter Set 1:

- Rule 1-Destination port number 137 with protocol number 6 (TCP)
- Rule 2-Destination port number 137 with protocol number 17 (UDP)
- Rule 3-Destination port number 138 with protocol number 6 (TCP)
- Rule 4-Destination port number 138 with protocol number 17 (UDP)
- Rule 5-Destination port number 139 with protocol number 6 (TCP)
- Rule 6-Destination port number 139 with protocol number 17 (UDP)

Filter Set 2:

- Rule 1-Source port number 137, Destination port number 53 with protocol number 6 (TCP)
- Rule 2-Source port number 137, Destination port number 53 with protocol number 17 (UDP)

Before starting to set the filter rules, please enter a name for each filter set in the 'Comments' field first.

Menu 21 - Filter Set Configuration

Filter

Filter

Set #	Comments	Set #	Comments
-----	-----	-----	-----
1	NetBIOS_WAN	7	-----
2	NetBIOS_LAN	8	-----
3	-----	9	-----
4	-----	10	-----
5	-----	11	-----
6	-----	12	-----

Enter Filter Set Number to Configure= 1
 Edit Comments=
 Press ENTER to Confirm or ESC to Cancel:

Configure the first filter set 'NetBIOS_WAN' by selecting the Filter Set number 1.

- Rule 1-Destination port number 137 with protocol number 6 (TCP)

Menu 21.1.1 - TCP/IP Filter Rule
 Filter #: 1,1
 Filter Type= TCP/IP Filter Rule
 Active= Yes
 IP Protocol= 6 IP Source Route= No
 Destination: IP Addr= 0.0.0.0
 IP Mask= 0.0.0.0
 Port #= 137
 Port # Comp= Equal
 Source: IP Addr= 0.0.0.0
 IP Mask= 0.0.0.0
 Port #= 0
 Port # Comp= None
 TCP Estab= No
 More= No Log= None
 Action Matched= Drop
 Action Not Matched= Check Next Rule
 Press ENTER to Confirm or ESC to Cancel:

- Rule 2-Destination port number 137 with protocol number 17 (UDP)

```
Menu 21.1.2 - TCP/IP Filter Rule
Filter #: 1,2
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 17      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 137
                Port # Comp= Equal
Source: IP Addr= 0.0.0.0
        IP Mask= 0.0.0.0
        Port #= 0
        Port # Comp= None
TCP Estab= N/A
More= No           Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:
```

- Rule 3-Destination port number 138 with protocol number 6 (TCP)

```
Menu 21.1.3 - TCP/IP Filter Rule
Filter #: 1,3
Filter Type= TCP/IP Filter Rule
Active= Yes
```

```
IP Protocol= 6      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 138
                Port # Comp= Equal
Source: IP Addr= 0.0.0.0
          IP Mask= 0.0.0.0
          Port #= 0
          Port # Comp= None
TCP Estab= No
More= No          Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule

Press ENTER to Confirm or ESC to Cancel:
```

- Rule 4-Destination port number 138 with protocol number 17 (UDP)

```
Menu 21.1.4 - TCP/IP Filter Rule
Filter #: 1,4
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 17     IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 138
                Port # Comp= Equal
Source: IP Addr= 0.0.0.0
          IP Mask= 0.0.0.0
          Port #= 0
          Port # Comp= None
TCP Estab= N/A
More= No          Log= None
```

Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:

- Rule 5-Destination port number 139 with protocol number 6 (TCP)

Menu 21.1.5 - TCP/IP Filter Rule
Filter #: 1,5
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 6 IP Source Route= No
Destination: IP Addr= 0.0.0.0
 IP Mask= 0.0.0.0
 Port #= 139
 Port # Comp= Equal
Source: IP Addr= 0.0.0.0
 IP Mask= 0.0.0.0
 Port #= 0
 Port # Comp= None
TCP Estab= No
More= No Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:

- Rule 6-Destination port number 139 with protocol number 17 (UDP)

Menu 21.1.6 - TCP/IP Filter Rule
Filter #: 1,6

```

Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 17      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                  IP Mask= 0.0.0.0
                  Port #= 139
                  Port # Comp= Equal
Source: IP Addr= 0.0.0.0
          IP Mask= 0.0.0.0
          Port #= 0
          Port # Comp= None
TCP Estab= N/A
More= No           Log= None
Action Matched= Drop
Action Not Matched= Forward

Press ENTER to Confirm or ESC to Cancel:

```

- After the first filter set is finished, you will get the complete rules summary as below.

```

Menu 21.2 - Filter Rules Summary
# A Type           Filter Rules           M m n
- - - - -
1 Y IP   Pr=6, SA=0.0.0.0, DA=0.0.0.0, DP=137   N D N
2 Y IP   Pr=17, SA=0.0.0.0, DA=0.0.0.0, DP=137  N D N
3 Y IP   Pr=6, SA=0.0.0.0, DA=0.0.0.0, DP=138   N D N
4 Y IP   Pr=17, SA=0.0.0.0, DA=0.0.0.0, DP=138  N D N
5 Y IP   Pr=6, SA=0.0.0.0, DA=0.0.0.0, DP=139   N D N
6 Y IP   Pr=17, SA=0.0.0.0, DA=0.0.0.0, DP=139  N D F

```

- Apply the first filter set 'NetBIOS_WAN' to the '**Output Protocol Filter**' in the remote node setup.

Configure the second filter set 'NetBIOS_LAN' by selecting the Filter Set number 2.

- Rule 1-Source port number 137, Destination port number 53 with protocol number 6 (TCP)

```
Menu 21.2.1 - TCP/IP Filter Rule
Filter #: 2,1
Filter Type= TCP/IP Filter Rule
Active= Yes
IP Protocol= 6      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                IP Mask= 0.0.0.0
                Port #= 53
                Port # Comp= Equal
Source: IP Addr= 0.0.0.0
        IP Mask= 0.0.0.0
        Port #= 137
        Port # Comp= Equal
TCP Estab= No
More= No          Log= None
Action Matched= Drop
Action Not Matched= Check Next Rule
Press ENTER to Confirm or ESC to Cancel:
```

- Rule 2-Source port number 137, Destination port number 53 with protocol number 17 (UDP)

```
Menu 21.2.2 - TCP/IP Filter Rule
Filter #: 2,2
Filter Type= TCP/IP Filter Rule
Active= Yes
```

```

IP Protocol= 17      IP Source Route= No
Destination: IP Addr= 0.0.0.0
                  IP Mask= 0.0.0.0
                  Port #= 53
                  Port # Comp= Equal
Source: IP Addr= 0.0.0.0
              IP Mask= 0.0.0.0
              Port #= 137
              Port # Comp= Equal
TCP Estab= N/A
More= No           Log= None
Action Matched= Drop
Action Not Matched= Forward
Press ENTER to Confirm or ESC to Cancel:

```

1. After the first filter set is finished, you will get the complete rules summary as below.

```

Menu 21.2 - Filter Rules Summary
# A Type           Filter Rules           M m n
- - - - -
1 Y IP   Pr=6, SA=0.0.0.0, SP=137, DA=0.0.0.0, DP=53   N D N
2 Y IP   Pr=17, SA=0.0.0.0, SP=137, DA=0.0.0.0, DP=53   N D F

```

1. Apply the filter set 'NetBIOS_LAN' in the '**Input protocol filters=**' in the Menu 3 for blocking the packets from LAN

Menu 3.1 - General Ethernet Setup

Input Filter Sets:


```
protocol filters= 2
device filters=
Output Filter Sets:
protocol filters=
device filters=
```

Using the Dynamic DNS (DDNS)

1. What is DDNS?

The DDNS service, an IP Registry provides a public central database where information such as email addresses, hostnames, IPs etc. can be stored and retrieved. This solves the problems if your DNS server uses an IP associated with dynamic IPs.

Without DDNS, we always tell the users to use the WAN IP of the ZyXEL Device to access the internal server. It is inconvenient for the users if this IP is dynamic. With DDNS supported by the ZyXEL Device, you apply a DNS name (e.g., www.zyxel.com.tw) for your server (e.g., Web server) from a DDNS server. The outside users can always access the web server using the www.zyxel.com.tw regardless of the WAN IP of the ZyXEL Device.

When the ISP assigns the ZyXEL Device a new IP, the ZyXEL Device must inform the DDNS server the change of this IP so that the server can update its IP-to-DNS entry. Once the IP-to-DNS table in the DDNS server is updated, the DNS name for your web server (i.e., www.zyxel.com.tw) is still usable.

The DDNS server stores password-protected email addresses with IPs and hostnames and accepts queries based on email addresses. So, there must be an email entry in the ZyXEL Device menu 1.

The DDNS servers the ZyXEL Device supports currently is WWW.DYNDNS.ORG where you apply the DNS from and update the WAN IP to.

- Setup the DDNS
- Before configuring the DDNS settings in the ZyXEL Device, you must register an account from the DDNS server such as WWW.DYNDNS.ORG first. After the registration, you have a hostname for your internal server and a password using to update the IP to the DDNS server.
- Visit '**Dynamic DNS**' in the '**Maintenance>System**' in the WEB GUI to configure the settings.

Maintenance > System > Dynamic DNS

Dynamic DNS Setup

☒ Enable Dynamic DNS

Service Provider:

Dynamic DNS Type:

Host Name:

User Name:

Password:

☐ Enable Wildcard Option

☐ Enable off line option (Only applies to custom DNS)

IP Address Update Policy:

☐ Use WAN IP Address

☒ Dynamic DNS server auto detect IP Address

☐ Use specified IP Address:

Key Settings for using DDNS function:

Option	Description
Service Provider	Enter the DDNS server in this field. Currently, we support WWW.DYNDNS.ORG .
Host	Enter the hostname you subscribe from the above DDNS server. For example, zyxel.com.tw.
User	Enter the user name that
Password	Enter the password that the DDNS server gives to you.
Enable Wildcard	Enter the hostname for the wildcard function that the WWW.DYNDNS.ORG supports. Note that Wildcard option is available only when the provider is WWW.DYNDNS.ORG .

Network Management Using SNMP

1. SNMP Overview

The *Simple Network Management Protocol* (SNMP) is an applications-layer protocol used to exchange the management information between network devices (e.g., routers). By using SNMP, network administrators can more easily manage network performance, find and solve network problems. The SNMP is a member of the TCP/IP protocol suite, it uses the UDP to exchange messages between a management Client and an Agent, residing in a network node.

There are two versions of SNMP: Version 1 and Version 2. ZyXEL supports SNMPv1. Most of the changes introduced in Version 2 increase SNMP's security capabilities. SNMP encompasses three main areas:

1. A small set of management operations.
2. Definitions of management variables.
3. Data representation.

The operations allowed are: **Get**, **GetNext**, **Set**, and **Trap**. These functions operate on variables that exist in network nodes. Examples of variables include statistic counters, node port status, and so on. All of the SNMP management functions are carried out through these simple operations. No action operations are available, but these can be simulated by the setting of flag variables. For example, to reset a node, a counter variable named 'time to reset' could be set to a value, causing the node to reset after the time had elapsed.

SNMP variables are defined using the OSI Abstract Syntax Notation One (ASN.1). ASN.1 specifies how a variable is encoded in a transmitted data frame; it is very powerful because the encoded data is self-defining. For example, the encoding of a text string includes an indication that the data unit is a string, along with its length and value. ASN.1 is a flexible way of defining protocols, especially for network management protocols where nodes may support different sets of manageable variables.

The net of variables that each node supports is called the ***Management Information Base*** (MIB). The MIB is made up of several parts, including the Standard MIB, specified as part of SNMP, and Enterprise Specific MIB, which are defined by different manufacturer for hardware specific management.

The current Internet-standard MIB, MIB-II, is defined in RFC 1213 and contains 171 objects. These objects are grouped by protocol (including TCP, IP, UDP, SNMP, and other categories, including 'system' and 'interface.')

The Internet Management Model is as shown in figure 1. Interactions between the NMS and managed devices can be any of four different types of commands:

6. Reads

Read is used to monitor the managed devices, NMSs read variables that are maintained by the devices.

7. Writes

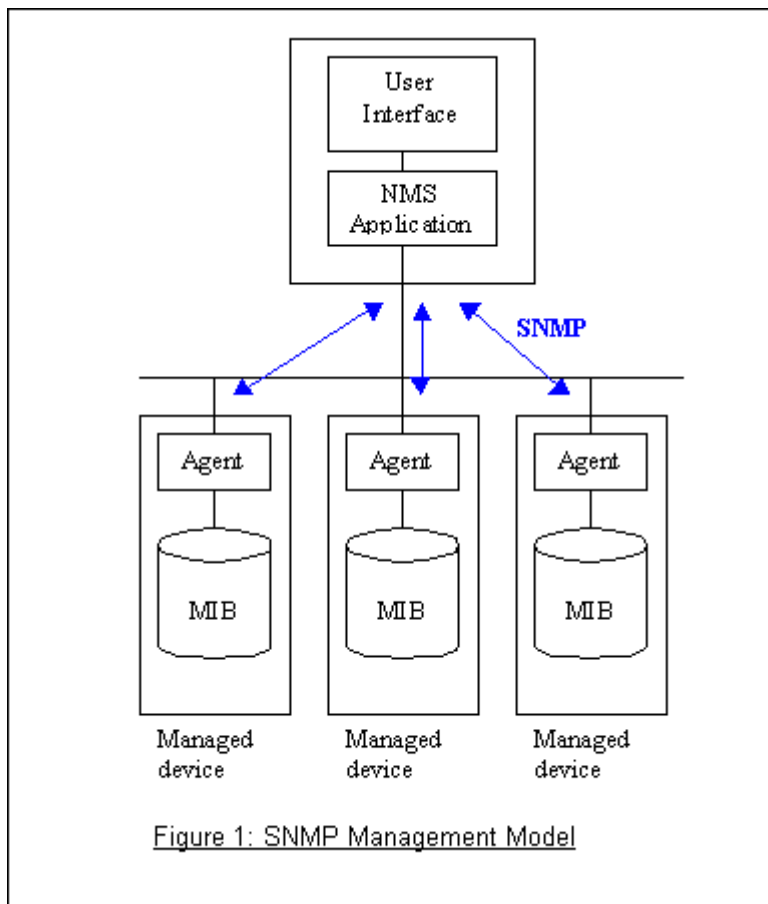
Write is used to control the managed devices, NMSs write variables that are stored in the managed devices.

8. Traversal operations

NMSs use these operations to determine which variables a managed device supports and to sequentially gather information from variable tables (such as IP routing table) in managed devices.

9. Traps

The managed devices to asynchronously report certain events to NMSs use trap.

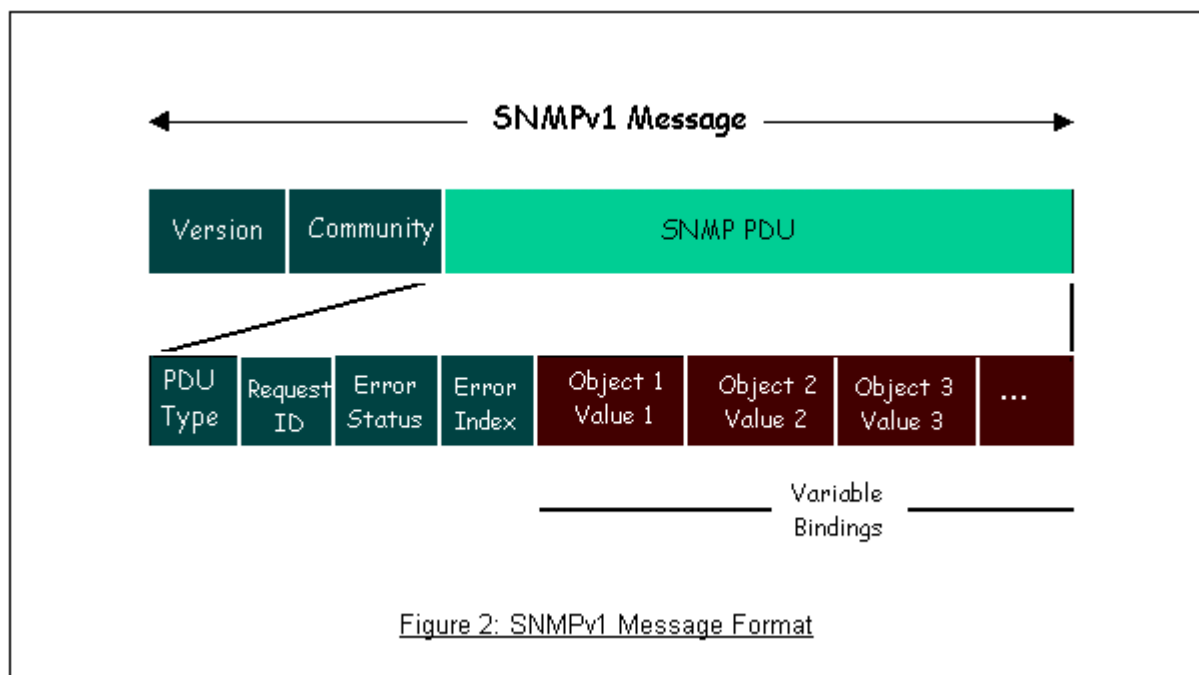


2. SNMPv1 Operations

SNMP itself is a simple request/response protocol. 4 SNMPv1 operations are defined as below.

- **Get**
Allows the NMS to retrieve an object variable from the agent.
- **GetNext**
Allows the NMS to retrieve the next object variable from a table or list within an agent. In SNMPv1, when a NMS wants to retrieve all elements of a table from an agent, it initiates a Get operation, followed by a series of GetNext operations.
- **Set**
Allows the NMS to set values for object variables within an agent.
- **Trap**
Used by the agent to inform the NMS of some events.

The SNMPv1 message contains two parts. The first part contains a version and a community name. The second part contains the actual SNMP protocol data unit (PDU) specifying the operation to be performed (Get, Set, and so on) and the object values involved in the operation. The following figure shows the SNMPv1 message format.



The SNMP PDU contains the following fields:

- **PDU type** Specifies the type of PDU.
- **Request ID** Associates requests with responses.
- **Error status** Indicates an error and an error type.
- **Error index** Associates the error with a particular object variable.

- **Variable-bindings** Associates particular object with their value.

3. ZyXEL SNMP Implementation

ZyXEL currently includes SNMP support in some ZyXEL routers. It is implemented based on the SNMPv1, so it will be able to communicate with SNMPv1 NMSs. For SNMPv1 operation, ZyXEL permits one community string so that the router can belong to only one community and allows trap messages to be sent to only one NMS manager.

Some traps are sent to the SNMP manager when anyone of the following events happens:

- **coldStart (defined in RFC-1215) :**

If the machine coldstarts, the trap will be sent after booting.

- **warmStart (defined in RFC-1215) :**

If the machine warmstarts, the trap will be sent after booting.

- **linkDown (defined in RFC-1215) :**

If any link of IDSL or WAN is down, the trap will be sent with the port number . The port number is its interface index under the interface group.

- **linkUp (defined in RFC-1215) :**

If any link of IDSL or WAN is up, the trap will be sent with the port number . The port number is its interface index under the interface group.

- **authenticationFailure (defined in RFC-1215) :**

When receiving any SNMP get or set requirement with wrong community, this trap is sent to the manager.

1. whyReboot (defined in ZYXEL-MIB) :

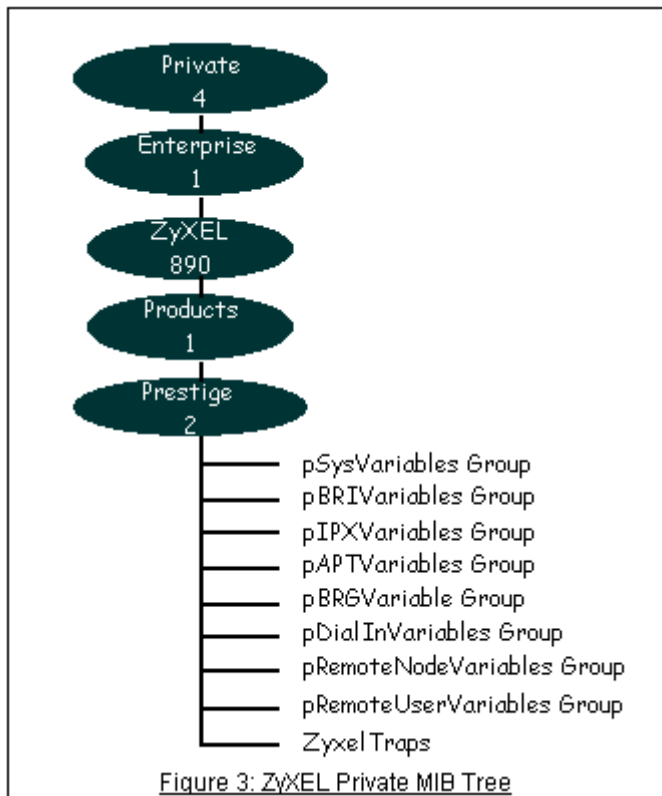
When the system is going to restart (warmstart), the trap will be sent with the reason of restart before rebooting.

(i) For intentional reboot:

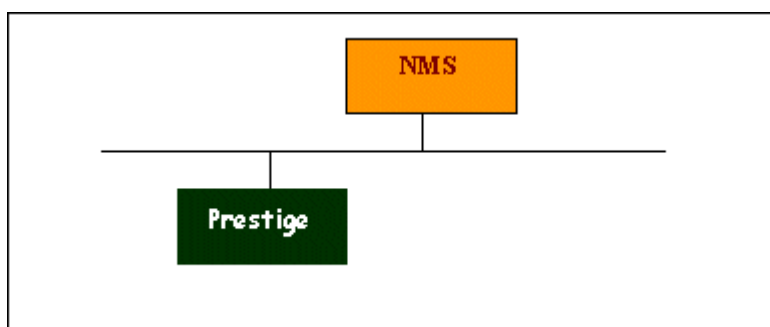
In some cases (download new files, CI command "sys reboot", ...), reboot is done intentionally. And traps with the message "System reboot by user !" will be sent.

(ii) For fatal error :

System has to reboot for some fatal errors. And traps with the message of the fatal code will be sent.



4. Configure the ZyXEL Device for SNMP



The SNMP related settings in the ZyXEL Device are configured in menu 22, SNMP Configuration. The following steps describe a simple setup procedure for configuring all SNMP settings.

Management > Remote MGMT > SNMP

WWW Telnet FTP **SNMP** DNS Security

SNMP Configuration

Get Community

Set Community

Trap Community

Trap Destination

SNMP

Service Port

Service Access

Secured Client IP Address ☒ All ☐ Selected

Apply Cancel

Key Settings:

Option	Descriptions
Get Community	Enter the correct Get Community. This Get Community must match the 'Get-' and 'GetNext' community requested from the NMS. The default is 'public'.
Set Community	Enter the correct Set Community. This Set Community must match the 'Set-community requested from the NMS. The default is 'public'.
Trusted Host	Enter the IP address of the NMS. The ZyXEL Device will only respond to SNMP messages coming from this IP address. If 0.0.0.0 is entered, the ZyXEL Device will respond to all NMS managers.
Trap Community	Enter the community name in each sent trap to the NMS. This Trap Community must match what the NMS is expecting. The default is 'public'.
Trap Destination	Enter the IP address of the NMS that you wish to send the traps to. If 0.0.0.0 is entered, the ZyXEL Device will not send trap any NMS manager.

Using SysLog

4. ZyXEL Device Setup



Syslog Logging

☐ Active

Syslog Server IP Address: (Server NAME or IP Address)

Log Facility: ▼

Configuration:

1. **Active**, use the space bar to turn on the syslog option.
2. **Syslog IP Address**, enter the IP address of the UNIX server that you wish to send the syslog.
3. **Log Facility**, use the space bar to toggle between the 7 different local options.

- **UNIX Setup**

1. Make sure that your syslogd starts with **-r** argument.

-r, this option will enable the facility to receive message from the network using an Internet domain socket with the syslog services. The default setting is not enabled.

2. Edit the file [/etc/syslog.conf](#) by adding the following line at the end of the [/etc/syslog.conf](#) file.

```
local1.*                /var/log/zyxel.log
```

Where [/var/log/zyxel.log](#) is the full path of the log file.

3. Restart syslogd.

- **CDR log**(call messages)

Format:

sdcmdSyslogSend(SYSLOG_CDR, SYSLOG_INFO, String);

String = board xx line xx channel xx, call xx, str

board = the hardware board ID

line = the WAN ID in a board

channel = channel ID within the WAN

call = the call reference number which starts from 1 and increments by 1 for each new call

str = C01 Outgoing Call dev xx ch xx (dev:device No. ch:channel No.)

C01 Incoming Call xxxxBps xxxxx (L2TP,xxxxx means Remote Call ID)

C01 Incoming Call xxxx (means connected speed) xxxxx (means Remote Call ID)

L02 Tunnel Connected(L2TP)

C02 OutCall Connected xxxx (means connected speed) xxxxx (means Remote Call ID)

C02 CLID call refused

L02 Call Terminated

C02 Call Terminated

Example:

```
Feb 14 16:57:17 192.168.1.1 ZyXEL Communications Corp.: board 0 line 0 channel 0, call 18, C01 Incoming Call OK
```

```
Feb 14 17:07:18 192.168.1.1 ZyXEL Communications Corp.: board 0 line 0 channel 0, call 18, C02 Call Terminated
```

- **Packet triggered log**

Format:

sdcmdSyslogSend(SYSLOG_PKTTRI, SYSLOG_NOTICE, String);

String = Packet trigger: Protocol=xx Data=xxxxxxxxxx

Protocol: (1:IP 2:IPX 3:IPXHC 4:BPDU 5:ATALK 6:IPNG)

Data: We will send forty-eight Hex characters to the server

Example:

```
Jul 19 11:28:39 192.168.102.2 ZyXEL Communications Corp.: Packet Trigger: Protocol=1, Data=4500003c100100001f010004c0a86614ca849a7b08004a5c020001006162636465666768696a6b6c6d6e6f7071727374
Jul 19 11:28:56 192.168.102.2 ZyXEL Communications Corp.: Packet Trigger: Protocol=1, Data=4500002c1b0140001f06b50ec0a86614ca849a7b0427001700195b3e00000000600220008cd40000020405b4
```

- **Filter log**

This message is available when the **'Log'** is enabled in the filter rule setting. The message consists of the packet header and the log of the filter rules.

Format:

```
sdcmdSyslogSend(SYSLOG_FILLOG, SYSLOG_NOTICE, String );
```

```
String = IP[Src=xx.xx.xx.xx Dst=xx.xx.xx.xx prot spo=xxxx dpo=xxxx]S04>R01mD
```

IP[...] is the packet header and S04>R01mD means filter set 4 (S) and rule 1 (R), match (m) drop (D).

Src: Source Address

Dst: Destination Address

prot: Protocol (TCP,UDP,ICMP)

spo: Source port

dpo: Destination port

Example:

```
Jul 19 14:44:09 192.168.1.1 ZyXEL Communications Corp.: IP[Src=202.132.154.1 Dst=192.168.1.33 UDP  
spo=0035 dpo=05d4]]S03>R01mF  
Jul 19 14:44:13 192.168.1.1 ZyXEL Communications Corp.: IP[Src=192.168.1.33 Dst=202.132.154.1  
ICMP]]S03>R01mF
```

- **PPP Log**

Format:

```
sdcmdSyslogSend( SYSLOG_PPPLOG, SYSLOG_NOTICE, String );
```

```
String = ppp:Proto Starting / ppp:Proto Opening / ppp:Proto Closing / ppp:Proto Shutdown
```

```
Proto = LCP / ATCP / BACP / BCP / CBCP / CCP / CHAP/ PAP / IPCP /IPXCP
```

Example:

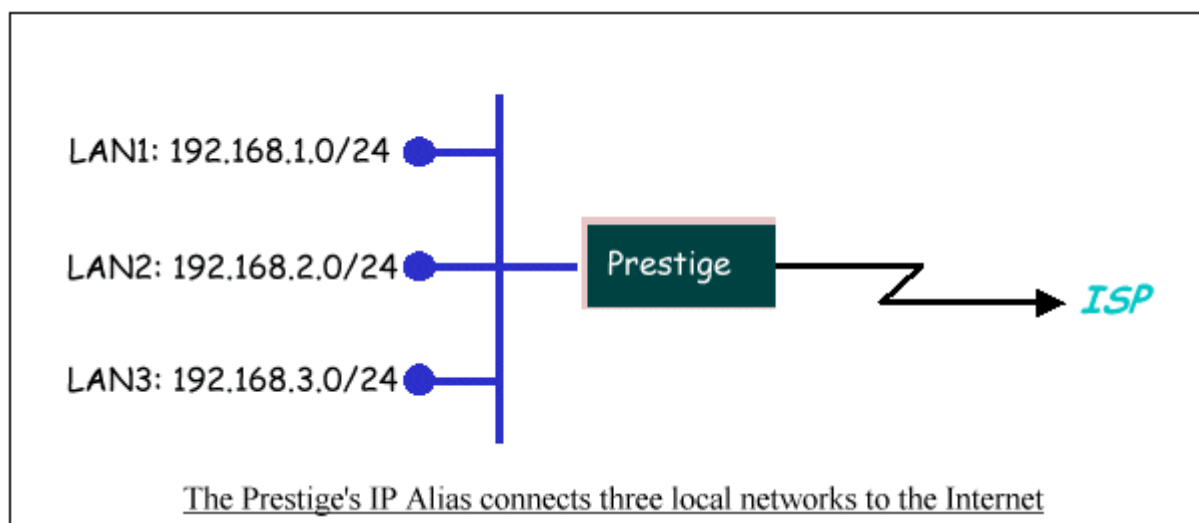
```
Jul 19 11:43:25 192.168.1.1 ZyXEL Communications Corp.: ppp:LCP Starting  
Jul 19 11:43:29 192.168.1.1 ZyXEL Communications Corp.: ppp:IPCP Starting  
Jul 19 11:43:34 192.168.1.1 ZyXEL Communications Corp.: ppp:CCP Starting  
Jul 19 11:43:38 192.168.1.1 ZyXEL Communications Corp.: ppp:BACP Starting  
Jul 19 11:43:43 192.168.1.1 ZyXEL Communications Corp.: ppp:IPCP Opening
```

```
Jul 19 11:43:51 192.168.1.1 ZyXEL Communications Corp.: ppp:CCP Opening
Jul 19 11:43:55 192.168.1.1 ZyXEL Communications Corp.: ppp:BACP Opening
Jul 19 11:44:00 192.168.1.1 ZyXEL Communications Corp.: ppp:LCP Closing
Jul 19 11:44:05 192.168.1.1 ZyXEL Communications Corp.: ppp:IPCP Closing
Jul 19 11:44:09 192.168.1.1 ZyXEL Communications Corp.: ppp:CCP Closing
Jul 19 11:44:14 192.168.1.1 ZyXEL Communications Corp.: ppp:BACP Closing
```

Using IP Alias

- What is IP Alias?

In a typical environment, a LAN router is required to connect two local networks. The ZyXEL Device can connect three local networks to the ISP or a remote node, we call this function as '**IP Alias**'. In this case, an internal router is not required. For example, the network manager can divide the local network into three networks and connect them to the Internet using ZyXEL Device's single user account. See the figure below.



The ZyXEL Device supports three virtual LAN interfaces via its single physical Ethernet interface. The first network can be configured in menu 3.2 as usual. The second and third networks that we call '**IP Alias 1**' and '**IP Alias 2**' can be configured in menu 3.2.1-IP Alias Setup.

There are three internal virtual LAN interfaces for the ZyXEL Device to route the packets from/to the three networks correctly. They are **enif0** for the major network, **enif0:0** for the IP alias 1 and **enif0:1** for the IP alias 2. Therefore, three routes are created in the ZyXEL Device as shown below when the three networks are

configured. If the ZyXEL Device's DHCP is also enabled, the IP pool for the clients can be any of the three networks.

Copyright (c) 1994 - 2004 ZyXEL Communications Corp.

```
ras> ip ro st
```

Dest	FF Len	Interface	Gateway	Metric	stat	Timer	Use
192.168.3.0	00 24	enif0:1	192.168.3.1	1	041b 0	0	
192.168.2.0	00 24	enif0:0	192.168.2.1	1	041b 0	0	
192.168.1.0	00 24	enif0	192.168.1.1	1	041b 0	0	

```
ras>
```

Two new protocol filter interfaces in menu 3.2.1 allow you to accept or deny LAN packets from/to the IP alias 1 and IP alias 2 go through the ZyXEL Device. The filter set in menu 3.1 is used for main network configured in menu 3.2.

- **IP Alias Setup**

1. Edit the first network in menu 3.2 by configuring the ZyXEL Device's first LAN IP address.

Menu 3.2 - TCP/IP and DHCP Ethernet Setup

DHCP= Server

TCP/IP Setup:

Client IP Pool:

Starting Address= 192.168.1.33

IP Address= 192.168.1.1

Size of Client IP Pool= 32

IP Subnet Mask= 255.255.255.0

First DNS Server= From ISP

RIP Direction= Both

IP Address= N/A

Version= RIP-1

Second DNS Server= From ISP

Multicast= None

IP Address= N/A

Edit IP Alias= Yes

Third DNS Server= From ISP

IP Address= N/A

DHCP Server Address= N/A

Press ENTER to Confirm or ESC to Cancel:

Key Settings:

DHCP Setup	If the ZyXEL Device's DHCP server is enabled, the IP pool for the clients can be any of the three networks.
TCP/IP Setup	Enter the first LAN IP address for the ZyXEL Device. This will create the first route in the enif0 interface.
Edit IP Alias	Toggle to 'Yes' to enter menu 3.2.1 for setting up the second and third networks.

2. Edit the second and third networks in menu 3.2.1 by configuring the ZyXEL Device's second and third LAN IP addresses.

Menu 3.2.1 - IP Alias Setup

IP Alias 1= **Yes**

IP Address= **192.168.2.1**

IP Subnet Mask= **255.255.255.0**

RIP Direction= None

Version= RIP-1

Incoming protocol filters=

Outgoing protocol filters=

IP Alias 2= **Yes**

IP Address= **192.168.3.1**

IP Subnet Mask= **255.255.255.0**

RIP Direction= None

Version= RIP-1

Incoming protocol filters=

Outgoing protocol filters=

Enter here to CONFIRM or ESC to CANCEL:

Key Settings:

IP Alias 1	Toggle to 'Yes' and enter the second LAN IP address for the ZyXEL Device. This will create the second route in the enif0:0 interface.
IP Alias 2	Toggle to 'Yes' and enter the third LAN IP address for the ZyXEL Device. This will create the third route in the enif0:1 interface.

- Time Service in ZyXEL Device

There is no RTC (Real-Time Clock) chip so the ZyXEL Device should launch a mechanism to get current time and date from external server in boot time. Time service is implemented by the **Daytime protocol**(RFC-867), **Time protocol**(RFC-868), and **NTP protocol**(RFC-1305). You have to assign an IP address of a time server and then, the ZyXEL Device will get the date, time, and time-zone information from this server.

Maintenance > System > Time Setting

General
Dynamic DNS
Time Setting

Current Time and Date

Current Time	04:42:05
Current Date	2000-01-01

Time and Date Setup

☒ Manual

New Time (hh:mm:ss) 4 : 40 : 5

New Date (yyyy/mm/dd) 2000 / 1 / 1

☒ Get from Time Server

Time Protocol Daytime (RFC-867) ▼

Time Server Address

Time Zone Setup

Time Zone: (GMT) Greenwich Mean Time : Dublin, Edinburgh, Lisbon, London ▼

☐ Daylight Savings

Start Date First ▼ Sunday ▼ of January ▼ (2000-01-02) at 0 o'clock

End Date First ▼ Sunday ▼ of January ▼ (2000-01-02) at 0 o'clock

Apply Cancel

Using IP Multicast

- What is IP Multicast ?

Traditionally, IP packets are transmitted in two ways - unicast or broadcast. Multicast is a third way to deliver IP packets to a group of hosts. Host groups are identified by class D IP addresses, i.e., those with "1110" as their higher-order bits. In dotted decimal notation, host group addresses range from 224.0.0.0 to 239.255.255.255. Among them, 224.0.0.1 is assigned to the permanent IP hosts group, and 224.0.0.2 is assigned to the multicast routers group.

IGMP (Internet Group Management Protocol) is the protocol used to support multicast groups. The latest version is version 2 (see RFC2236). IP hosts use IGMP to report their multicast group membership to any immediate-neighbor multicast routers so the multicast routers can decide if a multicast packet needs to be forwarded. At start up, the ZyXEL Device queries all directly connected networks to gather group membership.

After that, the ZyXEL Device updates the information by periodic queries. The ZyXEL Device implementation of IGMP is also compatible with version 1. The multicast setting can be turned on or off on Ethernet and remote nodes.

- IP Multicast Setup

Enable IGMP in ZyXEL Device's LAN in menu 3.2:

Menu 3.2 - TCP/IP and DHCP Ethernet Setup

DHCP= Server

TCP/IP Setup:

Client IP Pool:

Starting Address= 192.168.1.33

IP Address= 192.168.1.1

Size of Client IP Pool= 32

IP Subnet Mask= 255.255.255.0

First DNS Server= From ISP

RIP Direction= Both


```

IP Address= N/A                      Version= RIP-1

Second DNS Server= From ISP          Multicast= IGMP-v2

IP Address= N/A                      Edit IP Alias= No

Third DNS Server= From ISP

IP Address= N/A

DHCP Server Address= N/A

Press ENTER to Confirm or ESC to Cancel:

```

Enable IGMP in ZyXEL Device's remote node in menu 11.3:

Menu 11.3 - Remote Node Network Layer Options

```

IP Address Assignment= Dynamic
Rem IP Addr= N/A
Rem Subnet Mask= N/A
My WAN Addr= N/A

Network Address Translation= SUA Only
Metric= 1
Private= No
RIP Direction= Both
Version= RIP-2B
Multicast= IGMP-v2

Enter here to CONFIRM or ESC to CANCEL:

```

Key Settings:

Multicast	IGMP-v1 for IGMP version 1, IGMP-v2 for IGMP version 2.
------------------	---

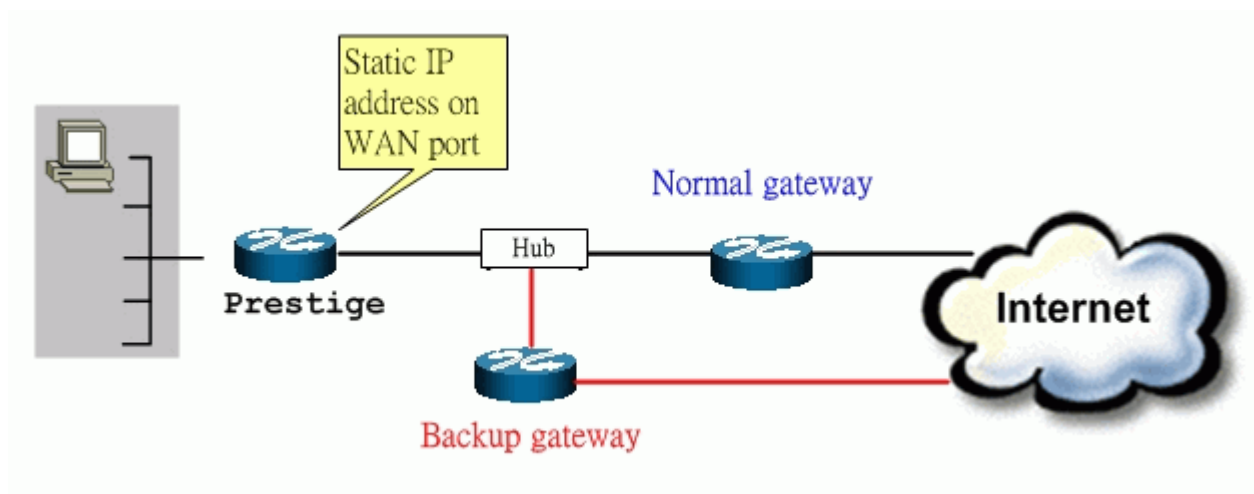
Using Traffic Redirect Feature

- What is Traffic Redirect?

Traffic redirect forwards WAN traffic to a backup gateway when ZyXEL Device cannot connect to the Internet through its normal gateway. Thus make your backup gateway as an auxiliary backup of your WAN connection. Once ZyXEL Device detects its WAN connectivity is broken, ZyXEL Device will try to forward outgoing traffic to backup gateway that users specify in traffic redirect configuration menu.

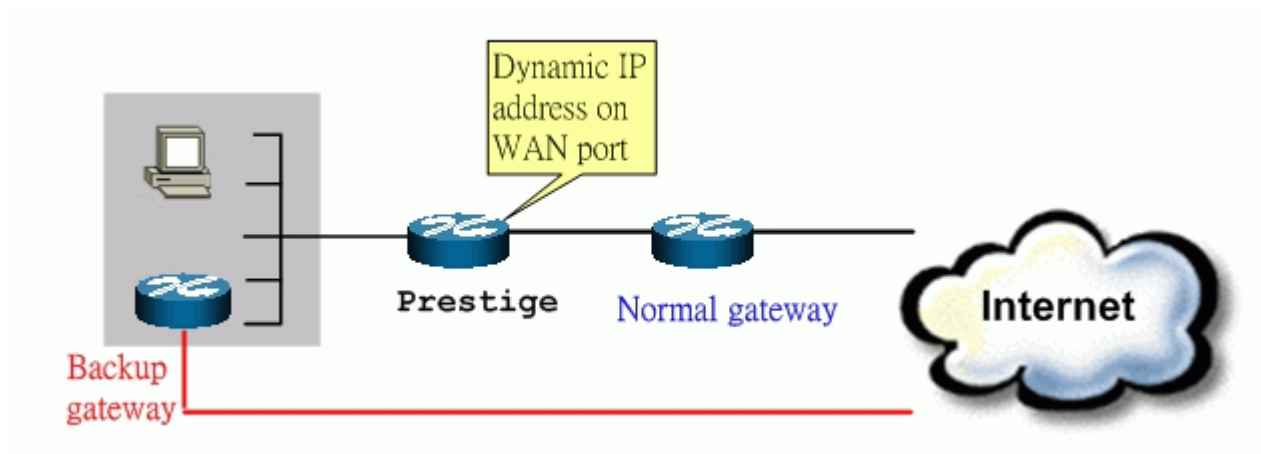
- How to deploy backup gateway?

You can deploy the backup gateway on the WAN or LAN of ZyXEL Device. However, if you would like to deploy the backup gateway on the WAN of ZyXEL Device, please make sure that your ZyXEL Device has a static WAN IP address at first. Otherwise, we recommend you to deploy the backup gateway on the LAN of ZyXEL Device.



Traffic Redirect on WAN port

When the ZyXEL Device has a dynamic IP address on its WAN port, it may be easier to connect backup gateway to the LAN of the ZyXEL Device.



Traffic Redirect on LAN port

- Traffic Redirect Setup

Configure parameters that determine when The ZyXEL Device will forward WAN traffic to the backup gateway using **SMT Menu 11.6-Traffic Redirect Setup**.

Menu 11.1 - Remote Node Profile

Menu 11.6 - Traffic Redirect Setup

Active= Yes

Configuration:

Backup Gateway IP Address= 192.168.1.50

Metric= 14

Check WAN IP Address= 202.13.154.1

Fail Tolerance= 5

Period(sec)= 30

Timeout(sec)= 3

Press ENTER to Confirm or ESC to Cancel:

Key Settings:

Active	Press [Space BAR] and select Yes (to enable) or No (to disable) traffic redirect setup.
Backup Gateway IP Address	The IP address of your backup gateway. The ZyXEL Device automatically forwards outgoing traffic to this IP address if The ZyXEL Device's Internet connection terminates.
Metric	Enter a number from 1 to 15 to give your traffic redirect route a priority number. The smaller the number, the higher priority the route has.
Check WAN IP Address	Configure a reliable server on Internet (for example, your ISP's DNS server address) for The ZyXEL Device to check it's WAN connectivity periodically. If you leave this field as 0.0.0.0, The ZyXEL Device will check it's default gateway IP address instead.
Fail Tolerance	Specify the number of times your ZyXEL Device may attempt and fail to connect to Internet before triggering traffic redirect connection.
Period	Specify the period that The ZyXEL Device would check it's WAN connectivity.
Timeout	Specify the seconds that The ZyXEL Device would wait for a response from the reliable server.

You can also configure traffic redirect via web configuration. The configuration page is in **ADVANCED/WAN/Traffic Redirect**.

The screenshot shows the ZyXEL web configuration interface. The breadcrumb navigation at the top reads "Network > WAN > Traffic Redirect". Below this, there are three tabs: "Internet Connection", "Advanced", and "Traffic Redirect", with "Traffic Redirect" being the active tab. The main content area is titled "Traffic Redirect" and contains the following settings:

- ☒ **Active**
- Backup Gateway IP Address**: 192.168.1.50
- Check WAN IP Address**: 168.95.1.1
- Fail Tolerance**: 2
- Period (sec)**: 5 (in seconds)
- Timeout (sec)**: 3 (in seconds)

At the bottom of the configuration area, there are two buttons: "Apply" and "Cancel".

Using Universal Plug n Play (UPnP)

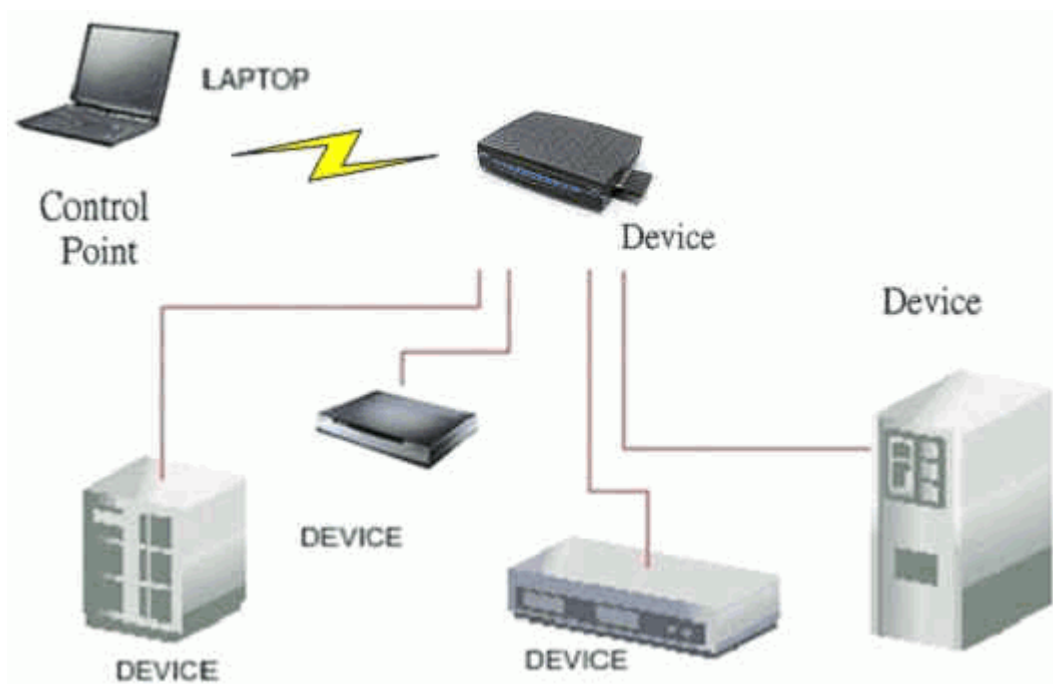
- **1. What is UPnP**

UPnP (Universal Plug and Play) makes connecting PCs of all form factors, intelligent appliances, and wireless devices in the home, office, and everywhere in between easier and even automatic by leveraging TCP/IP and Web technologies. UPnP can be supported on essentially any operating system and works with essentially any type of physical networking media – wired or wireless.

UPnP also supports NAT Traversal which can automatically solve many NAT unfriendly problems. By UPnP, applications assign the dynamic port mappings to Internet gateway and delete the mappings when the connections are complete.

The key components in UPnP are devices, services, and control points.

- **Devices:** Network devices, such as networking gateways, TV, refrigerators, printers...etc, which provides services.
- **Services:** Services are provided by devices, such as time services provided by alarm clocks. In UPnP, services are described in XML format. Control points can set/get services information from devices.
- **Control points:** Control points can manipulate network devices. When you add a new control point (in this case, a laptop) to a network, the device may ask the network to find UPnP-enabled devices. These devices respond with their URLs and device descriptions.

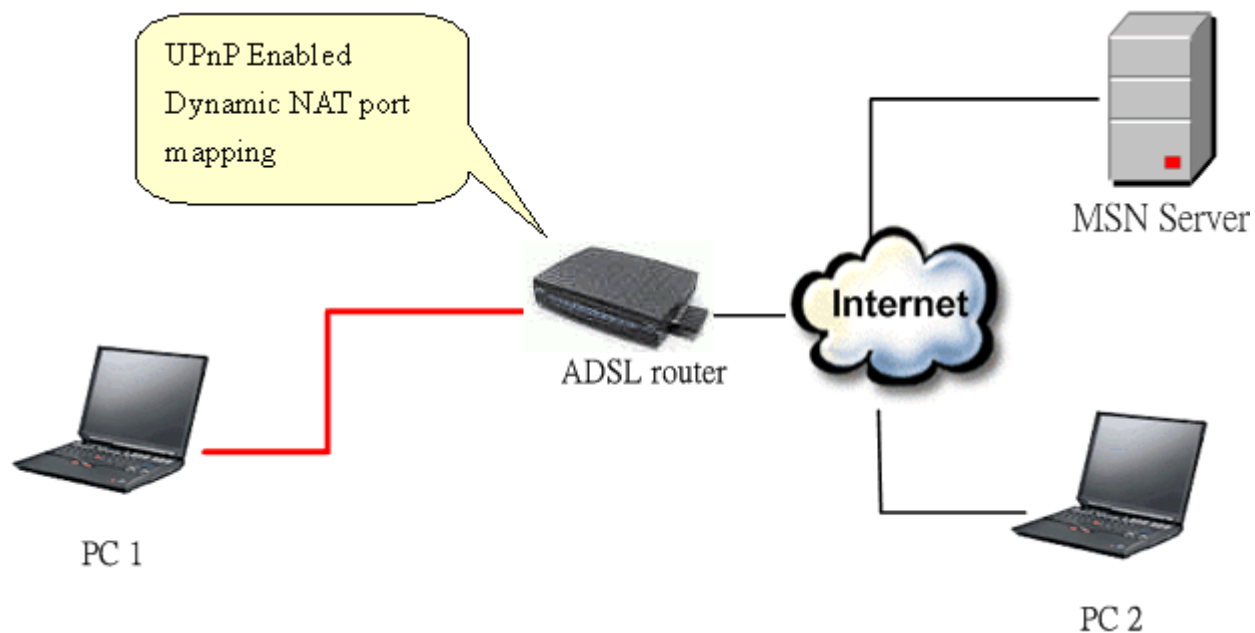


UPnP Operations

- **Addressing:** UPnPv1 devices MAY support IPv4, IPv6, or both. For IPv4, each devices should have DHCP client, when the device gets connected to the network, it will discover DHCP server on network to get an IP address. If not, then Auto-IP mechanism should be supported so that the device can give itself an IP address.(169.254.0.0/16)
 - **Discovery:** Whenever a device is added on the network, it will advertise it's service over the network. Control point can also discover services provided by devices.
 - **Description:** Control points can get more detailed service information from devices' description in XML format. The description may include product name, model name, serial number, vendor ID, and embedded services...etc.
 - **Control:** Devices can be manipulated by control points through Control message.
 - **Eventing:** Devices can send event message to notify control points if there is any update on services provided.
 - **Presentation:** Each device can provide their own control interface by URL link. So that users can go to the device's presentation web page by the URL to control this device.
- **2. Using UPnP in ZyXEL devices**

In this example, we will introduce how to enable UPnP function in ZyXEL devices. Currently, Microsoft MSN is the most popular application exploiting UPnP, so we take Microsoft MSN application as an example in this support note. You can learn how MSN benefit from NAT traversal feature in UPnP in this application note.

In the diagram, suppose PC1 and PC2 both sign in MSN server, and they would like to establish a video conference. PC1 is behind PPPoE dial-up router which supports UPnP. Since the router supports UPnP, we don't need to setup NAT mapping for PC1. As long as we enable UPnP function on the router, PC1 will assign the mapping to the router dynamically. Note that since PC1 must support UPnP, we presume that it's OS is Microsoft WinME or WinXP.



Device: ZyXEL Router

Service: NAT function provided by Prestige Router

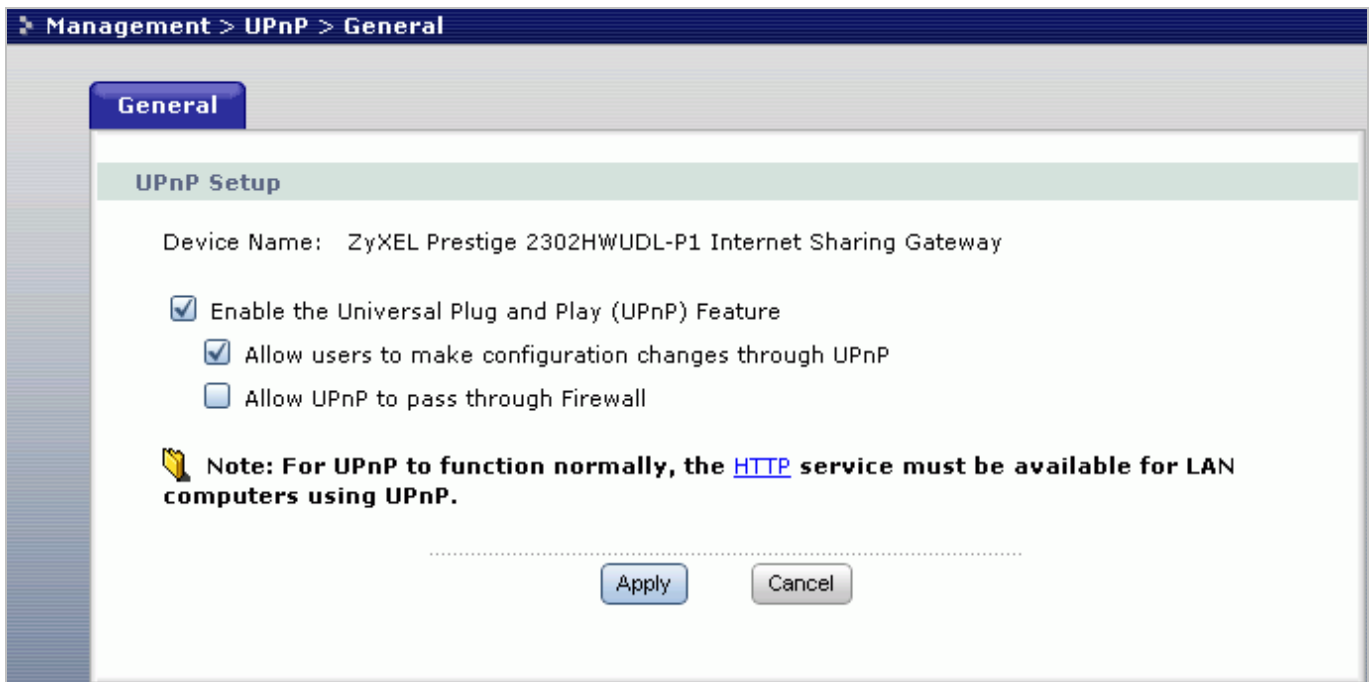
Control Point: PC1

1. Enable UPnP function in the ZyXEL device

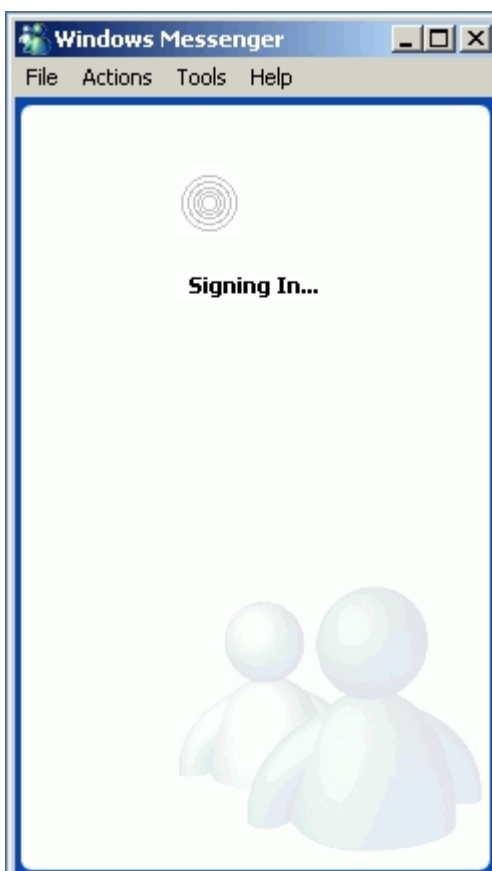
Go to **Management->UPnP**, check two boxes, **Enable UPnP service** and **Allow users to make configuration changes through UPnP**.

The first check box enables UPnP function in this device.

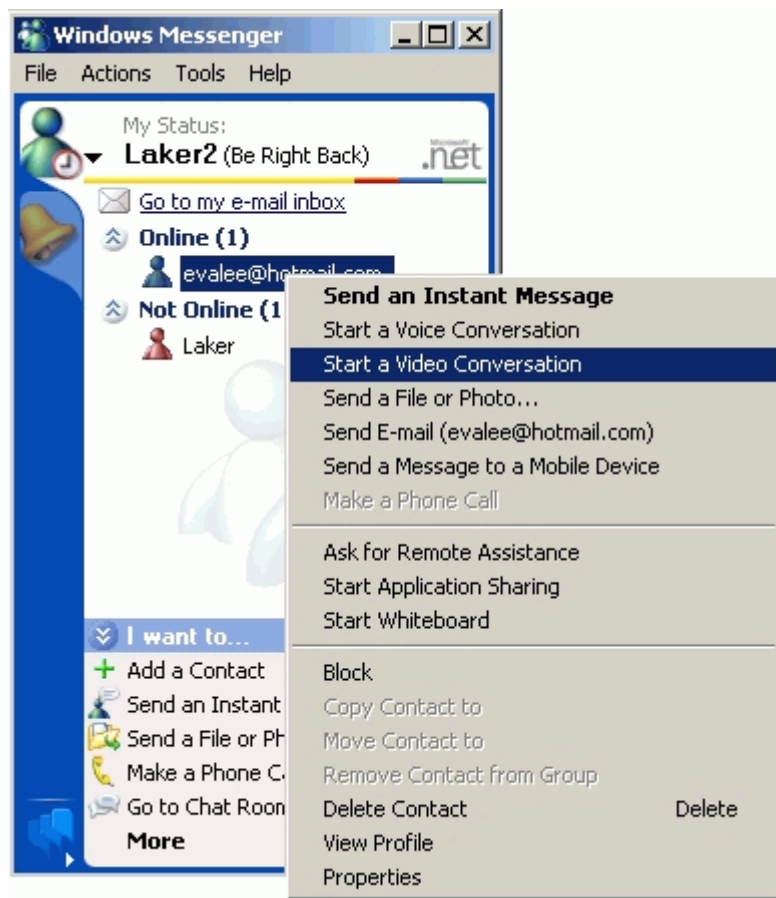
The second check box allow users' application to change configuration in this device. For instance, if you enable this item, then user's MSN application can assign dynamic port mapping to the router. So that network administrator don't need to setup SUA port mapping in the router.



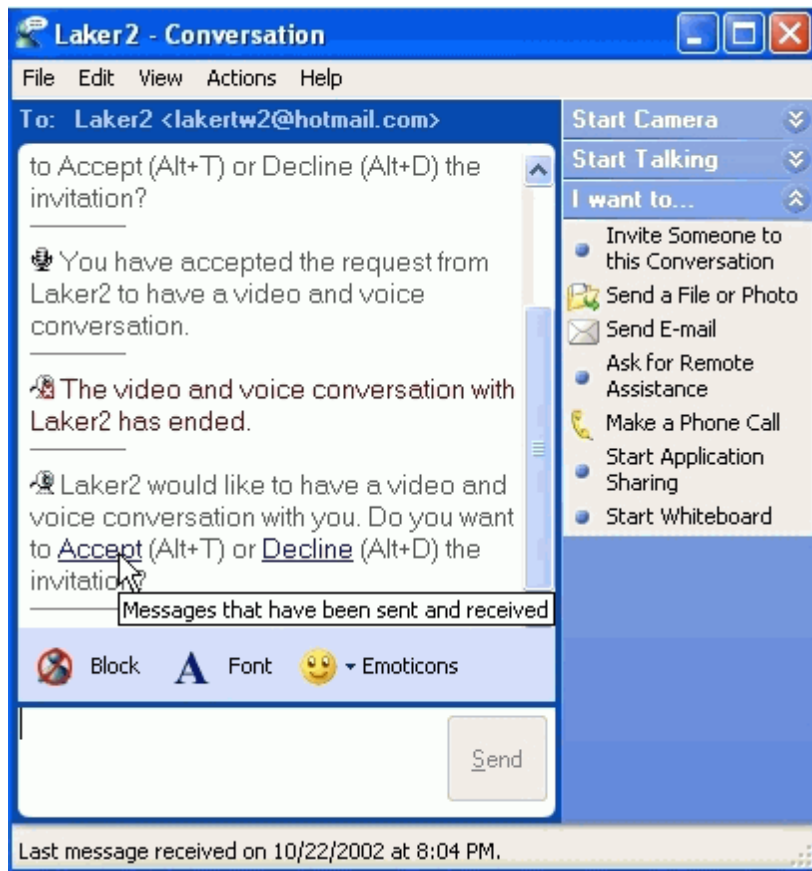
2. After getting IP address, you can go to open MSN application on PC and sign in MSN server.



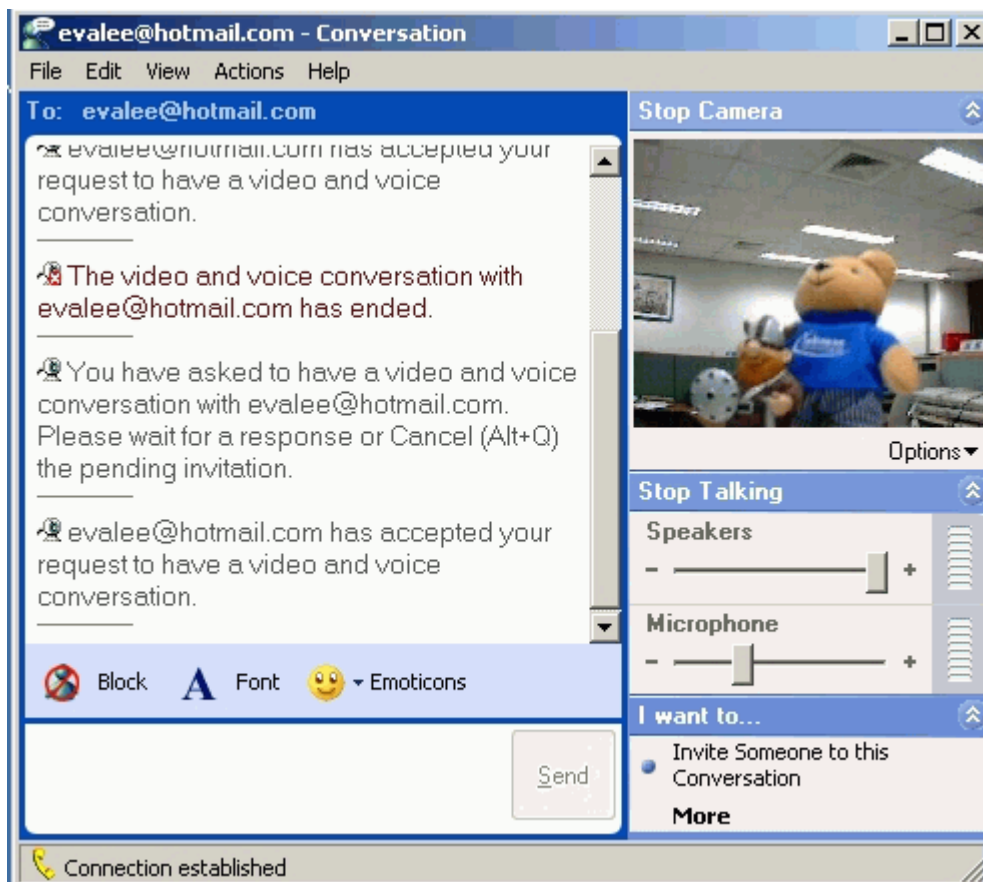
3. Start a Video conversation with one online user.



4. On the opposite side, your partner selects **Accept** to accept your conversation request.



5. Finally, your video conversation is achieved.



VoIP Application Notes

Setup SIP Account

VoIP is the sending of voice signals over the Internet Protocol. This allows you to make phone calls and send faxes over the Internet at a fraction of the cost of using the traditional circuit-switched telephone network.

The Session Initiation Protocol (SIP) is an application-layer control (signaling) protocol that handles the setting up, altering and tearing down of voice and multimedia sessions over the Internet. SIP signaling is separate from the media for which it handles sessions. The media that is exchanged during the session can use a different path from that of the signaling. SIP handles telephone calls and can interface with traditional circuit-switched telephone networks.

The ZyXEL Device can hold up to two SIP account simultaneously please follow the below instruction to configure the SIP account properly.

Note: You should have a voice account already set up and have VoIP information from your VoIP service provider prior to configure SIP account on to the unit.

VoIP > SIP > SIP Settings

SIP Account : SIP1

SIP Settings

☒ Active SIP Account

Number: changeme

SIP Local Port: 5060 (1025-65535)

SIP Server Address: 127.0.0.1

SIP Server Port: 5060 (1-65535)

REGISTER Server Address: 127.0.0.1

REGISTER Server Port: 5060 (1-65535)

SIP Service Domain: 127.0.0.1

☒ Send Caller ID

Authentication

User Name: changeme

Password:

Apply Reset Advanced Setup

With the account information your ITSP provided now you may start.

Step 1. Open the web browser from your workstation to connect to the ZyXEL Device by entering the Management IP address of the ZyXEL Device (LAN IP address). The default management IP of The ZyXEL Device is 192.168.1.1.

Step 2. Enter the administrator password (The default is '1234') on the login page and click on login.

Step 3. Click **VoIP/SIP** on the tree menu to bring you to SIP setting page. In the **SIP Settings** page, use the account selector on right upper corner of the page to select the SIP account you will like to configure.

Step 4. Check **Active Sip Account** if you would like to activate this account. After that, fill in the account information provided by ITSP. Normally that includes **SIP number**, **SIP local port**, **SIP server address**, **SIP server port**, **Register server port**, **Register server address**, **SIP service domain**.

Step 5. Fill in the User ID and password provided by ITSP in the **Authentication** session.

Step 6. Check **Caller ID** box if you wish to send caller ID.

SIP Account : SIP1

SIP Settings

☒ Active SIP Account

Number: changeme

SIP Local Port: 5060 (1025-65535)

SIP Server Address: 127.0.0.1

SIP Server Port: 5060 (1-65535)

REGISTER Server Address: 127.0.0.1

REGISTER Server Port: 5060 (1-65535)

SIP Service Domain: 127.0.0.1

☒ Send Caller ID

Step 7. Associate each phone port with SIP account(s) for both outgoing call and incoming call. The ZyXEL Device allows you to associate either one or both phone port to single SIP account. Base on SIP account, user can decide which phone(s) should ring when an incoming call arrives.

VoIP > Phone > Analog Phone

Analog Phone Common Region

Phone Port Settings: Phone1

Outgoing Call Use

☒ SIP1

☐ SIP2

Incoming Call apply to

☒ SIP1

☒ SIP2

☒ PSTN Line

Apply Reset Advanced Setup

Step 8. Click on **Apply** to save the setting and take effect. If you would like to configure the 2nd SIP account, please select SIP2 by using the SIP account selector than follow step 1 to 8 to complete the 2nd account setup.

***Note:** If more than both SIP number are associated both phone port you will not be able to identify which account is being called for the incoming call.*

Each field's detail description on this page is listed below.

Label	Description
SIP Account	You can configure the ZyXEL Device to use multiple SIP accounts. Select one to configure its settings on the ZyXEL Device.
SIP Number	<p>A SIP account's Uniform Resource Identifier (URI) identifies the SIP account in a way similar to the way an e-mail address identifies an e-mail account. It is also known as a SIP identity or address. The format of a SIP identity is SIP-Number@SIP-Service-Domain.</p> <p>A SIP number is the part of the SIP URI that comes before the "@" symbol. Enter your SIP number in this field. You can use up to 31 ASCII characters.</p>
SIP Local Port	Use this field to configure the ZyXEL Device's listening port for SIP. Leave this field set to the default if you were not given a local port number for SIP.
SIP Server Address	Type the IP address of the SIP server in this field.
SIP Server Port	Enter the SIP server's listening port for SIP in this field. Leave this field set to the default if your VoIP service provider did not give you a local port number for SIP.
REGISTER Server Address	<p>A SIP register server maintains a database of SIP identity-to-IP address (or domain name) mapping. The register server checks your user name and password when you register.</p> <p>Enter the SIP register server's address in this field.</p> <p>If you were not given a register server address, then enter the address from the SIP Server Address field again here.</p>
REGISTER Server Port	<p>Enter the SIP register server's listening port for SIP in this field.</p> <p>If you were not given a register server port, then enter the port from the SIP Server Port field again here.</p>
SIP Service Domain	<p>A SIP service domain is the domain name that comes after the @ symbol in a full SIP URI.</p> <p>Enter the SIP service domain name in this field. You can use up to 127 ASCII Extended set characters.</p>

Authentication User ID	This is the user name for registering this SIP account with the SIP register server. Type the user name exactly as it was given to you. Use ASCII characters.
Authentication Password	Type the password associated with the user name above. Use ASCII Extended set characters.
Block Caller ID	Select this check box to not show identification information when you make the VoIP calls. Clear this check box to show identification information when you make VoIP calls.
Apply to	Phone 1 and Phone 2 correspond to the ZyXEL Device's physical PHONE 1 and 2 ports, respectively. Select whether you want to receive calls for this SIP account on Phone 1 , Phone 2 or both. If you select both, you will not know which SIP account a call is coming in on.
Advanced Settings	Click Settings to open a screen where you can configure the ZyXEL Device's advanced VoIP settings like SIP server settings, the RTP port range and the coding type.
Apply	Click Apply to save your changes back to the ZyXEL Device.
Reset	Click Reset to begin configuring this screen afresh.

Advanced voice settings configuration

Advanced voice settings configuration allows user to modify SIP server related settings, RTP port range, preferred compression type (codec), DTMF type and Message Waiting Indication (MWI). Click VoIP in the navigation panel and then SIP to open the SIP Settings. Select a SIP account and then click Advanced Settings to display the following screen.

VoIP > SIP > SIP Settings > Advanced

SIP Account : SIP1

SIP Server Settings

URL Type SIP
Expiration Duration 3600 (20-65535) sec
Register Re-send timer 180 (1-65535) sec
Session Expires 180 (30-3600) sec
Min-SE 30 (20-1800) sec

RTP Port Range

Start Port 50000 (1025-65535)
End Port 65535 (1025-65535)

Voice Compression

Primary Compression Type G.711A
Secondary Compression Type G.729
Third Compression Type G.711u
DTMF Mode RFC 2833

STUN

☐ Active
Server Address
Server Port 3478 (1024-65535)

Each field is described in the following table.

Label	Description
SIP Account	You can configure the ZyXEL Device to use multiple SIP accounts. Select one to configure its settings on the ZyXEL Device.
SIP Server Settings	
URL Type	Select whether or not to include the SIP service domain name when the ZyXEL Device sends the SIP number. SIP - include the SIP service domain name TEL - do not include the SIP service domain name.
Expiration	Enter the number of seconds your SIP account is registered with the SIP register server before it is deleted. The ZyXEL Device automatically tries to

Duration	re-register your SIP account when one-half of this time has passed. (The SIP register server might have a different expiration.)
Register Re-send Timer	Enter the number of seconds the ZyXEL Device waits before it tries again to register the SIP account, if the first try failed or if there is no response.
Session Expires	Enter the number of seconds the conversation can last before the call is automatically disconnected. Usually, when one-half of this time has passed, the ZyXEL Device or the other party updates this timer to prevent this from happening.
Min-SE	Enter the minimum number of seconds the ZyXEL Device accepts for a session expiration time when it receives a request to start a SIP session. If the request has a shorter time, the ZyXEL Device rejects it.
RTP Port Range	
Start Port End Port	<p>Enter the listening port number(s) for RTP traffic, if your VoIP service provider gave you this information. Otherwise, keep the default values.</p> <p>To enter one port number, enter the port number in the Start Port and End Port fields.</p> <p>To enter a range of ports,</p> <ul style="list-style-type: none"> • Enter the port number at the beginning of the range in the Start Port field • Enter the port number at the end of the range in the End Port field.
Voice Compression	<p>Select the type of voice coder/decoder (codec) that you want the ZyXEL Device to use. G.711 provides higher voice quality but requires more bandwidth (64 kbps).</p> <ul style="list-style-type: none"> • G.711A is typically used in Europe. • G.711u is typically used in North America and Japan. <p>In contrast, G.729 only requires 8 kbps.</p> <p>The ZyXEL Device must use the same codec as the peer. When two SIP devices start a SIP session, they must agree on a codec.</p>

Primary CompressionType	Select the ZyXEL Device's first choice for voice coder/decoder.
Secondary Compression Type	Select the ZyXEL Device's second choice for voice coder/decoder. Select None if you only want the ZyXEL Device to accept the first choice.
Third Compression Type	This field is disabled if Secondary Compression Type is None . Select the ZyXEL Device's third choice for voice coder/decoder. Select None if you only want the ZyXEL Device to accept the first or second choice.
DTMF Mode	Control how the ZyXEL Device handles the tones that your telephone makes when you push its buttons. You should use the same mode your VoIP service provider uses. RFC 2833 - send the DTMF tones in RTP packets PCM - send the DTMF tones in the voice data stream. This method works best when you are using a codec that does not use compression (like G.711). Codecs that use compression (like G.729) can distort the tones. SIP INFO - send the DTMF tones in SIP messages
STUN	
Active	Select this if all of the following conditions are satisfied. There is a NAT router between the ZyXEL Device and the SIP server The NAT router is not a SIP ALG. Your VoIP service provider gave you an IP address or domain name for a STUN server. Otherwise, clear this field.
Server Address	Enter the IP address or domain name of the STUN server provided by your VoIP service provider.
Server Port	Enter the STUN server's listening port, if your VoIP service provider gave

	you one. Otherwise, keep the default value.
Use NAT	
Active	Select this if you want the ZyXEL Device to send SIP traffic to a specific NAT router. You must also configure the NAT router to forward traffic with the specified port to the ZyXEL Device. This eliminates the need for STUN or a SIP ALG.
Server Address	Enter the public IP address or domain name of the NAT router.
Server Port	Enter the port number that your SIP sessions use with the public IP address of the NAT router.
Outbound Proxy	
Active	Select this if your VoIP service provider has a SIP outbound server to handle the voice calls. This allows the ZyXEL Device to work with any type of NAT router and eliminates the need for STUN or a SIP ALG. Turn off any SIP ALG on a NAT router in front of the ZyXEL Device to keep it from retranslating the IP address (since this is already handled by the outbound proxy server).
Server Address	Enter the IP address or domain name of the SIP outbound proxy server.
Server Port	Enter the SIP outbound proxy server's listening port, if your VoIP service provider gave you one. Otherwise, keep the default value.
NAT Keep Alive	
Active	Select this to stop NAT routers between the ZyXEL Device and SIP server (a SIP proxy server or outbound proxy server) from dropping the SIP session. The ZyXEL Device does this by sending SIP notify messages to the SIP server based on the specified interval.
Keep Alive with SIP Proxy	Select this if the SIP server is a SIP proxy server.
Keep Alive with Outbound Proxy	Select this if the SIP server is an outbound proxy server. You must enable Outbound Proxy to use this.
Keep Alive Interval	Enter how often (in seconds) the ZyXEL Device should send SIP notify messages to the SIP server.

MWI (Message Waiting Indication)	
Enable	Select this if you want to hear a waiting (beeping) dial tone on your phone when you have at least one voice message. Your VoIP service provider must support this feature.
Expiration Time	Keep the default value, unless your VoIP service provider tells you to change it. Enter the number of seconds the SIP server should provide the message waiting service each time the ZyXEL Device subscribes to the service. Before this time passes, the ZyXEL Device automatically subscribes again.
Fax Option	This field controls how the ZyXEL Device handles fax messages.
G . 711 Fax Passthrough	Select this if the ZyXEL Device should use G.711 to send fax messages. The peer devices must also use G.711
T. 38 Fax Relay	Select this if the ZyXEL Device should send fax messages as UDP or TCP/IP packets through IP networks. This provides better quality, but it may have interoperability problems. The peer devices must also use T.38
Call Forward	
Call Forward Table	Select which call forwarding table you want the ZyXEL Device to use for incoming calls. You set up these tables in VoIP > Phone Book > Incoming Call Policy .
Caller Ringing	
Enable	Select the check box if you want to specify what tone people hear when they call you. The ZyXEL Device provides a default tone
On Hold	
Enable	Select the check box if you want to specify what tone people hear when you put them on hold. The ZyXEL Device provides a default tone
<Back	Click this to return to the SIP Settings screen without saving your changes.
Apply	Click this to save your changes and to apply them to the ZyXEL Device.
Reset	Click this to set every field in this screen to its last-saved value.

Voice QoS

Quality of Service (QoS) refers to both a network's ability to deliver data with minimum delay, and the networking methods used to provide bandwidth for real-time multimedia applications.

You can click **VoIP -> SIP -> QoS** to configure it.

Each field is described in the following table.

Label	Description
SIP TOS Priority Setting	Enter the priority for SIP voice transmissions. The ZyXEL Device creates Type of Service priority tags with this priority to voice traffic that it transmits.
RTP TOS Priority Setting	Enter the priority for RTP voice transmissions. The ZyXEL Device creates Type of Service priority tags with this priority to RTP traffic that it transmits.
Voice VLAN ID	Select this if the ZyXEL Device has to be a member of a VLAN to communicate with the SIP server. Ask your network administrator, if you are not sure. Enter the VLAN ID provided by your network administrator in the field on the right. Your LAN and gateway must be configured to use VLAN tags. Otherwise, clear this field.
Apply	Click this to save your changes and to apply them to the ZyXEL Device.
Cancel	Click this to set every field in this screen to its last-saved value.

Phone port settings

The ZyXEL Device allows you to configure the volume and echo cancellation setting for each individual phone port.

VoIP > Phone > Analog Phone > Advanced

Analog Phone 1

Voice Volume Control

Speaking Volume: -1(Min.)

Listening Volume: -1(Min.)

Echo Cancellation

☒ G.168 Active

Dialing Interval Select

Dialing Interval Select: 3

☒ VAD Support

Back Apply Reset

To configure the phone port setting, please follow the below steps:

Step 1. Open the web browser on your workstation and connect to the ZyXEL device by entering the management IP address of the ZyXEL device. The default management IP of the ZyXEL device is 192.168.1.1.

Step 2. Enter the administrator password on the page of login and click on login. The default is '1234'

Step 3. Select **VoIP / Phone** in the tree menu to navigate you to the Phone setting page.

Step 4. Select the phone port you wish to configure by using the phone port selector located on top right of the phone port configuration page.

Step 5. Change the phone port parameter as desired and click **Apply** when you finish configuration and want to apply the settings. To configure the 2nd phone port, use the phone port selector and select phone2 and follow the steps 1 to 5 to complete the 2nd phone port setup.

Each field's detail description is listed below.

Label	Description
Phone Port Settings	Use this field to select the phone port that you want to configure.
Speaking Volume	Use this field to set the loudness that the ZyXEL Device uses for the speech signal that it sends to the peer device. -1 is the quietest and 1 is the loudest.
Listening Volume	Use this field to set the loudness that the ZyXEL Device uses for the speech signal that it receives from the peer device and sends to your phone. -1 is the quietest and 1 is the loudest.
G.168 Active	Select this check box to cancel the echo caused by the sound of your voice reverberating in the telephone receiver while you talk.
Dialing Interval Select	Enter the number of seconds the ZyXEL Device should wait after you stop dialing numbers before it makes the phone call. The value depends on how quickly you dial phone numbers. If you select Active Immediate Dial in VoIP > Phone > Common , you can press the pound key (#) to tell the ZyXEL Device to make the phone call immediately, regardless of this setting.
VAD Support	Select this check box to use Voice Activity Detection (VAD) to reduce the bandwidth that a call uses. The ZyXEL Device will generate and send comfort noise when you are not talking.
Dialing Interval	When you are dialing a telephone number the ZyXEL Device waits this long after you stop pressing the buttons before initiating the call. Select how many seconds you want the ZyXEL Device to wait after the last input on the telephone's keypad before dialing (making) a call.
Apply	Click Apply to save your changes back to the ZyXEL Device.
<Back	Click this to return to the Analog Phone screen without saving your changes.
Cancel	Click this to set every field in this screen to its last-saved value.

Common Phone

You can use the pound key (#) to tell the ZyXEL Device to make the phone call immediately, instead of waiting the number of seconds you selected in the dialing interval.

Go to **VoIP> Phone > Common**. Where you can activate it.

Analog Phone	Common	Region
Common Settings		
<input type="checkbox"/> Active Immediate Dial		
<div> <div>Apply</div> <div>Reset</div> </div>		

Each field is described in the following table.

Label	Description
Active Immediate Dial	Select this if you want to use the pound key (#) to tell the ZyXEL Device to make the phone call immediately, instead of waiting the number of seconds you selected in the Dialing Interval Select in VoIP > Phone > Analog Phone . If you select this, dial the phone number, and then press the pound key. The ZyXEL Device makes the call immediately, instead of waiting. You can still wait, if you want.
Apply	Click Apply to save your changes back to the ZyXEL Device.
Cancel	Click this to set every field in this screen to its last-saved value.

Country Code

Use this screen to maintain settings that often depend on which region of the world the ZyXEL device is in. To access this screen, click **VoIP > Phone > Region**.

Analog Phone	Common	Region
Region Settings		
Region Settings	Default ▼	
Call Service Mode	Europe Type ▼	
<div> <div>Apply</div> <div>Reset</div> </div>		

Each field is described in the following table.

Label	Description
-------	-------------

Region Settings	Select the place in which the ZyXEL Device is located. Do not select Default .
Call Service Mode	Select the mode for supplementary phone services (call hold, call waiting, call transfer and three-way conference calls) that your VoIP service provider supports. Europe Type - use supplementary phone services in European mode USA Type - use supplementary phone services American mode You might have to subscribe to these services to use them. Contact your VoIP service provider.
Apply	Click Apply to save your changes back to the ZyXEL Device.
Cancel	Click this to set every field in this screen to its last-saved value.

Call Forwarding

Call forwarding function allows users to determine handling of the incoming calls. For example, a user may decide that all incoming calls will ring his cell phone as well. The following screenshot shows how users can use this screen to configure the Prestige to block or redirect calls. You can configure a different call forwarding table for each SIP account or use the same call forwarding table for both.

Incoming Call Policy

Speed Dial

Table Number:

Table 1

Forward to Number Setup

☐ Unconditional Forward to Number

☐ Busy Forward to Number

☐ No Answer Forward to Number

No Answer Waiting Time

5

 (Second)

Advanced Setup

#	Activate	Incoming Call Number	Forward to Number	Condition
1	<input type="checkbox"/>			Unconditional
2	<input type="checkbox"/>			Unconditional
3	<input type="checkbox"/>			Unconditional
4	<input type="checkbox"/>			Unconditional
5	<input type="checkbox"/>			Unconditional
6	<input type="checkbox"/>			Unconditional
7	<input type="checkbox"/>			Unconditional
8	<input type="checkbox"/>			Unconditional
9	<input type="checkbox"/>			Unconditional
10	<input type="checkbox"/>			Unconditional

Apply

Cancel

Unconditional Forward to Number

Enable this feature to have the Prestige forward incoming calls to the number that you configure.

Busy Forward to Number

Enable this feature to have the Prestige forward incoming calls to the number, which you configure when your SIP account has a call connected.

No Answer Forward to Number

Enable this feature to have the Prestige forward the incoming calls to the number that you configure whenever you do not answer the call after a specific time period.

Each field's detail description of the page is listed below.

Label	Description
Table Number	Select the call-forwarding table you want to see in this screen. If you change this field, the screen automatically refreshes.
Forward to Number Setup	The ZyXEL Device checks these rules, in the order in which they appear, after it checks the rules in the Advanced Setup section.
Unconditional Forward to Number	Select this if you want the ZyXEL Device to forward all incoming calls to the specified phone number, regardless of other rules in the Forward to Number section. Specify the phone number in the field on the right.
Busy Forward to Number	Select this if you want the ZyXEL Device to forward incoming calls to the specified phone number if the phone port is busy. Specify the phone number in the field on the right. If you have call waiting, the incoming call is forwarded to the specified phone number if you reject or ignore the second incoming call.
No Answer Forward to Number	Select this if you want the ZyXEL Device to forward incoming calls to the specified phone number if the call is unanswered. (See No Answer Waiting Time .) Specify the phone number in the field on the right.
No Answer Waiting Time	This field is used by the No Answer Forward to Number feature and No Answer conditions below. Enter the number of seconds the ZyXEL Device should wait for you to answer an incoming call before it considers the call is unanswered.
Advanced Setup	The ZyXEL Device checks these rules before it checks the rules in the Forward to Number section.

#	This field is a sequential value, and it is not associated with a specific rule. The sequence is important, however. The ZyXEL Device checks each rule in order, and it only follows the first one that applies.
Activate	Select this to enable this rule. Clear this to disable this rule.
Incoming Call Number	Enter the phone number to which this rule applies.
Forward to Number	Enter the phone number to which you want to forward incoming calls from the Incoming Call Number . You may leave this field blank, depending on the Condition .
Condition	<p>Select the situations in which you want to forward incoming calls from the Incoming Call Number, or select an alternative action.</p> <p>Unconditional - The ZyXEL Device immediately forwards any calls from the Incoming Call Number to the Forward to Number.</p> <p>Busy - The ZyXEL Device forwards any calls from the Incoming Call Number to the Forward to Number when your SIP account already has a call connected.</p> <p>No Answer - The ZyXEL Device forwards any calls from the Incoming Call Number to the Forward to Number when the call is unanswered. (See No Answer Waiting Time.)</p> <p>Block - The ZyXEL Device rejects calls from the Incoming Call Number.</p> <p>Accept - The ZyXEL Device allows calls from the Incoming Call Number. You might create a rule with this condition if you do not want incoming calls from someone to be forwarded by rules in the Forward to Number section.</p>
Apply	Click Apply to save your changes back to the ZyXEL Device.
Cancel	Click this to set every field in this screen to its last-saved value.

Call Hold

Prestige allows user agent to interrupt on the flow of an existing call.

Call hold allows you to put a call (A) on hold by pressing the flash key.

If you have another call, press the flash key to switch back and forth between the callers A and B by putting

either one on hold.

Call Waiting

This allows you to place a call on hold while you answer another incoming call on the same telephone number. If there is a second call to your telephone number, you will hear a call waiting tone.

Scenario

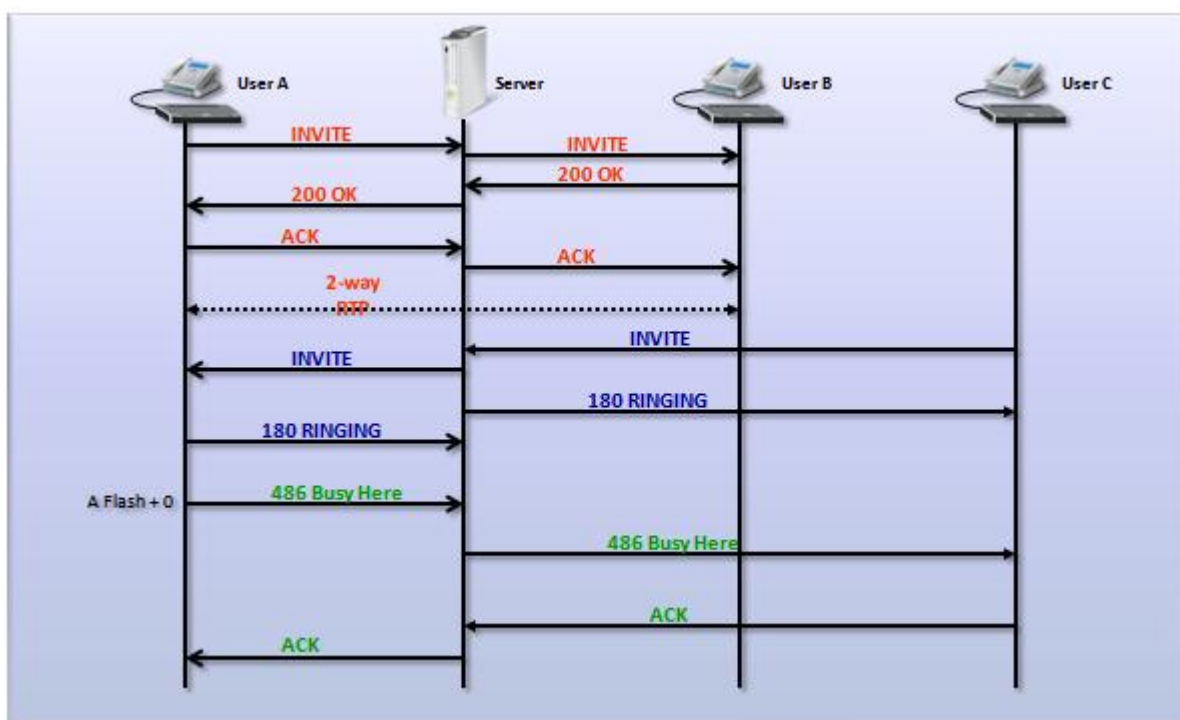
A calls B and they start conversation

C calls A

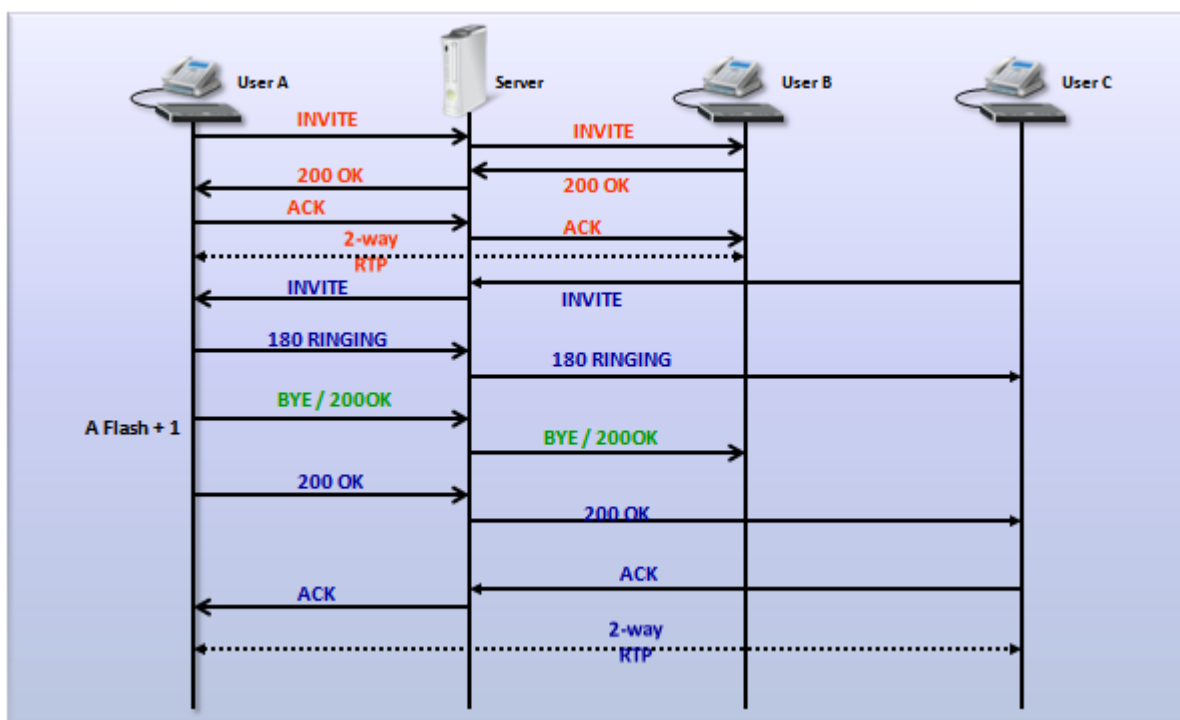
In this scenario, there are 3 kinds of actions available:

Below call flow graphs could help you better understand the call waiting working mechanism.

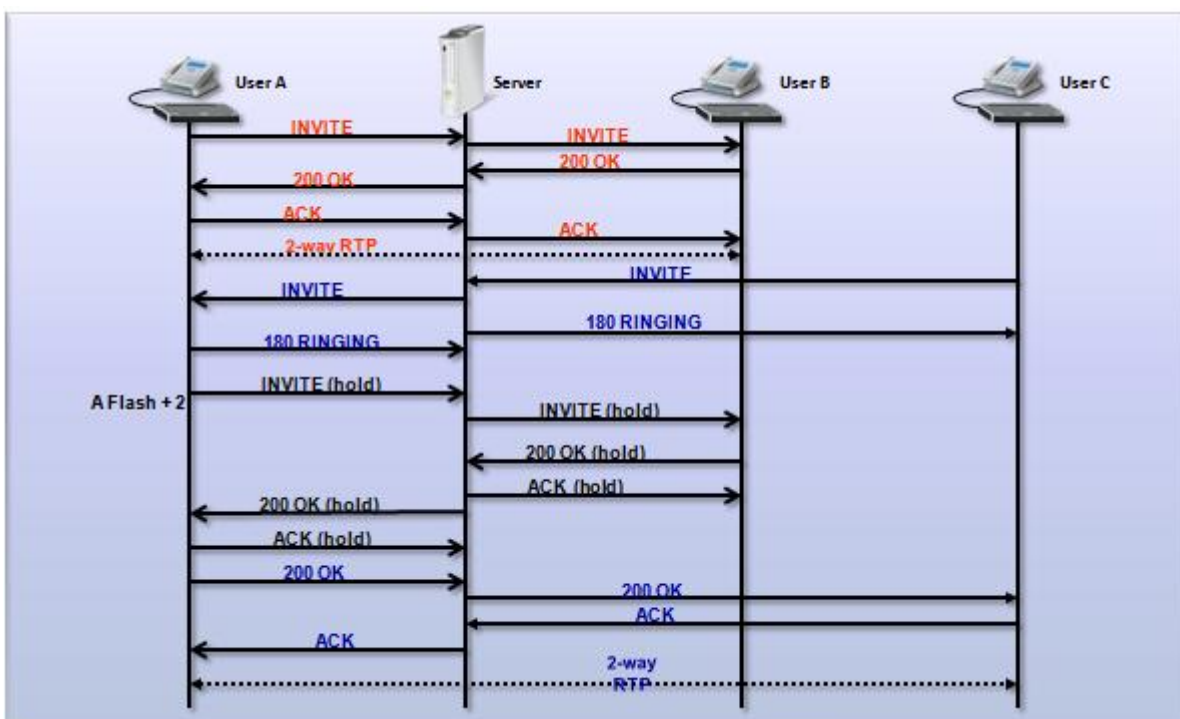
Scenario 1: If A presses flash key + 0, A will reject C.



Scenario 2: If A presses flash key + 1, A will disconnect B and answer C.



Scenario 3: If A presses flash key + 2, A will put B on hold and answer C.



Three Way Conference

Three Way Conference function that makes it possible to set up a conference call with three subscribers being all able to participate at the same time.

To configure Three Way Conference, please follow the below steps:

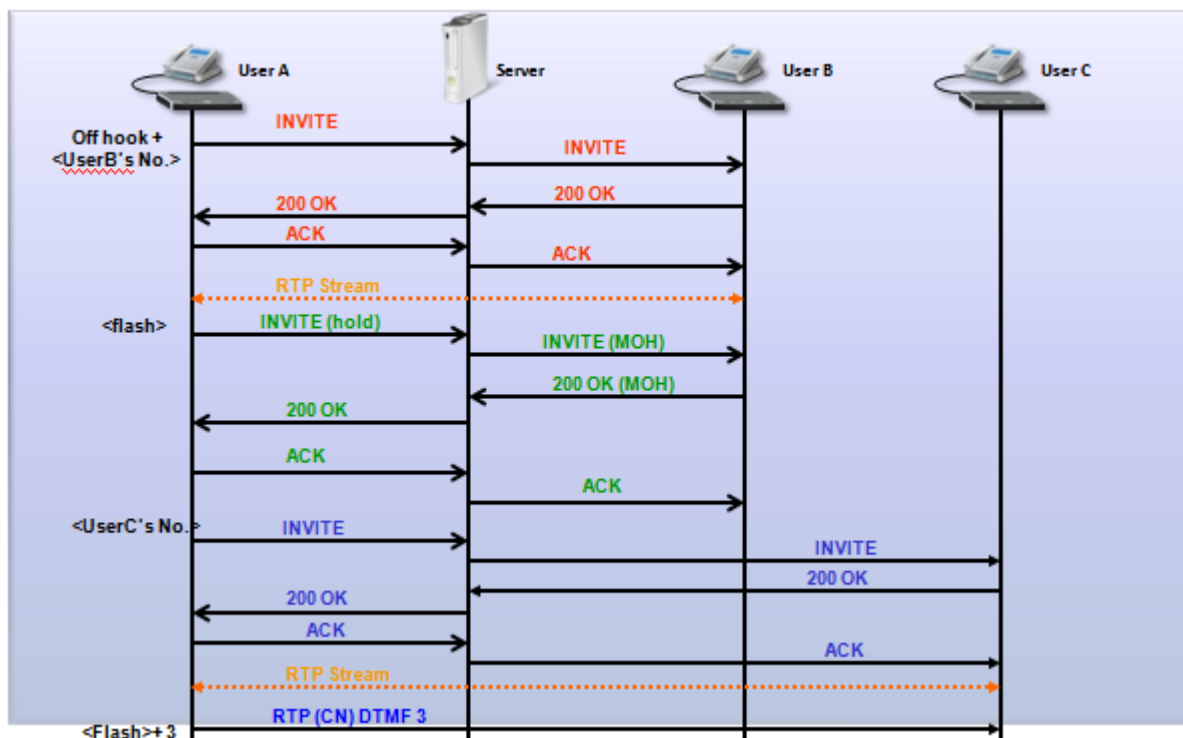
Step -1. A is on the phone talking with C, A presses the **flash** key to put the caller on hold and gets a dial tone.

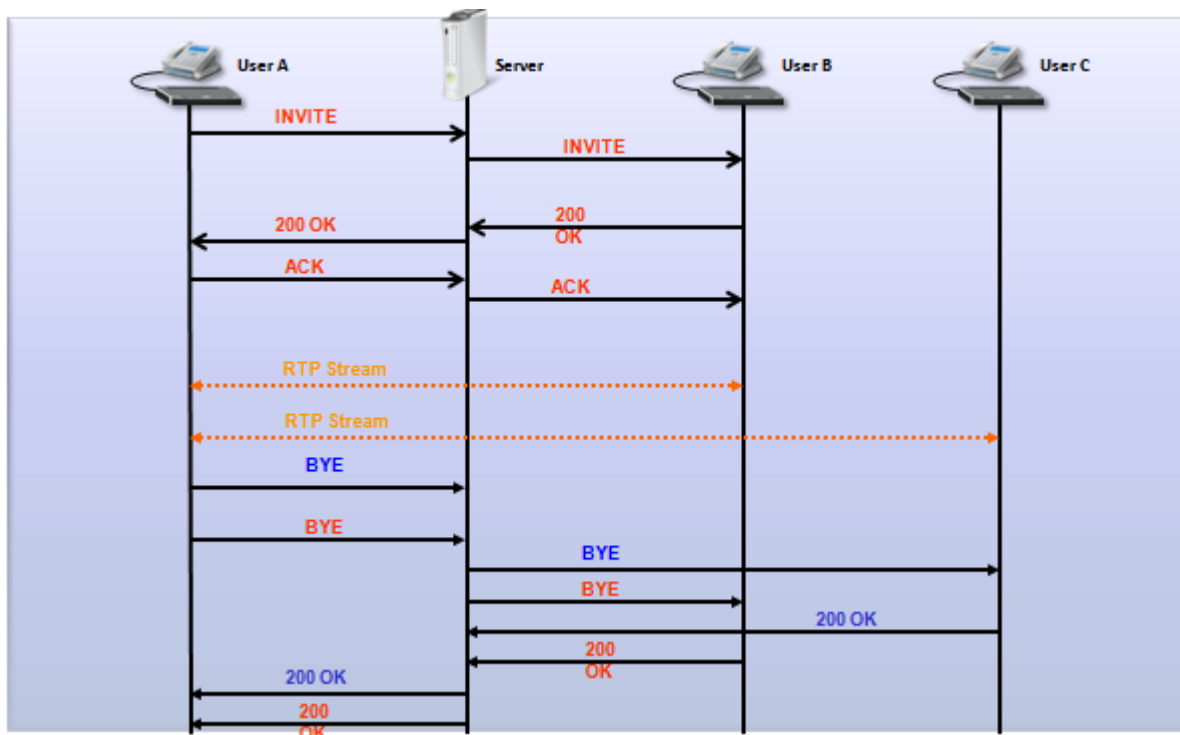
Step -2. Dial B phone number directly to make another call.

Step -3. When the second call is answered, press the **flash** key and then press “3” to create a three-way conversation.

Step -4. Hang up the phone to drop the connection.

Step -5. If you want to separate the activated three-way conference into two individual connections (one is on-line, the other is on hold), press the flash key and press “2” .





Call Transfer

This feature allows transferring an incoming call (that you have answered) to another phone.

Note: The primary call between user A and user B must be answered before transfer can be initiated.

Three kinds of call transfer service available:

Blind Transfer

Consult On - Hold Transfer

Attendant Transfer

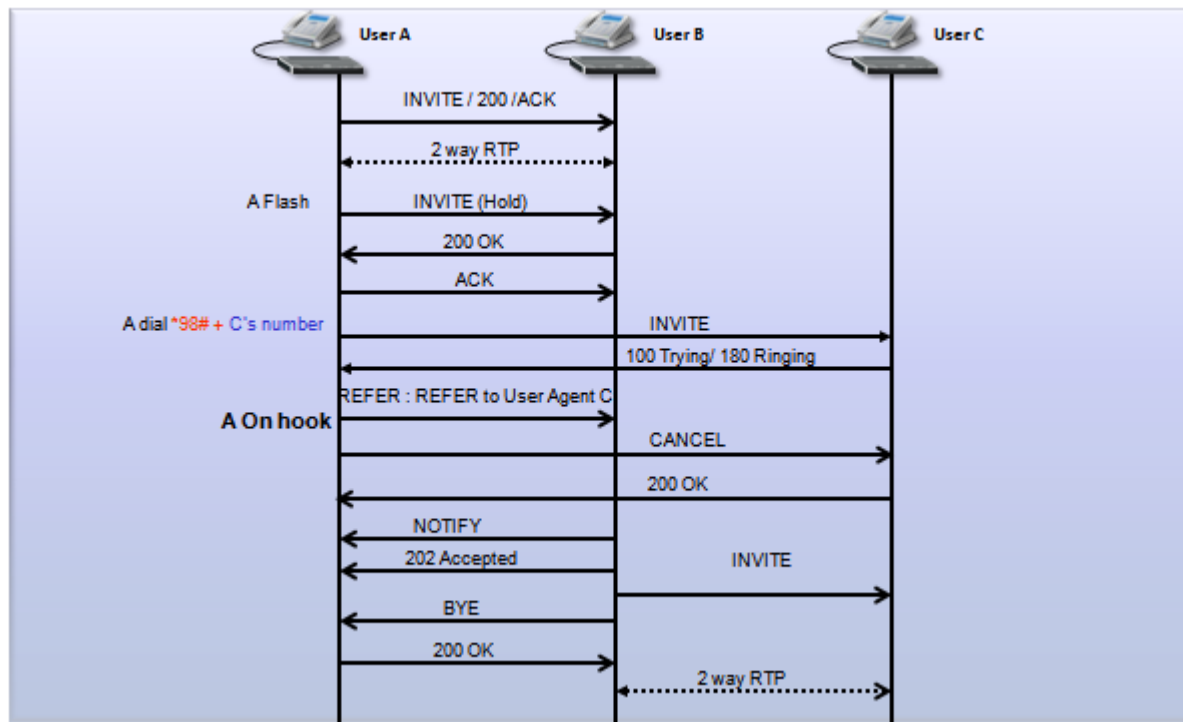
Application scenario 1: Blind Transfer

A dials to B

B off hooks

A and B start conversation

If user A does not want to communicate with user B or user C after call is transferred, user A could choose Blind Transfer.



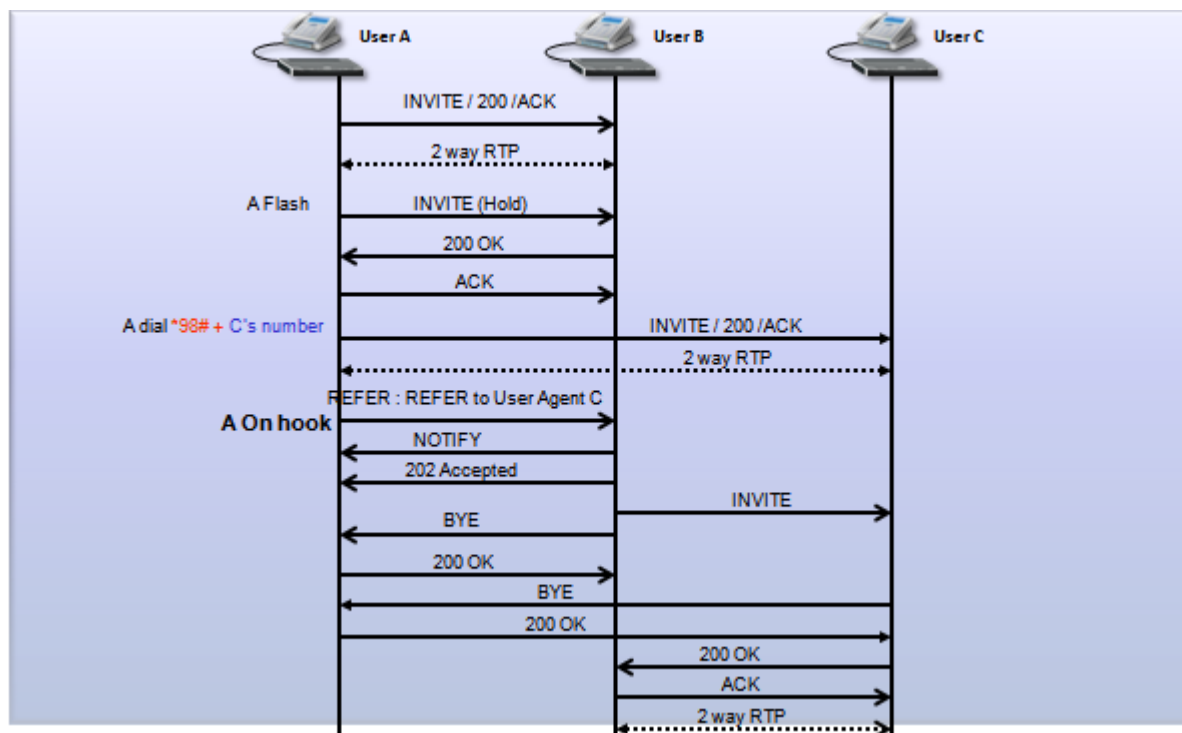
To activate Blind Transfer please follow the steps below:

- Step 1:** A flashes, B MOH (Music On Hold).
- Step 2:** A dials *98# + C' s number.
- Step 3:** A hears the ring back tone
- Step 4:** A on hooks
- Step 5:** C rings, B hears the ring back tone
- Step 6:** C off hooks, B and C start conversation

Application scenario 2: Consult On - Hold Transfer

A dials to B
 B off hooks
 A and B conversation

If user A wants to communicate with user C for a while, then drop the connection to let user B and user C keep communicating, user A could choose Consult Transfer.



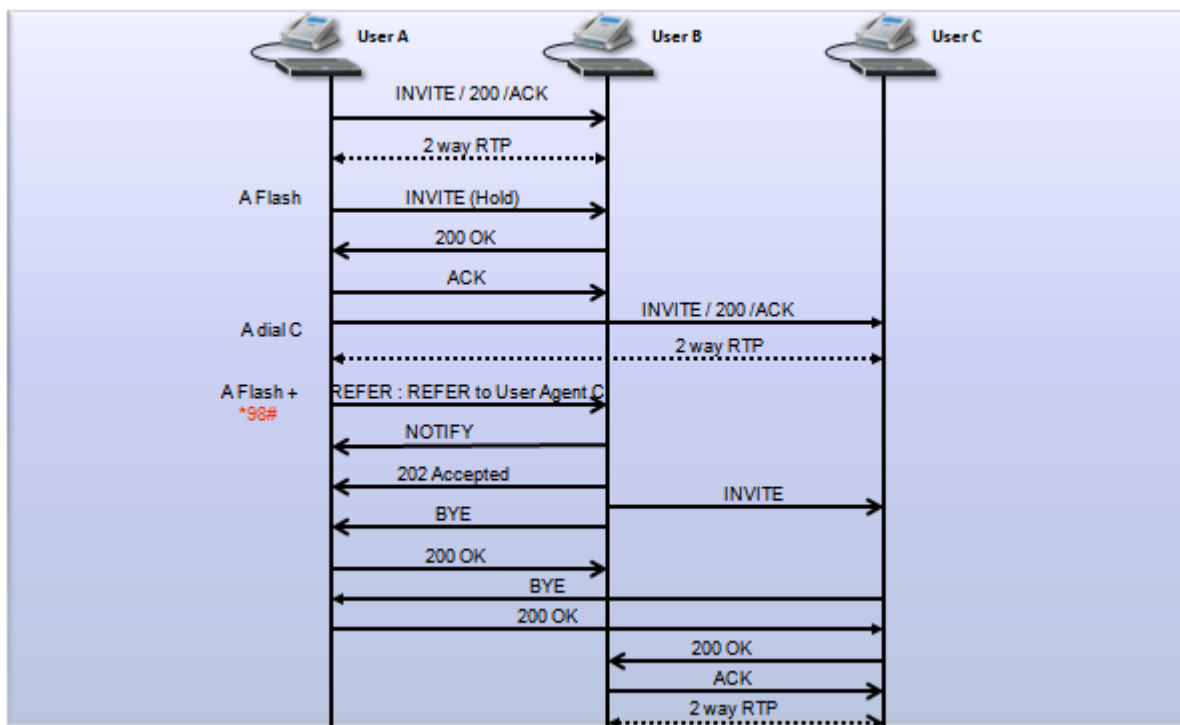
To activate Consult On - hold Transfer please follow the steps below:

- Step 1:** A flashes, B MOH (Music On Hold).
- Step 2:** A dials *98# + C' s Number.
- Step 3:** C rings, A hears the ring back tone.
- Step 4:** C off hooks, A and C start conversation.
- Step 5:** A on-hooks.
- Step 6:** B and C start conversation.

Application scenario 3: Attendant Transfer

A dials to B
 B off hooks
 A and B start Conversation

If user A wants to communicate with user C for a while, then drop the connection to let user B and user C keep communicating, user A could also choose Attendant Transfer.



To activate Attendant Transfer please follow the steps below:

- Step 1:** A flashes, B MOH (Music On Hold).
- Step 2:** A dials to C.
- Step 3:** C rings, A hears the ring back tone.
- Step 4:** C off hooks, A and C start Conversation.
- Step 5:** A flashes + *98#.
- Step 6:** B and C start conversation, A hears the busy tone.

Internal Call

This feature is ZyXEL proprietary implementation.

When you have two phones attached to the P2602HWLx phone ports, you just dial "#####" on one of the two phones, another phone will ring.

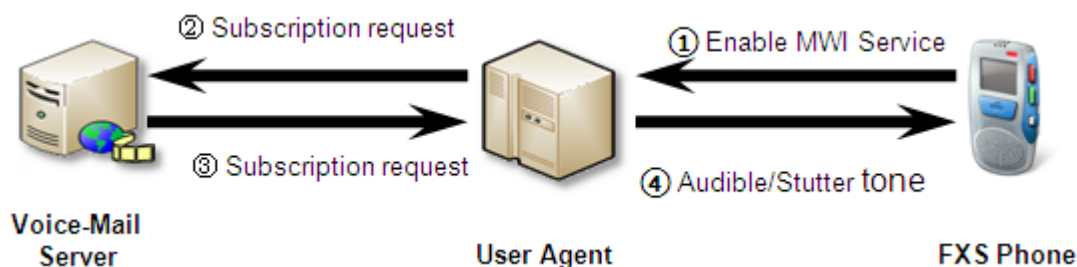
MWI

Message Waiting Indication is a common feature of telephone networks. It typically involves an audible or visible indication that messages are waiting, such as playing a special dial tone (which in telephone networks is called message-waiting dial tone), lighting a light or indicator on the phone, displaying icons or text, or some combination.

Enable Message Waiting Indication (MWI) enables your phone to give you a message – waiting (beeping) dial

tone when you have a voice message(s). Your VoIP service provider must have a messaging system that sends message waiting status SIP packets as defined in RFC 3842.

MWI Call flow:



You may configure **MWI** feature easily on P2302R-P1 web GUI: **VoIP > Advanced Settings**

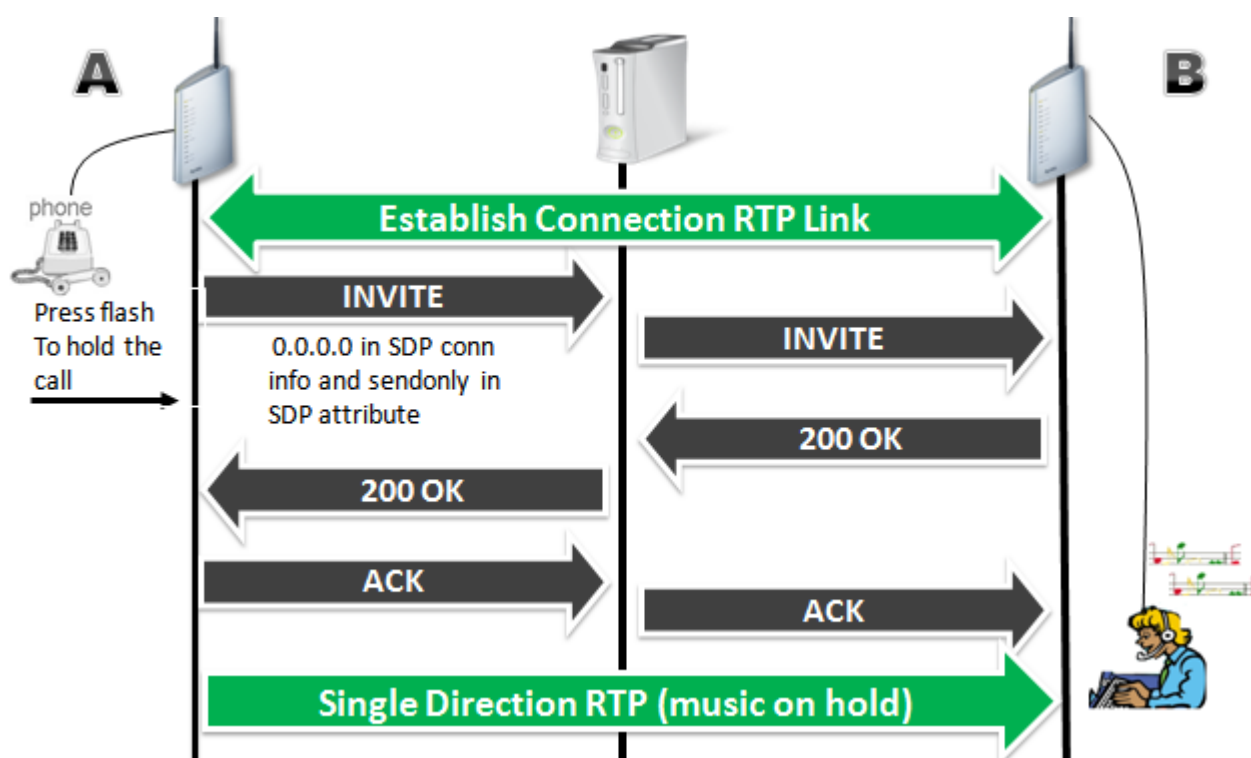
MWI (Message Waiting Indication)	
<input type="checkbox"/> Enable	
Expiration Time	<input type="text" value="1800"/> (1-65535) sec

Music on hold

This feature allows you to put a call on hold and have the other person hear a piece of audio (music, speech, etc.) you previously recorded.

Application Scenarios:

When one side (A) presses flash or reserve key to put a call on hold, the peer side (B) will receive INVITE packet with zero IP address in SDP to inform there is no need to send RTP out any more (RFC2543) or change the attribute field in SDP to recvnly (RFC3261). Phone A generates pre-recorded music from IVR to phone B directly.



You may enable **Music on Hold** feature easily on P2302R-P1 web GUI: **VoIP > Advanced Settings**

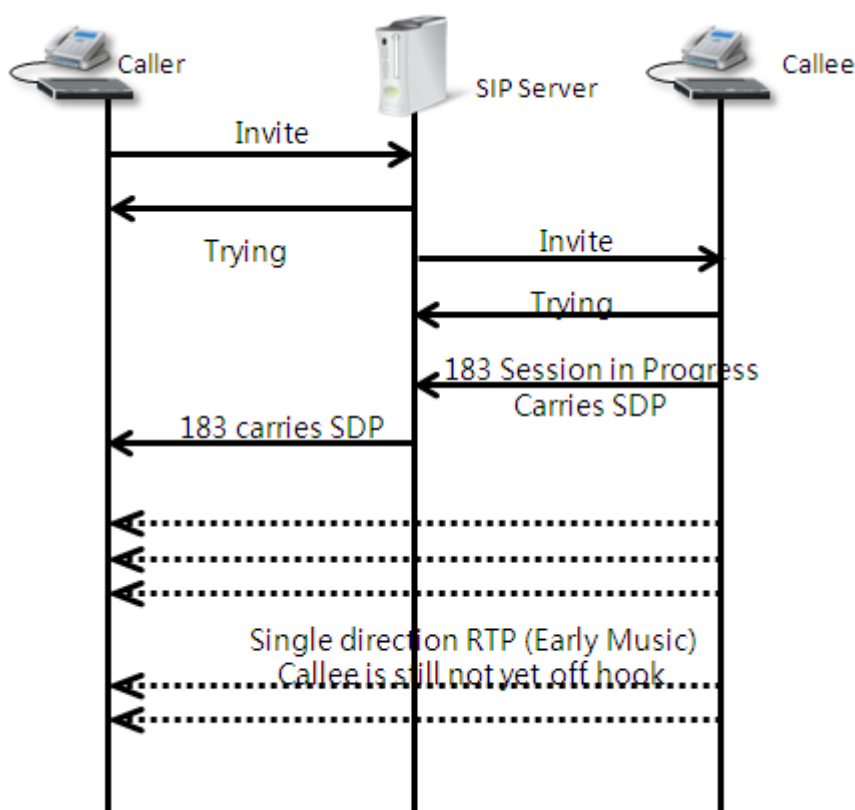
In this graph, Device A has enabled Music on Hold function. Thus when A and B are on a call, and if A holds the call, B will hear the music tone.

On Hold
<input type="checkbox"/> Enable

Early Media

Early media allows the Caller to listen to some music being played from the remote side (Can be from the media server or from the callee) instead of a locally generated ringback tone before the callee answers the phone.

Early media call flow:



Enable early media in web configuration: VOIP>Advanced Settings

Caller Ringing
<input type="checkbox"/> Enable

Call Park / Call Pickup

Call Park/Pickup function allows you to place a call on hold first, then it can be retrieved from another phone in the system.

For example, if you are on an active call at your phone, you can park the call by press *97# + park number. Someone on another phone in the system can then dial the call park number to pick-up the call.

Note: The caller must still pay while the call is parked.

When you park the call, you enter a number of your choice (Up to eight digits), which you must enter again when you pick up the call. If you do not enter the correct number, you cannot pickup the call. This means that

only someone who knows the number you have chosen can pick up the call.

You can have more than one call on hold at the same time, but you must give each call a different number.

This example show you how to configure the Call Park and Call Pickup

Phone Configuration:

Press *97# + park number to park the call

Press #97# + park number to pick-up the call

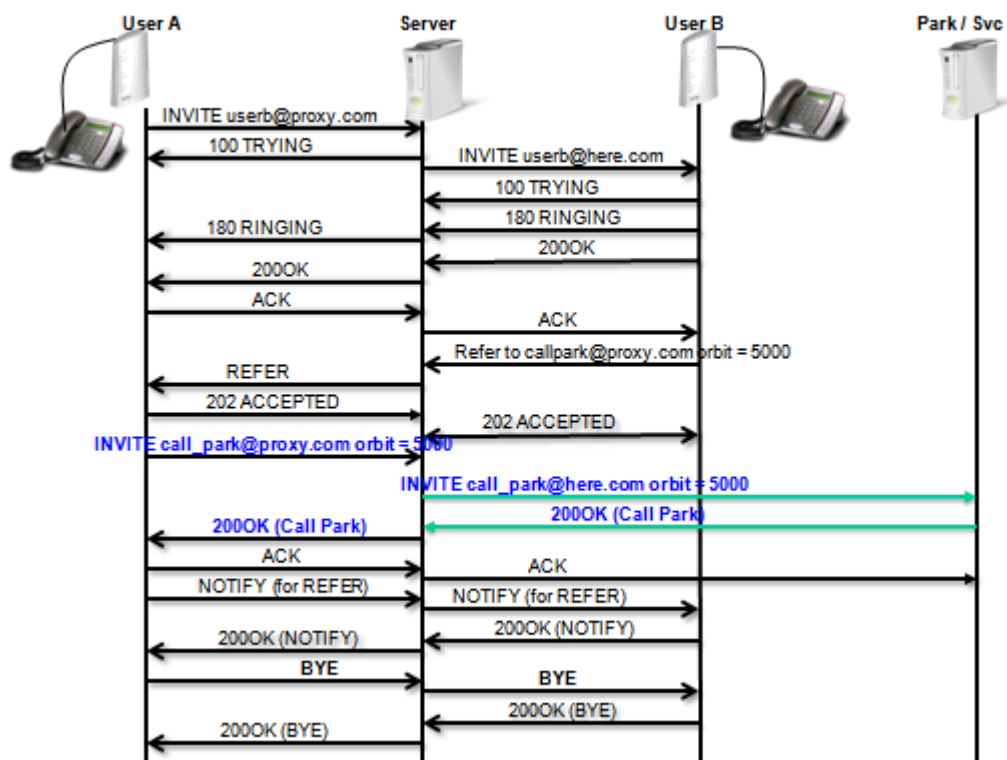
Call Park Call Flow

When a call has established between A and the caller:

To Call Park the call please follow the below steps:

Step 1: User A Press *97# + park number (5000) to park the call

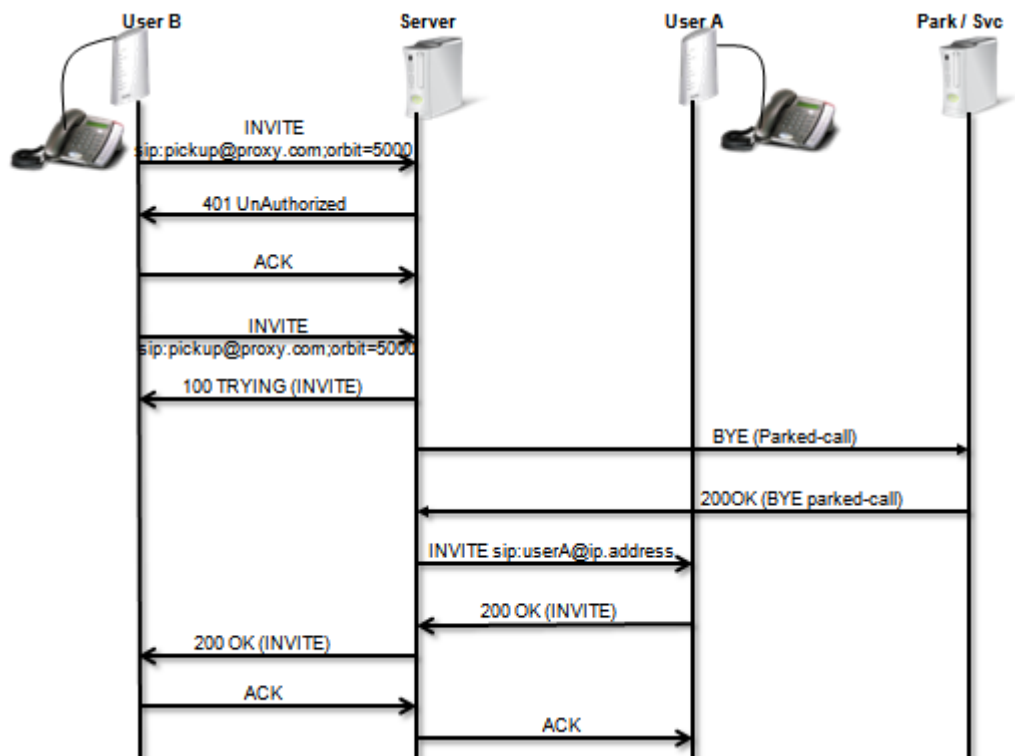
Step 2: Then A hang up the phone



Call Pickup Call Flow

To pick up the call please only need to input #97# and the park number:

In below graph, user B press #97# + park number (5000) to pick up the call.



Do Not Disturb (DND)

This feature allows you to set your phone not to ring when someone calls you. You can set each phone independently using its keypad, or configure global setting for all phones using the command line.

How to configure DND on phone keypad?

- *95# Enable Do Not Disturb
- #95# Disable Do not Disturb
- *95#SIP Number*Active Timer#

For example, if you need to block the call from 3333 (SIP Number) for 2 hours, just need to input *95#3333*2# on phone keypad, it will implement this feature.

Phone book Speed dial

The ZyXEL Device allows you to configure up to 10 SIP numbers in the phone book for speed dial.

ZyXEL

VoIP > Phone Book > Speed Dial

Incoming Call Policy **Speed Dial**

Speed Dial

Speed Dial	Number	Name:	Type
#01			<input checked="" type="radio"/> Use Proxy <input type="radio"/> Non-Proxy (Use IP or URL)

Add

Speed Dial Phone Book

Speed Dial	Number	Name:	Destination	Modify
#01				
#02				
#03				
#04				
#05				
#06				
#07				
#08				
#09				
#10				

Clear Cancel

To configure phone book for speed dial, please follow the below steps:

Step 1. Open the web browser from your workstation to connect to the ZyXEL Device by entering the Management IP address of the ZyXEL Device. The default management IP of the ZyXEL Device is 192.168.1.1.

Step 2. Enter the administrator password appear on the page of login and click on login. The default is '1234'

Step 3. On the left column click on **PHONEBOOK** to bring you to **Speed Dial** page to enter phone book configuration page.

Step 4. Select the entry number you wish to add the to the phone book by the entry selector located under add new entry category on the speed dial field.

Step 5. Fill in the SIP number of the remote party and a descriptive name and click on the radio button to select either to use proxy or entering static IP or URL remote peer.

Step 6. Click on Add button when you are finish to add the entry to the phone book.

Each field's detail description of the page is listed below.

Label	Description
Add New Entry	Use this section of the screen to edit and save new or existing speed dial phone book entries.
Speed Dial	Select a speed dial key combination from the drop-down list box.
SIP Number	Enter the SIP number of the party that you will call (use the number or text that comes before the @ symbol in a full SIP URI). You can use up to 127 ASCII characters.
Name	Enter a descriptive name to identify the party that you will use this entry to call. You can use up to 127 ASCII characters.
Type	<p>Select Use Proxy if calls to this party use your SIP account configured in the VoIP screen.</p> <p>Select Non-Proxy (Use IP or URL) if calls to this party use a different SIP server or go directly to the callee's VoIP phone (IP-to-IP). Enter the SIP server's or the party's IP address or domain name (up to 127 ASCII Extended set characters).</p>
Add	Click this button to save the entry in the speed dial phone book. The speed dial entry displays in the Speed Dial Phone Book section of the screen.
Speed Dial Phone Book	This section of the screen displays the currently saved speed dial entries. You can configure up to 10 entries and use them to make calls.

Speed Dial	This is the entry's speed dial key combination. Press this key combination on a telephone attached to the ZyXEL Device in order to call the party named in this entry.
Name	This is the descriptive name of the party that you will use this speed dial entry to call.
SIP Number	This is the SIP number of the party that you will call.
Type	This field displays Use Proxy if calls to this party use one of your SIP accounts. This field displays the SIP server's or the party's IP address or domain name if calls to this party do not use one of your SIP accounts.
Delete	Click this button to remove an entry from the speed dial phonebook.
Edit	Click this button to change the speed dial entry. The speed dial entry displays in the Add New Entry section of the screen where you can edit it.
Clear	Click this button to remove all of the entries from the speed dial phonebook.

FAQ

ZyNOS FAQ

What is ZyNOS?

ZyNOS is ZyXEL's proprietary Network Operating System. It is the platform on all ZyXEL routers that delivers network services and applications. It is designed in a modular fashion so it is easy for developers to add new features. New ZyNOS software upgrades can be easily downloaded from our FTP sites and public Web download site as they become available.

How do I access the embedded web configurator?

The Web configurator, a user friendly configuration interface via user's web browser, which can be access by typing in the LAN IP address of the The ZyXEL Device in user' s web browser. To access the ZyXEL Device's web configurator via web browser, the configuration PC must be in the same IP segment of The ZyXEL Device and The ZyXEL Device must be reachable to the configuration station. (By default the The ZyXEL Device LAN IP is 192.168.1.1)

What is the default LAN IP address and Password? Moreover, how do I change it?

The default LAN IP address is "192.168.1.1" and you can change the LAN IP in web configuration menu under "LAN"->LAN TCP/IP, the default password is 1234. You can change the password once you enter the web configuration menu under "SYSTEM" and press the Password tab. At the password screen type in the old password and the new password and retype to confirm than press "Apply" button to save the change.

How do I upload the ZyNOS firmware code via embedded web configurator?

The procedure for uploading ZyNOS via embedded web configurator is as follows.

- a. Log on into the web configurator.
- b. Press "MAINTENANCE" from the left menu.
- c. Press "F/W Upload" tab.
- d. Press "browse" button and point to the directory where the firmware you want to upload is kept and press "Upload" button.
- e. It will prompt you the firmware is uploading successful and The ZyXEL Device will reboot.

How do I upgrade/backup the ZyNOS firmware by using FTP client program via LAN?

The ZyXEL Device allows you to transfer the firmware from/to The ZyXEL Device by using FTP program via LAN. The procedure for uploading ZyNOS via FTP is as follows.

- a. To upgrade firmware, use FTP client program to put firmware in file 'ras' in the ZyXEL Device. After data transfer is finished, the ZyXEL Device will program the upgraded firmware into FLASH ROM and reboot itself. Note: Do not power off the unit after upload the file via ftp until the system LED have become steady light up. Fail to due so may result in update fail and require RMA.
- b. To backup your firmware, use the FTP client program to get file 'ras' from the ZyXEL Device.

How do I upload or backup ROMFILE via web configurator?

In some situations, you may need to upload the ROMFILE, restore to previous saved configuration, or the need of resetting SMT to factory default.

The procedure for uploading ROMFILE via the web configurator is as follows.

- a. Log on into the web configurator.
- b. Press "MAINTENANCE" from the left menu.
- c. Press "Configuration" tab.
- d. Press "Restore" tab and press browse button point to the directory where the rom file you want to upload is stored.
- e. Press "Upload" button.

The procedure for backup ROMFILE via the web configurator is as follow

- a. Log on into the web configurator.
- b. Press "MAINTENANCE" from the left menu.
- c. Press "Configuration" tab.
- d. Press "Backup" button, a pop up windows will ask you where to store the back up rom file.
- e. Press "Save file" and browse to where you want the file be save.
- f. Press "Save" button.

How do I backup/restore configurations by using FTP client program via LAN?

- a. Use the FTP client program in your PC (such as cufteftp, wsftp client) to login to your ZyXEL Device.
- b. To backup the configurations, use FTP client program to get file 'rom-0' from the ZyXEL Device.
- c. To restore the configurations, use the FTP client program to put your configuration in file ROM-0 in the ZyXEL Device.

Why can't I make Telnet to The ZyXEL Device from WAN?

There are three possible reasons that Telnet from WAN is blocked.

- a. You have not enable Telnet service on WAN interface in Menu 24.11.
- b. Telnet service is enabled but your host IP is not the secured host entered in Menu 24.11. In this case, the error message 'Client IP is not allowed!' will appear on the Telnet screen.

- c. The default filter rule 3 (Telnet_FTP_WAN) is applied in the Input Protocol field in menu 11.5.

What should I do if I forget the system password?

In case you forget the system password. You can reset the unit back to factory default. You can reset the unit by using a sharp pointed object such as a pen and press and hold down the “reset” button for 5 second or until the power LED starts to blink than release. The unit is than reset back to factory default. The reset button is located near by the power jack on the unit back panel.

Note: By reset the unit back to factory default you will lost all your previous settings.

What is SUA? When should I use SUA?

SUA (Single User Account) is a unique feature supported by the ZyXEL Device which allows multiple people to access Internet concurrently for the cost of a single user account.

When The ZyXEL Device acting as SUA receives a packet from a local client destined for the outside Internet, it replaces the source address in the IP packet header with its own address and the source port in the TCP or UDP header with another value chosen out of a local pool. It then recomputed the appropriate header checksums and forwards the packet to the Internet as if it is originated from The ZyXEL Device using the IP address assigned by ISP. When reply packets from the external Internet are received by The ZyXEL Device, the original IP source address and TCP/UDP source port numbers are written into the destination fields of the packet (since it is now moving in the opposite direction), the checksums are recomputed, and the packet is delivered to its true destination. This is because SUA keeps a table of the IP addresses and port numbers of the local systems currently using it.

What is the difference between NAT and SUA?

NAT is a generic name defined in RFC 1631 'The IP Network Address Translator (NAT)'. SUA (Internet Single User Account) is ZyXEL's implementation and trade name for functioning PAT which is a specific type of NAT. SUA (or PAT for NAT) translates address into port mapping.

The primary motivation for RFC 1631 is that there is not enough IP address to go around. In addition, many corporations simply did not bother to obtain legal (globally unique) IP addresses for their networks and now finding themselves unable to connect to the Internet.

Basically, NAT is a process of translating one address to another. A NAT implementation can be as simple as substituting an IP address with another. This allows a network to rectify the illegal address problem mentioned above without going through each and every host.

The design goal of ZyXEL's SUA is to minimize the Internet access cost in a small office environment by using a single IP address to represent the multiple hosts inside. It does more than IP address translation, so that multiple hosts on the LAN can access the Internet at the same time.

How many network users can the SUA/NAT support?

The ZyXEL Device does not limit the number of the users but the number of the sessions. The ZyXEL Device supports 1024 sessions that you can use the 'ip nat iface enif0 disp' command in menu 24.8 to view the current active sessions.

What are Device filters and Protocol filters?

In ZyNOS, the filters have been separated into two groups. One group is called 'device filter group', and the other is called 'protocol filter group'. Generic filters belong to the 'device filter group', TCP/IP and IPX filters belong to the 'protocol filter group'.

Why can't I configure device filters or protocol filters?

In ZyNOS, you can not mix different filter groups in the same filter set.

Product FAQ

What is the ZyXEL Device Internet Access Sharing Router?

The ZyXEL Device fulfills a range of application environments, from small and medium businesses, SOHO, or Telecommuters, to home user or education applications. The ZyXEL Device provides a robust Firewall to protect your network, and the IPSec VPN function allows you to create a secure connection for e-business. ZyXEL Device's design helps users to save expenses, minimize maintenance, and simultaneously provide a high quality networking environment.

The ZyXEL Device is a robust solution complete with everything needed for providing Internet access to multiple workstations through your cable or ADSL modem. The router equipped with 2 auto-MDI/MDIX 10/100Mbps Ethernet WAN port, 1 auto-MDI/MDIX 10/100Mbps Ethernet LAN port, 4 auto-MDI/MDIX 10/100Mbps DMZ port and 802.11b wireless capability. It is the most simple and affordable solution for multiple and instant broadband Internet access router with 802.11 wireless support.

Virtually all-popular applications over Internet, such as Web, E-Mail, FTP, Telnet, Gopher, are supported. The ZyXEL Device is designed for SOHO, branch offices, workgroups, and educational users.

Will the ZyXEL Device work with my Internet connection?

The ZyXEL Device is designed to be compatible with cable and ADSL modems. Most external Cable and ADSL modems use an Ethernet port to connect to your computer so the ZyXEL Device is placed in the line between the computer and the External modem. As long as your Internet Access device has an Ethernet port, you can use the ZyXEL Device. Besides, if your ISP supports PPPoE you can also use the ZyXEL Device, because PPPoE had been supported in the ZyXEL Device.

What do I need to use the ZyXEL Device?

You need an ADSL modem or cable modem with an Ethernet port to use the ZyXEL Device. The ZyXEL Device has two Ethernet ports: LAN port and WAN port. You should connect the computer to the LAN port and connect the external modem to the WAN port. If the ISP uses PPPoE or Roadrunner Authentication you need the user account to enter in the ZyXEL Device.

What is PPPoE?

PPPoE stands for **P**oint-to-**P**oint **P**rotocol over **E**thernet that is an IETF draft standard specifying how a computer interacts with a broadband modem (i.e. xDSL, cable, wireless, etc.) to achieve access to the high-speed data networks via a familiar PPP dialer such as 'Dial-Up Networking' user interface. PPPoE supports a broad range of existing applications and service including authentication, accounting, secure access and configuration management. There are some service providers running of PPPoE today. Before configuring PPPoE in the ZyXEL Device, please make sure your ISP supports PPPoE.

Does the ZyXEL Device support PPPoE?

Yes. The ZyXEL Device supports PPPoE since ZyNOS 2.50.

How do I know I am using PPPoE?

PPPoE requires a user account to login to the provider's server. If you need to configure a user name and password on your computer to connect to the ISP you are probably using PPPoE. If you are simply connected to the Internet when you turn on your computer, you probably are not. You can also check your ISP or the information sheet given by the ISP. Please choose PPPoE as the encapsulation type in the ZyXEL Device if the ISP uses PPPoE.

Why does my provider use PPPoE?

PPPoE emulates a familiar Dial-Up connection. It allows your ISP to provide services using their existing network configuration over the broadband connections. Besides, PPPoE supports a broad range of existing applications and service including authentication, accounting, secure access and configuration management.

Which Internet Applications can I use with the ZyXEL Device?

Most common applications include MIRC, PPTP, ICQ, Cu-SeeMe, NetMeeting, IP/TV, RealPlayer, VDOLive, Quake, QuakeII, QuakeIII, StarCraft, & Quick Time.

How can I configure the ZyXEL Device?

- a. Telnet remote management- Menu driven user interface for easy remote management
- b. Web browser- web server embedded for easy configurations

What network interface does the ZyXEL Device support?

The ZyXEL Device supports 10/100M Ethernet to connect to the computer and 10/100M Ethernet to connect to the external cable or ADSL modem.

What can we do with the ZyXEL Device?

Browse the World Wide Web (WWW), send and receive individual e-mail, and download software. These are just a few of many benefits you can enjoy when you put the whole office on-line with the ZyXEL Device Internet Access Sharing Router.

Does the ZyXEL Device support dynamic IP addressing?

The ZyXEL Device supports either a static or dynamic IP address from ISP.

What is the difference between the internal IP and the real IP from my ISP?

Internal IPs is sometimes referred to as virtual IPs. They are a group of up to 255 IPs that are used and recognized internally on the local area network. They are not intended to be recognized on the Internet. The real IP from ISP, instead, can be recognized or pinged by another real IP. The ZyXEL Device Internet Access Sharing Router works like an intelligent router that route between the virtual IP and the real IP.

How does e-mail work through the ZyXEL Device?

It depends on what kind of IP you have: Static or Dynamic. If your company has a domain name, it means that you have a static IP address. Suppose your company's e-mail address is xxx@mycompany.com. Joe and Debbie will be able to send e-mail through the ZyXEL Device Internet Access Sharing Router using jane@mycompany.com and debbie@mycompany.com respectively as their e-mail addresses. They will be able to retrieve their individual private and secure e-mail, if they have been assigned the proper access right.

If your company does not have a domain name, it means that your ISP provides you with a dynamic IP address.

Suppose your company's e-mail address is mycompany@ispname.com. Jane and John will be able to send e-mail through The ZyXEL Device Internet Access Sharing Router using "jane"<mycompany@ispname.com> and "john"<mycompany@ispname.com> respectively as their e-mail addresses. Again, they will be able to retrieve their individual private and secured e-mail, if they have been assigned the proper access right.

What is the difference between the 'Standard' and 'RoadRunner' service?

The US [Road Runner](#) service requires the user to "log in" to the service before it can send any packets to the outside network. This is apparently implemented in the TAS (Toshiba Authentication System) with a packet filtering firewall in the upstream direction. Before login, one can send ICMP packets (e.g., ping) to the outside Internet, but nearly all other upstream TCP and UDP packets are blocked. The user can only speak to the local DNS/login server. Downstream packets do not appear to be filtered or blocked at any time.

While [Standard](#) service means the cable services which have no login requirement. The ZyXEL Device supports both [Road Runner & Standard](#) services in menu 4 for connecting to cable ISPs.

Is it possible to access a server running behind SUA from the outside Internet? If possible, how?

Yes, it is possible because The ZyXEL Device delivers the packet to the local server by looking up to a SUA server table. Therefore, to make a local server accessible to the outside users, the port number and the inside IP address of the server must be configured in Menu 15 - [SUA Server Setup](#).

What DHCP capability does the ZyXEL Device support?

The ZyXEL Device supports DHCP client on the WAN port and DHCP server on the LAN port. The ZyXEL Device's DHCP client allows it to get the Internet IP address from ISP automatically. The ZyXEL Device's DHCP server allows it to automatically assign IP and DNS addresses to the clients on the local LAN.

How do I used the reset button, more over what field of parameter will be reset by reset button?

You can used a sharp pointed object insert it into the little reset hole beside the power connector. Press down the reset button and hold down for approx 5 second, the unit will be reset. When the reset button is pressed the devices all parameter will be reset back to factory default include, password, and IP address.

The default IP address is 192.168.1.1, Password 1234.

What network interface does the new ZyXEL Device support?

The new ZyXEL Device support auto MDX/MDIX 10/100M Ethernet LAN/WAN port to connect to the computer on LAN and 10/100M Ethernet to connect to the external cable or ADSL modem on WAN.

How does the ZyXEL Device support TFTP?

In addition to the direct console port connection, the ZyXEL Device supports the uploading/download of the firmware and configuration file using TFTP (Trivial File Transfer Protocol) over LAN.

Can the ZyXEL Device support TFTP over WAN?

Although TFTP should work over WAN as well, it is not recommended because of the potential data corruption problems.

How can I upload data to outside Internet over the one-way cable?

A workaround is to use an alternate path for your upstream path, such as a dialup connection to an Internet service provider. So, if you can find another way to get your upstream packets to the Internet you will still be able to receive downstream packets via the ZyXEL Device.

How fast can the data go?

The speed of the cable modem is only one part of the equation. There are a combination of factors starting with how fast your PC can handle IP traffic, then how fast your PC to cable modem interface is, then how fast the cable modem system runs and how much congestion there is on the cable network, then how big a pipe there is at the head end to the rest of the Internet.

Different models of PCs and Macs are able to handle IP traffic at varying speeds. Very few can handle it at 30 Mbps.

Ethernet (10baseT) is the most popular cable modem interface standard for the PC. This automatically limits the speed of the connection to under 10 Mbps even if the cable modem can receive at 30 Mbps. Most Local Area Networks use 10baseT Ethernet, and although they are 10 Mbps networks, it takes a LOT longer than one second to transmit 10 megabits (or 1.25 megabytes) of data from one terminal to another.

Cable modems on the same node share bandwidth, which means that congestion is created when too many people are on simultaneously. One user downloading large graphic or video files can use a significant portion of shared bandwidth, slowing down access for other users in the same neighborhood.

Most independent Internet Service Providers today connect to the Internet using a single 1.5 Mbps "T1" telephone line. All of their subscribers share that 1.5 Mbps pipeline. Cable head-ends connecting to the Internet backbone using a T1 limit their subscribers to an absolute maximum of 1.5 Mbps.

To create the appearance of faster network access, service companies plan to store or "cache" frequently requested web sites and Usenet newsgroups on a server at their head-end. Storing data locally will remove some of the bottleneck at the backbone connection.

How fast can they go? In a perfect world (or lab) they can receive data at speeds up to 30 Mbps. In the real world, with cost conscious cable companies running the systems, the speed will probably fall to about 1.5 Mbps.

My ZyXEL Device can not get an IP address from the ISP to connect to the Internet, what can I do?

Currently, there are various ways that ISPs control their users. That is, the WAN IP is provided only when the user is checked as an authorized user. The ISPs currently use three ways:

1. Check if the 'MAC address' is valid
2. Check if the 'Host Name' is valid, e.g., @home
3. Check if the 'User ID' is valid, e.g., RR-Toshiba Authentication Service, RR-Manager Authentication Service

If you are not able to get the Internet IP from the ISP, check which authentication method your ISP uses and troubleshoot the problem as described below.

1. Your ISP checks the 'MAC address'

Some ISPs only provide an IP address to the user with an authorized MAC address. This authorized MAC can be the PC's MAC which is used by the ISP for the authentication. So, if a new network card is used or the

ZyXEL Device is attached to the cable modem directly, the ISP will reject the DHCP discovery from this MAC, thus no IP is assigned by the ISP.

The ZyXEL Device supports to clone the MAC from the first PC the ISP installed to be its WAN MAC. To clone the MAC from the PC you need to enter that PC's IP in menu 2. Once the MAC is received by the ZyXEL Device, the WAN MAC in menu 24.1 will be updated and used for the ISP's authentication.

```
MAC Address:
Assigned By= IP address attached on LAN
IP Address= 192.168.1.33
```

Key settings:

- a. Assigned By, Choose '**IP address attached on LAN**'.
- b. IP Address, Enter the IP address of the PC which is installed by the ISP at the first installation.

2. Your ISP checks the 'Host Name'

Some ISPs take advantage of the 'host name' message in a DHCP packet such as @home to do the authentication. When first installing, the ISP's tech people configure the host name as the 'Computer Name' of the PC in the 'Networking' settings. When the ZyXEL Device is attached to the cable modem to connect to the ISP, we should configure this host name in the ZyXEL Device's system (menu 1).

```
Menu 1 - General Setup
```

```
System Name= zyxel
```

Key Setting:

- System Name= the system name must be the same as the PC's computer name.

3. Your ISP checks 'User ID'

This authentication type is used by RoadRunner ISP; currently they use RR-TAS (Toshiba Authentication Service) and RR-Manager authentications. You must configure the correct 'Service Type', username and password for your ISP in menu 4.

Menu 4 - Internet Access Setup

ISP's Name= MyISP
Encapsulation= Ethernet
Service Type= **RR-Toshiba**
My Login= cso@zyxel
My Password= *****
Retype to Confirm= N/A
Login Server= **0.0.0.0**

IP Address Assignment= Dynamic
IP Address= N/A
IP Subnet Mask= N/A
Gateway IP Address= N/A
Network Address Translation= SUA Only

Key settings:

- a. **Service Type**.....Currently, there are two authentication types that Road Runner supports, **RR-TAS** and **RR-Manager**. Choose the correct one for your local ISP.
- b. **Server IP**.....The ZyXEL Device will find the Road Runner server IP if this field is blank, otherwise enter the authentication server IP address if you know it.
- c. **My Login Name**...Enter the login name given to you by your ISP
- d. **My Password**.....Enter the password associated with the login name
- e. **WAN IP Address Assignment**...If the ISP did not assign you an explicit IP, select **Dynamic**, otherwise, select **Static**.
- f. **IP Address & Subnet Mask & Gateway IP Address**...Enter the IP address, subnet mask & gateway IP when **Static** Assignment is selected above.

What is BOOTP/DHCP?

BOOTP stands for Bootstrap Protocol. DHCP stands for Dynamic Host Configuration Protocol. Both are mechanisms to dynamically assign an IP address for a TCP/IP client by the server. In this case, the ZyXEL Device Internet Access Sharing Router is a BOOTP/DHCP server. Win95 and WinNT clients use DHCP to request an internal IP address, while WFW and WinSock clients use BOOTP. TCP/IP clients may specify their own IP or utilize BOOTP/DHCP to request an IP address.

What is DDNS?

The Dynamic DNS service allows you to alias a dynamic IP address to a static hostname, allowing your computer to be more easily accessed from various locations on the Internet. To use the service, you must first apply an account from several free Web servers such as WWW.DYNDNS.ORG.

Without DDNS, we always tell the users to use the WAN IP of the 312 to reach our internal server. It is inconvenient for the users if this IP is dynamic. With DDNS supported by the ZyXEL Device, you apply a DNS name (e.g., www.zyxel.com.tw) for your server (e.g., Web server) from a DDNS server. The outside users can always access the web server using the www.zyxel.com.tw regardless of the WAN IP of the 312.

When the ISP assigns the ZyXEL Device a new IP, the ZyXEL Device updates this IP to DDNS server so that the server can update its IP-to-DNS entry. Once the IP-to-DNS table in the DDNS server is updated, the DNS name for your web server (i.e., www.zyxel.com.tw) is still usable.

When do I need DDNS service?

When you want your internal server to be accessed by using DNS name rather than using the dynamic IP address we can use the DDNS service. The DDNS server allows to alias a dynamic IP address to a static hostname. Whenever the ISP assigns you a new IP, the ZyXEL Device sends this IP to the DDNS server for its updates.

What DDNS servers does the ZyXEL Device support?

The DDNS servers the ZyXEL Device supports currently is WWW.DYNDNS.ORG where you apply the DNS from and update the WAN IP to.

What is DDNS wildcard?

Some DDNS servers support the wildcard feature which allows the hostname, *.yourhost.dyndns.org, to be aliased to the same IP address as yourhost.dyndns.org. This feature is useful when there are multiple servers

inside and you want users to be able to use things such as www.yourhost.dyndns.org and still reach your hostname.

Does the ZyXEL Device support DDNS wildcard?

Yes, the ZyXEL Device supports DDNS wildcard that WWW.DynDNS.ORG supports. When using wildcard, you simply enter yourhost.dyndns.org in the **Host** field in Menu 1.1.

Can the ZyXEL Device SUA handle IPsec packets sent by the VPN gateway behind ZyXEL Device?

Yes, the ZyXEL Device's SUA can handle IPsec ESP Tunneling mode. We know when packets go through SUA, SUA will change the source IP address and source port for the host. To pass IPsec packets, SUA must understand the ESP packet with protocol number 50, replace the source IP address of the IPsec gateway to the router's WAN IP address. However, SUA should not change the source port of the UDP packets which are used for key managements. Because the remote gateway checks this source port during connections, the port thus is not allowed to be changed.

How do I setup my ZyXEL Device for routing IPsec packets over SUA?

For outgoing IPsec tunnels, no extra setting is required. For forwarding the inbound IPsec ESP tunnel, A 'Default' server set in menu 15 is required. It is because SUA makes your LAN appear as a single machine to the outside world. LAN users are invisible to outside users. So, to make an internal server for outside access, we must specify the service port and the LAN IP of this server in Menu 15. Thus SUA is able to forward the incoming packets to the requested service behind SUA and the outside users access the server using the ZyXEL Device's WAN IP address. So, we have to configure the internal IPsec as a default server (unspecified service port) in menu 15 when it acts a server gateway.

VoIP FAQ

What is Voice over IP?

Voice over IP is an emerging technology based on open standards of IEEE, fundamentally the Internet Protocol, that allows voice data to travel across the Internet. There are many method to used this technology, the most common and well known are SIP, and H.323.

How does Voice over IP work?

Basically VoIP is a technic to send voice information in digital form in discrete packets over digital network rather than by using traditional circuit switch (PSTN). To do so we will need an analog to digital converter on sender side to translate the voice (analog signal) to digital than transmit it, and on the receiver end it will also need an analog to digital converter to covert the digital signal back to analog to the person being called can heard the voice.

Why use VoIP?

Traditionally telephony carrier use circuit switching for carrying voice traffic. As circuit switching is designed to carry voice and it does it very well. Than why use IP for voice? As broadband booms, and technology evolve. People now want to communicate through various way not just voice such as email, instant messaging, video and so on. Traditional telephony can not evolve as quickly as the demand and develop new feature on circuit switch takes much time and money. IP is an already exist standard and many type of service already runs on IP, by using IP as a platform integrate service is now possible and low cost where traditional circuit may take long time to achieve.

What is the relationship between codec and VoIP?

In order to transfer voice (analog signal) over IP it first need to be digitized. Codec is a technic to digitize analog signal to digital and vice versa. There are various speech codec available and can be used with VoIP each with it's advantage and disadvantage.

What advantage does Voice over IP can provide?

The advantage of VoIP is it can provide advance services such as joining e-mail, instant messaging, video, voice mail all together. Where current circuit switching (PSTN) can not.

What is the difference between H.323 and SIP?

H.323 and SIP are proposed by different group Session Initiation Protocol (SIP) is a standard introduced by the Internet Engineering Task Force in 1999 to carry voice over IP. Since it was created by the IETF, it approaches voice and multimedia from the Internet, or IP, perspective of view. Where as H.323 emerged around 1996, and as an International Telecommunication Union standard it was designed from a telecommunications perspective. Both standards have the same objective - to enable voice and multimedia convergence with IP protocols.

Can H.323 and SIP interoperate with one another?

In interoperability between the two, the industry is making slow but sure progress. Interoperability must first happen between vendor implementations of the same protocol (SIP-to-SIP and H.323-to-H.323) and then between protocols. Currently in order for SIP client to talk to H.323 client the ITSP must have a trunking gateway act as a translator between the two protocols without the trunking gateway the two protocols are not able to communicate to one another.

What is voice quality?

Voice quality is how well an person can hear the voice on the opposite end.

How are voice quality normally rated?

Voice quality is most commonly rated through a voice quality metric called the Mean Opinion Score (MOS) which is recommendation by ITU-T. The MOS is a 5 point scale where 5 represent excellent voice quality and 1 represent bad voice quality.

What is codec?

Codec is a algorithm which converts analog signal into digital signal and vice versa. There are three main type of waveform codec, source codec, and hybrid codec. Each consume different amount of bandwidth and provide different voice quality level.

What is the relation of codec and VoIP?

As VoIP is a general term send voice information in digital form in discrete packets over digital network and this digital network is public network, thus there maybe other packet such data packet uses network at the same time. The codec choose is related to how much bandwidth voice packet will consume. In bandwidthwise aspect the smaller amount of bandwidth used the better. But in voice aspect the higher quality the better.

What codec does the ZyXEL Device support?

The ZyXEL Device supports the following commonly used codec.

- G.729 voice codec
- G.711u-law voice codec
- G.711a-law voice codec

Which codec should I choose?

As which codec choose is depending on what codec is supported on both end of the VoIP host. Generally a codec with low bandwidth consumption and high voice quality is a good codec .

What do I need in order to use SIP?

The minimum required to use VoIP is as follow.

1. A high-speed Internet connection. This can be a cable modem, or a high-speed network services such as ISDN, DSL or a T-1 link. The need of the bandwidth required will depend on the amount of telephone traffic will be in your network.
2. A PC with VoIP software installed or a hardware VoIP box such as ATA or device like P-2302 VoIP station gateway.
3. An account with a VoIP provider such as an ITSP. The account can be configured to recognize your calls automatically, or you can require the users to enter their unique account numbers issued.

Unable to register with the SIP server?

If you are unable to register with the SIP server.

1. Make sure the Internet is reachable and the SIP register server is reachable. If your register server uses domain name make sure DNS name can be resolved. If you are using static WAN IP make sure DNS server is configured correctly on your ZyXEL Device.
2. Make sure the SIP account is correct and the password is key in correctly.
3. Check if there is NAT router before it. Prestige is a VoIP station gateway. We do not suggest to have an NAT router before it as it may cause many unexpected problem. If you have an NAT router before it we suggest to use a VoIP ATA (VoIP Analog Telephone Adapter) such as Prestige ATA series.

I can register but can not establish a call?

If you can register to server but can not make a call very likely there is NAT router or firewall before it which is blocking it. We do not suggest to have an NAT router before it as it may cause many unexpected problem. If you have an NAT router before it we suggest to use a VoIP ATA (VoIP Analog Telephone Adapter) such as Prestige ATA series.

If the problem is a firewall before it. Please check with the firewall manager, make sure the SIP protocol is allow to pass-through firewall, and the range of RTP port is allowed through firewall.

I can make a call but the voice only goes one way not in both ways?

If you can register to server and I can make a call signal establishment but the voice only goes one way. In this case it is very likely there are NAT router or firewall before it, please see NAT/firewall related question above.

I can receive a call but the voice only goes one way not bothway?

If you can register to server but can only make out going call but can not receive incoming calls or the incoming call signal establishment can be made but voice only goes one way very likely there is NAT/firewall router before it, please see NAT/firewall related question above for tips to troubleshoot.

If all the about have been tried, but register still fail what should I do?

In such case, please contact your local vendor for support. If they can't help out the problem they will escalate your problem to ZyXEL tech center. To report a problem please prepared below info.

1. Serial number of the device.
2. SIP Call server type and vendor.
3. Your device firmware version and romfile with password.
4. Detail information what you have tried to resolve the problem.

I suspect there is a hardware problem with my ZyXEL Device what should I do?

Please follow the troubleshooting section in the user's guide for brief hardware troubleshooting and diagnostic tips. If you are sure there is a hardware problem after following the hardware diagnostic tips in the user's guide. Please contact your ZyXEL local vendor to send the device in for RMA service.

Trouble Shooting

Unable to Get WAN IP from ISP

My ZyXEL Device can not get an IP address from the ISP to connect to the Internet, what can I do?

Currently, there are various ways that ISPs control their users. That is, the WAN IP is provided only when the user is checked as an authorized user. The ISPs currently use three ways:

1. Check if the 'MAC address' is valid
2. Check if the 'Host Name' is valid, e.g., @home
3. Check if the 'User ID' is valid, e.g., RR-Toshiba Authentication Service, RR-Manager Authentication Service

If you are not able to get the Internet IP from the ISP, check which authentication method your ISP uses and troubleshoot the problem as described below.

1. Your ISP checks the 'MAC address'

Some ISPs only provide an IP address to the user with an authorized MAC address. This authorized MAC can be the PC's MAC which is used by the ISP for authentication. So, if a new network card is used or the ZyXEL Device is attached to the cable modem directly, the ISP will reject the DHCP discovery from this MAC, thus no IP is assigned by the ISP.

The problem can be simply solved if the ISP allows you to use a new MAC, and you just tell them the WAN MAC of the ZyXEL Device. The WAN MAC of the ZyXEL Device can be obtained from menu 24.1.

In case the ISP does not allow you to use a new MAC, the ZyXEL Device can clone the MAC from the first PC you installed as the WAN MAC and send it to the ISP. To clone the MAC from the PC you need to enter that PC's IP in menu 2. Once the MAC is received by the ZyXEL Device, the WAN MAC in menu 24.1 will be updated.

Menu 2 - WAN Setup

MAC Address:

Assigned By= IP address attached on LAN

IP Address= 192.168.1.33

Key settings:

- Assigned By=, Choose '**IP address attached on LAN**'.
- IP Address=, Enter the IP address of the PC which is installed by the ISP at the first installation.

2. Your ISP checks the 'Host Name'

Some ISPs take advantage of the 'host name' message in a DHCP packet such as @home to do the authentication. When first installing, the ISP's tech people configure the host name as the 'Computer Name' of the PC in the 'Networking' settings. When the ZyXEL Device is attached to the cable modem to connect to the ISP, we should configure this host name in the ZyXEL Device's system (menu 1).

Menu 1 - General Setup

System Name= zyxel

Domain Name=

First System DNS Server= From ISP

IP Address= N/A

Second System DNS Server= From ISP

IP Address= N/A

Third System DNS Server= From ISP

IP Address= N/A

Edit Dynamic DNS= No

Key Setting:

- System Name=, The system name must be the same as the PC's computer name.
-

3. Your ISP checks 'User ID'

This authentication type is used by RoadRunner ISP, currently they use RR-TAS(Toshiba Authentication Service) and RR-Manager authentications. You must configure the correct 'Service Type', username and password for your ISP in menu 4.

Menu 4 - Internet Access Setup

ISP's Name= MyISP

Encapsulation= Ethernet

Service Type= RR-Toshiba

My Login= cso@zyxel

My Password= *****

Retype to Confirm= N/A

Login Server= 0.0.0.0

IP Address Assignment= Dynamic

IP Address= N/A

IP Subnet Mask= N/A

Gateway IP Address= N/A

Network Address Translation= SUA Only

Key settings:

- **Service Type**.....Currently, there are two authentication types that Road Runner supports, **RR-TAS** and **RR-Manager**. Choose the correct one for your local ISP.
- **Server IP**.....The ZyXEL Device will find the Road Runner server IP if this field is blank, otherwise enter the authentication server IP address if you know it.
- **My Login Name**...Enter the login name given to you by your ISP
- **My Password**.....Enter the password associated with the login name
- **WAN IP Address Assignment**...If the ISP did not assign you an explicit IP, select **Dynamic**, otherwise, select **Static**.
- **IP Address & Subnet Mask & Gateway IP Address**...Enter the IP address, subnet mask & gateway IP when **Static** Assignment is selected above.

Using Embedded Packet Trace

Embedded Packet Trace

The ZyXEL Device packet trace records and analyzes packets running on LAN and WAN interfaces. It is designed for users with technical backgrounds who are interested in the details of the packet flow on LAN or WAN end of the ZyXEL Device. It is also very helpful for diagnostics if you have compatibility problems with your ISP or if you want to know the details of a packet for configuring a filter rule.

The format of the display is as following:

Packet:

```
0 11880.160 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
```

[index] [timer/second][channel-receive/transmit][length] [protocol] [sourceIP/port] [destIP/port]

There are two ways to dump the trace:

1. **Online Trace**--display the trace real time on screen
2. **Offline Trace**--capture the trace first and display later

The details for capturing the trace in SMT menu 24.8 are as follows.

Online Trace

1. Trace LAN packet
 2. Trace WAN packet
-

1. Trace LAN packet

- 1.1 Disable to capture the WAN packet by entering: **sys trcp channel enet1 none**
 - 1.2 Enable to capture the LAN packet by entering: **sys trcp channel enet0 bothway**
 - 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
 - 1.4 Display the brief trace online by entering: **sys trcd brief**
- or
- 1.5 Display the detailed trace online by entering: **sys trcd parse**

Example:

```
Prestige> sys trcp channel enet1 none
Prestige> sys trcp channel enet0 bothway
Prestige> sys trcp sw on
Prestige> sys trcl sw on
Prestige> sys trcd brief
 0  11880.160 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
 1  11883.100 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
 2  11883.330 ENET0-T[0058] TCP 192.31.7.130:80->192.168.1.2:1108
 3  11883.340 ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
 4  11883.340 ENET0-R[0339] TCP 192.168.1.2:1108->192.31.7.130:80
 5  11883.610 ENET0-T[0054] TCP 192.31.7.130:80->192.168.1.2:1108
 6  11883.620 ENET0-T[0102] TCP 192.31.7.130:80->192.168.1.2:1108
 7  11883.630 ENET0-T[0054] TCP 192.31.7.130:80->192.168.1.2:1108
 8  11883.630 ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
 9  11883.650 ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
```

```
10 11883.650 ENET0-R[0062] TCP 192.168.1.2:1109->192.31.7.130:80
```

```
Prestige> sys trcd parse
```

```
---<0000>-----
```

```
LAN Frame: ENET0-RECV Size: 62/ 62 Time: 12089.790 sec
```

```
Frame Type: TCP 192.168.1.2:1116->192.31.7.130:80
```

Ethernet Header:

```
Destination MAC Addr = 00A0C5921311
Source MAC Addr      = 0080C84CEA63
Network Type         = 0x0800 (TCP/IP)
```

IP Header:

```
IP Version           = 4
Header Length        = 20
Type of Service      = 0x00 (0)
Total Length         = 0x0030 (48)
Identification       = 0x330B (13067)
Flags                = 0x02
Fragment Offset      = 0x00
Time to Live         = 0x80 (128)
Protocol             = 0x06 (TCP)
Header Checksum      = 0x3E71 (15985)
Source IP            = 0xC0A80102 (192.168.1.2)
Destination IP       = 0xC01F0782 (192.31.7.130)
```

TCP Header:

```
Source Port          = 0x045C (1116)
Destination Port     = 0x0050 (80)
Sequence Number      = 0x00BD15A7 (12391847)
Ack Number           = 0x00000000 (0)
Header Length        = 28
Flags                = 0x02 (...S.)
Window Size          = 0x2000 (8192)
Checksum             = 0xBEC3 (48835)
Urgent Ptr           = 0x0000 (0)
Options              =
```

```
0000: 02 04 05 B4 01 01 04 02
```

RAW DATA:

```

0000: 00 A0 C5 92 13 11 00 80-C8 4C EA 63 08 00 45 00 .....L.c..E.
0010: 00 30 33 0B 40 00 80 06-3E 71 C0 A8 01 02 C0 1F .03.@...>q.....
0020: 07 82 04 5C 00 50 00 BD-15 A7 00 00 00 00 70 02 ...\.P.....p.
0030: 20 00 BE C3 00 00 02 04-05 B4 01 01 04 02 .....

```

---<0001>-----

LAN Frame: ENETO-XMIT Size: 58/ 58 Time: 12090.020 sec

Frame Type: TCP 192.31.7.130:80->192.168.1.2:1116

Ethernet Header:

```

Destination MAC Addr = 0080C84CEA63
Source MAC Addr      = 00A0C5921311
Network Type         = 0x0800 (TCP/IP)

```

IP Header:

```

IP Version           = 4
Header Length        = 20
Type of Service      = 0x00 (0)
Total Length         = 0x002C (44)
Identification       = 0x57F3 (22515)
Flags                = 0x02
Fragment Offset      = 0x00
Time to Live         = 0xED (237)
Protocol             = 0x06 (TCP)
Header Checksum      = 0xAC8C (44172)
Source IP            = 0xC01F0782 (192.31.7.130)
Destination IP       = 0xC0A80102 (192.168.1.2)

```

TCP Header:

```

Source Port          = 0x0050 (80)
Destination Port     = 0x045C (1116)
Sequence Number      = 0x4AD1B57F (1255257471)
Ack Number           = 0x00BD15A8 (12391848)
Header Length        = 24
Flags                = 0x12 (.A..S.)
Window Size          = 0xFAF0 (64240)
Checksum             = 0xF877 (63607)

```

Urgent Ptr = 0x0000 (0)

Options =

0000: 02 04 05 B4

RAW DATA:

0000: 00 80 C8 4C EA 63 00 A0-C5 92 13 11 08 00 45 00 ...L.c.....E.

0010: 00 2C 57 F3 40 00 ED 06-AC 8C C0 1F 07 82 C0 A8 ..W.@.....

0020: 01 02 00 50 04 5C 4A D1-B5 7F 00 BD 15 A8 60 12 ...P.\J.....`.

0030: FA F0 F8 77 00 00 02 04-05 B4 ...w.....

---<0002>-----

LAN Frame: ENET0-RECV Size: 60/ 60 Time: 12090.210 sec

Frame Type: TCP 192.168.1.2:1116->192.31.7.130:80

Ethernet Header:

Destination MAC Addr = 00A0C5921311

Source MAC Addr = 0080C84CEA63

Network Type = 0x0800 (TCP/IP)

IP Header:

IP Version = 4

Header Length = 20

Type of Service = 0x00 (0)

Total Length = 0x0028 (40)

Identification = 0x350B (13579)

Flags = 0x02

Fragment Offset = 0x00

Time to Live = 0x80 (128)

Protocol = 0x06 (TCP)

Header Checksum = 0x3C79 (15481)

Source IP = 0xC0A80102 (192.168.1.2)

Destination IP = 0xC01F0782 (192.31.7.130)

TCP Header:

Source Port = 0x045C (1116)

Destination Port = 0x0050 (80)

Sequence Number = 0x00BD15A8 (12391848)

Ack Number = 0x4AD1B580 (1255257472)

```
Header Length      = 20
Flags              = 0x10 (.A....)
Window Size       = 0x2238 (8760)
Checksum          = 0xE8ED (59629)
Urgent Ptr        = 0x0000 (0)
```

TCP Data: (Length=6, Captured=6)

```
0000: 20 20 20 20 20 20
```

RAW DATA:

```
0000: 00 A0 C5 92 13 11 00 80-C8 4C EA 63 08 00 45 00  ....L.c..E.
0010: 00 28 35 0B 40 00 80 06-3C 79 C0 A8 01 02 C0 1F  .(5.@...<y.....
0020: 07 82 04 5C 00 50 00 BD-15 A8 4A D1 B5 80 50 10  ...\.P....J...P.
0030: 22 38 E8 ED 00 00 20 20-20 20 20 20          "8....
```

2. Trace WAN packet

- 1.1 Disable to capture the LAN packet by entering: **sys trcp channel enet0 none**
 - 1.2 Enable to capture the WAN packet by entering: **sys trcp channel enet1 bothway**
 - 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
 - 1.4 Display the brief trace online by entering: **sys trcd brief**
- or
- 1.5 Display the detailed trace online by entering: **sys trcd parse**

Example:

```
Prestige> sys trcp channel enet0 none
Prestige> sys trcp channel enet1 bothway
Prestige> sys trcp sw on
Prestige> sys trcl sw on
Prestige> sys trcd brief
0    12367.680 ENET1-R[0070] UDP 202.132.155.95:520->202.132.155.255:520
1    12370.980 ENET1-T[0062] TCP 202.132.155.97:10261->192.31.7.130:80
2    12373.940 ENET1-T[0062] TCP 202.132.155.97:10261->192.31.7.130:80
3    12374.930 ENET1-R[0064] TCP 192.31.7.130:80->202.132.155.97:10261
4    12374.940 ENET1-T[0054] TCP 202.132.155.97:10261->192.31.7.130:80
5    12374.940 ENET1-T[0438] TCP 202.132.155.97:10261->192.31.7.130:80
```

```

6    12375.320 ENET1-R[0064] TCP 192.31.7.130:80->202.132.155.97:10261
7    12375.360 ENET1-R[0090] UDP 202.132.155.95:520->202.132.155.255:520

```

```
Prestige> sys trcd parse
```

```
---<0000>-----
```

```
LAN Frame: ENET1-RECV  Size:1181/ 96  Time: 12387.260 sec
```

```
Frame Type: TCP 192.31.7.130:80->202.132.155.97:10270
```

Ethernet Header:

```

Destination MAC Addr  = 00A0C5921312
Source MAC Addr       = 00A0C5012345
Network Type          = 0x0800 (TCP/IP)

```

IP Header:

```

IP Version            = 4
Header Length         = 20
Type of Service       = 0x00 (0)
Total Length          = 0x048B (1163)
Identification        = 0xB139 (45369)
Flags                 = 0x02
Fragment Offset       = 0x00
Time to Live          = 0xEE (238)
Protocol              = 0x06 (TCP)
Header Checksum       = 0xA9AB (43435)
Source IP             = 0xC01F0782 (192.31.7.130)
Destination IP        = 0xCA849B61 (202.132.155.97)

```

TCP Header:

```

Source Port           = 0x0050 (80)
Destination Port      = 0x281E (10270)
Sequence Number       = 0xD3E95985 (3555285381)
Ack Number            = 0x00C18F63 (12685155)
Header Length         = 20
Flags                 = 0x19 (.AP..F)
Window Size           = 0xFAF0 (64240)
Checksum              = 0x3735 (14133)
Urgent Ptr            = 0x0000 (0)

```

TCP Data: (Length=1127, Captured=42)

0000: DF 33 AF 62 58 37 52 3D-79 99 A5 3C 2B 59 E2 78 .3.bX7R=y..<+Y.x

0010: A7 98 8F 3F A9 09 E4 0F-26 14 9C 58 3E 95 3E E7 ...?....&..X>.>.

0020: FC 2A 4C 2F FB BE 2F FE-EF D0 .*L/.../...

RAW DATA:

0000: 00 A0 C5 92 13 12 00 A0-C5 01 23 45 08 00 45 00#E..E.

0010: 04 8B B1 39 40 00 EE 06-A9 AB C0 1F 07 82 CA 84 ...9@.....

0020: 9B 61 00 50 28 1E D3 E9-59 85 00 C1 8F 63 50 19 .a.P(...Y....cP.

0030: FA F0 37 35 00 00 DF 33-AF 62 58 37 52 3D 79 99 ..75...3.bX7R=y.

0040: A5 3C 2B 59 E2 78 A7 98-8F 3F A9 09 E4 0F 26 14 .<+Y.x...?....&.

0050: 9C 58 3E 95 3E E7 FC 2A-4C 2F FB BE 2F FE EF D0 .X>.>..*L/.../...

---<0001>-----

LAN Frame: ENET1-XMIT Size: 54/ 54 Time: 12387.490 sec

Frame Type: TCP 202.132.155.97:10270->192.31.7.130:80

Ethernet Header:

Destination MAC Addr = 00A0C5012345
Source MAC Addr = 00A0C5921312
Network Type = 0x0800 (TCP/IP)

IP Header:

IP Version = 4
Header Length = 20
Type of Service = 0x00 (0)
Total Length = 0x0028 (40)
Identification = 0x7A0C (31244)
Flags = 0x02
Fragment Offset = 0x00
Time to Live = 0x7F (127)
Protocol = 0x06 (TCP)
Header Checksum = 0x543C (21564)
Source IP = 0xCA849B61 (202.132.155.97)
Destination IP = 0xC01F0782 (192.31.7.130)

TCP Header:

Source Port = 0x281E (10270)

```

Destination Port      = 0x0050 (80)
Sequence Number      = 0x00C18F63 (12685155)
Ack Number           = 0xD3E95DE9 (3555286505)
Header Length        = 20
Flags                = 0x10 (.A....)
Window Size          = 0x1DD5 (7637)
Checksum             = 0x7A12 (31250)
Urgent Ptr           = 0x0000 (0)

```

RAW DATA:

```

0000: 00 A0 C5 01 23 45 00 A0-C5 92 13 12 08 00 45 00  ....#E.....E.
0010: 00 28 7A 0C 40 00 7F 06-54 3C CA 84 9B 61 C0 1F  .(z.@...T<...a..
0020: 07 82 28 1E 00 50 00 C1-8F 63 D3 E9 5D E9 50 10  ..(..P...c...].P.
0030: 1D D5 7A 12 00 00                                ..Z...

```

---<0002>-----

LAN Frame: ENET1-XMIT Size: 54/ 54 Time: 12387.490 sec

Frame Type: TCP 202.132.155.97:10270->192.31.7.130:80

Ethernet Header:

```

Destination MAC Addr  = 00A0C5012345
Source MAC Addr       = 00A0C5921312
Network Type          = 0x0800 (TCP/IP)

```

IP Header:

```

IP Version            = 4
Header Length         = 20
Type of Service       = 0x00 (0)
Total Length          = 0x0028 (40)
Identification        = 0x7B0C (31500)
Flags                 = 0x02
Fragment Offset       = 0x00
Time to Live          = 0x7F (127)
Protocol              = 0x06 (TCP)
Header Checksum       = 0x533C (21308)
Source IP             = 0xCA849B61 (202.132.155.97)
Destination IP        = 0xC01F0782 (192.31.7.130)

```


TCP Header:

Source Port	= 0x281E (10270)
Destination Port	= 0x0050 (80)
Sequence Number	= 0x00C18F63 (12685155)
Ack Number	= 0xD3E95DE9 (3555286505)
Header Length	= 20
Flags	= 0x11 (.A...F)
Window Size	= 0x1DD5 (7637)
Checksum	= 0x7A11 (31249)
Urgent Ptr	= 0x0000 (0)

RAW DATA:

```

0000: 00 A0 C5 01 23 45 00 A0-C5 92 13 12 08 00 45 00 ....#E.....E.
0010: 00 28 7B 0C 40 00 7F 06-53 3C CA 84 9B 61 C0 1F .({.@...S<...a..
0020: 07 82 28 1E 00 50 00 C1-8F 63 D3 E9 5D E9 50 11 ..(..P...c...].P.
0030: 1D D5 7A 11 00 00                ...z...

```

Prestige>

Offline Trace

1. Trace LAN packet
2. Trace WAN packet

1. Trace LAN packet

- 1.1 Disable to capture the WAN packet by entering: **sys trcp channel enet1 none**
- 1.2 Enable to capture the LAN packet by entering: **sys trcp channel enet0 bothway**
- 1.3 Enable the trace log by entering: **sys trcp sw on & sys trcl sw on**
- 1.4 Wait for packet passing through the ZyXEL Device over LAN
- 1.5 Disable the trace log by entering: **sys trcp sw off & sys trcl sw off**
- 1.6 Display the trace briefly by entering: **sys trcp brief**
- 1.7 Display specific packets by using: **sys trcp parse <from_index> <to_index>**

Exmaple:

```
Prestige> sys trcp channel enet1 none
Prestige> sys trcp channel enet0 bothway
Prestige> sys trcp sw on
Prestige> sys trcl sw on
Prestige> sys trcp sw off
Prestige> sys trcl sw off
Prestige> sys trcp brief
  0   10855.790 ENET0-T[0141] TCP 192.31.7.130:80->192.168.1.2:1102
  1   10855.800 ENET0-R[0060] TCP 192.168.1.2:1102->192.31.7.130:80
  2   10855.810 ENET0-R[0062] TCP 192.168.1.2:1103->192.31.7.130:80
  3   10855.840 ENET0-R[0062] TCP 192.168.1.2:1104->192.31.7.130:80
  4   10856.020 ENET0-T[0054] TCP 192.31.7.130:80->192.168.1.2:1102
```

```
  5   10856.030 ENET0-T[0058] TCP 192.31.7.130:80->192.168.1.2:1103
```

```
  6   10856.040 ENET0-R[0060] TCP 192.168.1.2:1103->192.31.7.130:80
```

```
Prestige> sys trcp parse 5 5
```

```
---<0005>-----
```

```
LAN Frame: ENET0-XMIT   Size:  58/  58   Time: 10856.030 sec
```

```
Frame Type: TCP 192.31.7.130:80->192.168.1.2:1103
```

Ethernet Header:

```
Destination MAC Addr   = 0080C84CEA63
Source MAC Addr        = 00A0C5921311
Network Type           = 0x0800 (TCP/IP)
```

IP Header:

```
IP Version              = 4
Header Length           = 20
Type of Service         = 0x00 (0)
Total Length            = 0x002C (44)
Identification          = 0x7F02 (32514)
Flags                   = 0x02
Fragment Offset         = 0x00
Time to Live            = 0xED (237)
```

Protocol	= 0x06 (TCP)
Header Checksum	= 0x857D (34173)
Source IP	= 0xC01F0782 (192.31.7.130)
Destination IP	= 0xC0A80102 (192.168.1.2)
TCP Header:	
Source Port	= 0x0050 (80)
Destination Port	= 0x044F (1103)
Sequence Number	= 0xD91B1826 (3642431526)
Ack Number	= 0x00AA405F (11157599)
Header Length	= 24
Flags	= 0x12 (.A..S.)
Window Size	= 0xFAF0 (64240)
Checksum	= 0xDCEF (56559)
Urgent Ptr	= 0x0000 (0)
Options	=
0000: 02 04 05 B4	
RAW DATA:	
0000:	00 80 C8 4C EA 63 00 A0-C5 92 13 11 08 00 45 00 ...L.c.....E.
0010:	00 2C 7F 02 40 00 ED 06-85 7D C0 1F 07 82 C0 A8 ...@....}.....
0020:	01 02 00 50 04 4F D9 1B-18 26 00 AA 40 5F 60 12 ...P.O...&..@_`.
0030:	FA F0 DC EF 00 00 02 04-05 B4
Prestige>	

2. Trace WAN packet

- 1.1 Disable to capture the LAN packet by entering: **sys trcp channel enet0 none**
- 1.2 Enable to capture the WAN packet by entering: **sys trcp channel enet1 bothway**
- 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
- 1.4 Wait for packet passing through ZyXEL Device over WAN
- 1.5 Disable the trace log by entering: **sys trcp sw off** & **sys trcl sw off**
- 1.6 Display the trace briefly by entering: **sys trcp brief**
- 1.7 Display specific packets by using: **sys trcp parse <from_index> <to_index>**

Example:

```

Prestige> sys trcp channel enet0 none
Prestige> sys trcp channel enet1 bothway
Prestige> sys trcl sw on
Prestige> sys trcp sw on
Prestige> sys trcl sw off
Prestige> sys trcp sw off
Prestige> sys trcp brief
  0    12864.800 ENET1-T[0411] TCP 202.132.155.97:10278->204.217.0.2:80
  1    12864.890 ENET1-R[0247] TCP 204.217.0.2:80->202.132.155.97:10282
  2    12864.900 ENET1-T[0416] TCP 202.132.155.97:10282->204.217.0.2:80
  3    12865.120 ENET1-R[0247] TCP 204.217.0.2:80->202.132.155.97:10278
  4    12865.130 ENET1-T[0411] TCP 202.132.155.97:10278->204.217.0.2:80
  5    12865.220 ENET1-R[0247] TCP 204.217.0.2:80->202.132.155.97:10282
Prestige> sys trcp parse 3 4
---<0003>-----
LAN Frame: ENET1-RECV  Size: 247/ 96  Time: 12865.120 sec
Frame Type: TCP 204.217.0.2:80->202.132.155.97:10278

Ethernet Header:
  Destination MAC Addr  = 00A0C5921312
  Source MAC Addr       = 00A0C5591284
  Network Type          = 0x0800 (TCP/IP)

IP Header:
  IP Version            = 4
  Header Length         = 20
  Type of Service       = 0x00 (0)
  Total Length          = 0x00E5 (229)
  Identification        = 0xE93B (59707)
  Flags                 = 0x02
  Fragment Offset       = 0x00
  Time to Live          = 0xF0 (240)
  Protocol              = 0x06 (TCP)
  Header Checksum       = 0x6E15 (28181)
  Source IP             = 0xCCD90002 (204.217.0.2)
  Destination IP        = 0xCA849B61 (202.132.155.97)

```

TCP Header:

Source Port	= 0x0050 (80)
Destination Port	= 0x2826 (10278)
Sequence Number	= 0x4D713D8A (1299266954)
Ack Number	= 0x00C8C015 (13156373)
Header Length	= 20
Flags	= 0x18 (.AP...)
Window Size	= 0x2238 (8760)
Checksum	= 0xAB57 (43863)
Urgent Ptr	= 0x0000 (0)

TCP Data: (Length=193, Captured=42)

```

0000: 48 54 54 50 2F 31 2E 31-20 33 30 34 20 4E 6F 74 HTTP/1.1 304 Not
0010: 20 4D 6F 64 69 66 69 65-64 0D 0A 44 61 74 65 3A Modified..Date:
0020: 20 57 65 64 2C 20 30 37-20 4A Wed, 07 J

```

RAW DATA:

```

0000: 00 A0 C5 92 13 12 00 A0-C5 59 12 84 08 00 45 00 .....Y....E.
0010: 00 E5 E9 3B 40 00 F0 06-6E 15 CC D9 00 02 CA 84 ...;@...n.....
0020: 9B 61 00 50 28 26 4D 71-3D 8A 00 C8 C0 15 50 18 .a.P(&Mq=.....P.
0030: 22 38 AB 57 00 00 48 54-54 50 2F 31 2E 31 20 33 "8.W..HTTP/1.1 3
0040: 30 34 20 4E 6F 74 20 4D-6F 64 69 66 69 65 64 0D 04 Not Modified.
0050: 0A 44 61 74 65 3A 20 57-65 64 2C 20 30 37 20 4A .Date: Wed, 07 J

```

---<0004>-----

LAN Frame: ENET1-XMIT Size: 411/ 96 Time: 12865.130 sec

Frame Type: TCP 202.132.155.97:10278->204.217.0.2:80

Ethernet Header:

Destination MAC Addr	= 00A0C5591284
Source MAC Addr	= 00A0C5921312
Network Type	= 0x0800 (TCP/IP)

IP Header:

IP Version	= 4
Header Length	= 20
Type of Service	= 0x00 (0)
Total Length	= 0x018D (397)

```

Identification      = 0xF20C (61964)
Flags               = 0x02
Fragment Offset     = 0x00
Time to Live        = 0x7F (127)
Protocol            = 0x06 (TCP)
Header Checksum     = 0xD59C (54684)
Source IP           = 0xCA849B61 (202.132.155.97)
Destination IP      = 0xCCD90002 (204.217.0.2)

```

TCP Header:

```

Source Port         = 0x2826 (10278)
Destination Port    = 0x0050 (80)
Sequence Number     = 0x00C8C015 (13156373)
Ack Number          = 0x4D713E47 (1299267143)
Header Length       = 20
Flags               = 0x18 (.AP...)
Window Size         = 0x1E87 (7815)
Checksum            = 0x4374 (17268)
Urgent Ptr          = 0x0000 (0)

```

TCP Data: (Length=357, Captured=42)

```

0000: 47 45 54 20 2F 70 69 63-74 75 72 65 73 2F 6D 61  GET /pictures/ma
0010: 67 61 7A 69 6E 65 5F 6C-6F 67 6F 2F 62 65 73 74  gazine_logo/best
0020: 6F 66 74 69 6D 65 73 2E-67 69                    oftimes.gi

```

RAW DATA:

```

0000: 00 A0 C5 59 12 84 00 A0-C5 92 13 12 08 00 45 00  ...Y.....E.
0010: 01 8D F2 0C 40 00 7F 06-D5 9C CA 84 9B 61 CC D9  ....@.....a..
0020: 00 02 28 26 00 50 00 C8-C0 15 4D 71 3E 47 50 18  ..(&.P....Mq>GP.
0030: 1E 87 43 74 00 00 47 45-54 20 2F 70 69 63 74 75  ..Ct..GET /pictu
0040: 72 65 73 2F 6D 61 67 61-7A 69 6E 65 5F 6C 6F 67  res/magazine_log
0050: 6F 2F 62 65 73 74 6F 66-74 69 6D 65 73 2E 67 69  o/bestoftimes.gi

```

Prestige>

Debug PPPoE Connection

Debug PPPoE Connection

The ZyXEL Device supports traces when there is problem to connect your ISP using PPPoE protocol. Please follow the procedure below to collect the trace for our troubleshooting.

1. Remove the LAN cable attached on the ZyXEL Device
 2. Enter SMT using console port
 3. Enter Menu 24.8-CI command mode
 4. Type the following commands:
 - `sys trcp sw on` (turn on packet trace)
 - `sys errctl 3` (save crash information and make system enter debug mode after the crash)
 - `poe debug 1` (turn on pppoe debug)
 - `dev dial 1` (dial remote node 1)
 5. After all, if the ZyXEL Device crashes and you can do nothing, please send the above log back to us.
 6. If the ZyXEL Device crashes and you are able to enter commands, please type 'atds' in debug mode to dump the log and send the log to us.
 7. If the ZyXEL Device does not crash but just can not dial out, please capture the following further log and send us the log.
 - `sys trcp sw off` (turn off packet trace)
 - `sys log disp i` (capture system error log)
 - `sys trcp parse` (parse the trace in detail)
-

Example- A trace with system crashes

```
ras> sys trcp sw on
ras> sys errctl 3
ras> poe debug 1
ras> dev dial 1
```

```
Start dialing for node <GPMI>...
poeNetCmdExe: chann poe0 event x420
poeChannDial: start session, peer<GPMI>
bdcastInit: pch poe0
poePut1SrvName: '' len 0
host-uniq 31303030 len 4
putPoeHdr: ver 1 type 1 code x09 sess-id 0 len 12(x000C)
bdcastSendInit: ll.pktTx() failed, pch poe0 ch enet0
poePut1SrvName: '' len 0
host-uniq 31303030 len 4
putPoeHdr: ver 1 type 1 code x09 sess-id 0 len 12(x000C)
### Hit any key to continue.###
$$$ DIALING dev=6 ch=0.....
poeI/C: ver 1 type 1 code x07 sessId x0000 len 274(x0112)
poeCtrlI/C: pkt len 274
poeGetTags()
service-name
service-name telstra
service-name bpa
service-name iprimus
service-name pacificinternet
service-name integrationisp
service-name bpa-dev
service-name bpa-sif
service-name telstrarna
service-name gpmsystems
service-name cmux
service-name launceston-broadband
service-name vivanet
service-name n1234567k00
service-name bigpond
service-name n7061992k
service-name n3068223k
service-name n2155202k
service-name n7061995k
AC-name vet1-exhibition-bsn-1
host-uniq 31303030 len 4
```



```

PADO recv'd, chann enet1
procPADO: for poe chann poe0
Chann poe0 sending request
poePut1SrvName: '' len 0
host-uniq 31303030 len 4
putPoeHdr: ver 1 type 1 code x19 sess-id 0 len 12(x000C)
Undefined Address : 0xE3F045C4
Undefined Data : 0x56FF54FF

    r0= 0xE3F045C4    r1= 0x0001FFC0    r2= 0x000000E5    r3= 0x56FF54FF
    r4= 0xE3F045C4    r5= 0xE5BDBFEC    r6= 0x0001C468    r7= 0x60000093
    r8= 0x00000000    r9= 0xE3550000    r10=0xE3550000    fp= 0x00000000
    r12=0x56FF54FF    sp= 0x0001EDBC    lr= 0x00004F64    pc= 0x00013954

00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
e5bdbfe0: e2 8f 00 06 e5 d5 20 06 e5 d5 20 0a e5 d5 20 0e ...b...f...j...n
e5bdbff0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc000: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc010: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc030: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc040: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc050: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc060: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc070: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc080: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc090: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc0a0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc0b0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc0c0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc0d0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n
e5bdc0e0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 01 ed 2b ...b...f...j...n

Bootbase Version: V1.06 | 11/05/2004 19:29:47
RAM: Size = 8192 Kbytes
DRAM POST: Testing: 8192K
OK
FLASH: Intel 16M

ZyNOS Version: V3.60(MM.0) | 12/31/2004 13:39:02

```

Enter Debug Mode

atgo

(Compressed)

Version: RAS P2302RP1, start: bfc58030

Length: 3DB3EC, Checksum: 9AA9

Compressed Length: 12AC58, Checksum: DC06

Copyright (c) 1994 - 2005 ZyXEL Communications Corp.

initialize ch =0, ethernet address: 00:A0:C5:CB:A8:16

initialize ch =1, ethernet address: 00:A0:C5:CB:A8:17

VC5402 Init...OK

Press ENTER to continue...

Enter Password : XXXX

LAN/WAN Packet Trace

The ZyXEL Device packet trace records and analyzes packets running on LAN and WAN interfaces. It is designed for users with technical backgrounds who are interested in the details of the packet flow on LAN or WAN end of ZyXEL Device. It is also very helpful for diagnostics if you have compatibility problems with your ISP or if you want to know the details of a packet for configuring a filter rule.

The format of the display is as following:

Packet:

```
0    11880.160 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
```

[index] [timer/second][channel-receive/transmit][length] [protocol] [sourceIP/port] [destIP/port]

There are two ways to dump the trace:

1. **Online Trace--display the trace real time on screen**
2. **Offline Trace--capture the trace first and display later**

The details for capturing the trace in SMT menu 24.8 are as follows.

Online Trace

1. Trace LAN packet
 2. Trace WAN packet
-

1. Trace LAN packet

- 1.1 Disable to capture the WAN packet by entering: **sys trcp channel mpoa00 none**
 - 1.2 Enable to capture the LAN packet by entering: **sys trcp channel enet0 bothway**
 - 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
 - 1.4 Display the brief trace online by entering: **sys trcd brief**
- or
- 1.5 Display the detailed trace online by entering: **sys trcd parse**

Example:

```
ras> sys trcp channel mpoa00 none
ras> sys trcp channel enet0 bothway
ras> sys trcp sw on
ras> sys trcl sw on
ras> sys trcd brief
 0   11880.160 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
 1   11883.100 ENET0-R[0062] TCP 192.168.1.2:1108->192.31.7.130:80
 2   11883.330 ENET0-T[0058] TCP 192.31.7.130:80->192.168.1.2:1108
 3   11883.340 ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
 4   11883.340 ENET0-R[0339] TCP 192.168.1.2:1108->192.31.7.130:80
 5   11883.610 ENET0-T[0054] TCP 192.31.7.130:80->192.168.1.2:1108
 6   11883.620 ENET0-T[0102] TCP 192.31.7.130:80->192.168.1.2:1108
 7   11883.630 ENET0-T[0054] TCP 192.31.7.130:80->192.168.1.2:1108
 8   11883.630 ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
 9   11883.2602HW ENET0-R[0060] TCP 192.168.1.2:1108->192.31.7.130:80
10   11883.2602HW ENET0-R[0062] TCP 192.168.1.2:1109->192.31.7.130:80
ras> sys trcd parse
---<0000>-----
```

LAN Frame: ENET0-RECV Size: 62/ 62 Time: 12089.790 sec

Frame Type: TCP 192.168.1.2:1116->192.31.7.130:80

Ethernet Header:

Destination MAC Addr	= 00A0C5921311
Source MAC Addr	= 0080C84CEA63
Network Type	= 0x0800 (TCP/IP)

IP Header:

IP Version	= 4
Header Length	= 20
Type of Service	= 0x00 (0)
Total Length	= 0x0030 (48)
Identification	= 0x330B (13067)
Flags	= 0x02
Fragment Offset	= 0x00
Time to Live	= 0x80 (128)
Protocol	= 0x06 (TCP)
Header Checksum	= 0x3E71 (15985)
Source IP	= 0xC0A80102 (192.168.1.2)
Destination IP	= 0xC01F0782 (192.31.7.130)

TCP Header:

Source Port	= 0x045C (1116)
Destination Port	= 0x0050 (80)
Sequence Number	= 0x00BD15A7 (12391847)
Ack Number	= 0x00000000 (0)
Header Length	= 28
Flags	= 0x02 (....S.)
Window Size	= 0x2004 (8192)
Checksum	= 0xBEC3 (48835)
Urgent Ptr	= 0x0000 (0)
Options	=

0000: 02 04 05 B4 01 01 04 02

RAW DATA:

0000: 00 A0 C5 92 13 11 00 80-C8 4C EA 63 08 00 45 00L.c..E.

```

0010: 00 30 33 0B 40 00 80 06-3E 71 C0 A8 01 02 C0 1F .03.@...>q.....
0020: 07 82 04 5C 00 50 00 BD-15 A7 00 00 00 00 70 02 ...\.P.....p.
0030: 20 00 BE C3 00 00 02 04-05 B4 01 01 04 02 .....

```

```

---<0001>-----

```

LAN Frame: ENET0-XMIT Size: 58/ 58 Time: 12090.020 sec

Frame Type: TCP 192.31.7.130:80->192.168.1.2:1116

Ethernet Header:

```

Destination MAC Addr    = 0080C84CEA63
Source MAC Addr         = 00A0C5921311
Network Type            = 0x0800 (TCP/IP)

```

IP Header:

```

IP Version              = 4
Header Length           = 20
Type of Service         = 0x00 (0)
Total Length            = 0x002C (44)
Identification          = 0x57F3 (22515)
Flags                   = 0x02
Fragment Offset         = 0x00
Time to Live            = 0xED (237)
Protocol                = 0x06 (TCP)
Header Checksum         = 0xAC8C (44172)
Source IP               = 0xC01F0782 (192.31.7.130)
Destination IP          = 0xC0A80102 (192.168.1.2)

```

TCP Header:

```

Source Port             = 0x0050 (80)
Destination Port        = 0x045C (1116)
Sequence Number         = 0x4AD1B57F (1255257471)
Ack Number              = 0x00BD15A8 (12391848)
Header Length           = 24
Flags                   = 0x12 (.A..S.)
Window Size             = 0xFAF0 (2602HW40)
Checksum                = 0xF877 (63607)
Urgent Ptr              = 0x0000 (0)
Options                 =

```

0000: 02 04 05 B4

RAW DATA:

0000: 00 80 C8 4C EA 63 00 A0-C5 92 13 11 08 00 45 00 ...L.c.....E.
 0010: 00 2C 57 F3 40 00 ED 06-AC 8C C0 1F 07 82 C0 A8 ..W.@.....
 0020: 01 02 00 50 04 5C 4A D1-B5 7F 00 BD 15 A8 60 12 ...P.\J.....`.
 0030: FA F0 F8 77 00 00 02 04-05 B4 ...w.....

---<0002>-----

LAN Frame: ENET0-RECV Size: 60/ 60 Time: 12090.210 sec

Frame Type: TCP 192.168.1.2:1116->192.31.7.130:80

Ethernet Header:

Destination MAC Addr = 00A0C5921311
 Source MAC Addr = 0080C84CEA63
 Network Type = 0x0800 (TCP/IP)

IP Header:

IP Version = 4
 Header Length = 20
 Type of Service = 0x00 (0)
 Total Length = 0x0028 (40)
 Identification = 0x350B (13579)
 Flags = 0x02
 Fragment Offset = 0x00
 Time to Live = 0x80 (128)
 Protocol = 0x06 (TCP)
 Header Checksum = 0x3C79 (15481)
 Source IP = 0xC0A80102 (192.168.1.2)
 Destination IP = 0xC01F0782 (192.31.7.130)

TCP Header:

Source Port = 0x045C (1116)
 Destination Port = 0x0050 (80)
 Sequence Number = 0x00BD15A8 (12391848)
 Ack Number = 0x4AD1B580 (1255257472)
 Header Length = 20
 Flags = 0x10 (.A....)

```

Window Size           = 0x2238 (8760)
Checksum              = 0xE8ED (59629)
Urgent Ptr            = 0x0000 (0)

```

TCP Data: (Length=6, Captured=6)

```
0000: 20 20 20 20 20 20
```

RAW DATA:

```

0000: 00 A0 C5 92 13 11 00 80-C8 4C EA 63 08 00 45 00  ....L.c..E.
0010: 00 28 35 0B 40 00 80 06-3C 79 C0 A8 01 02 C0 1F  .(5.@...<y.....
0020: 07 82 04 5C 00 50 00 BD-15 A8 4A D1 B5 80 50 10  ...\.P....J...P.
0030: 22 38 E8 ED 00 00 20 20-20 20 20 20           "8....

```

2. Trace WAN packet

- 1.1 Disable the capture of the LAN packet by entering: **sys trcp channel enet0 none**
 - 1.2 Enable to capture the WAN packet by entering: **sys trcp channel mpoa00 bothway**
 - 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
 - 1.4 Display the brief trace online by entering: **sys trcd brief**
- or
- 1.5 Display the detailed trace online by entering: **sys trcd parse**

Example:

```

ras> sys trcp channel enet0 none
ras> sys trcp channel mpoa00 bothway
ras> sys trcp sw on
ras> sys trcl sw on
ras> sys trcd brief
0    12367.680 MPOA00-R[0070] UDP 202.132.155.95:520->202.132.155.255:520
1    12370.980 MPOA00-T[0062] TCP 202.132.155.97:10261->192.31.7.130:80
ras> sys trcd parse
---<0000>-----
LAN Frame: MPOA00-RECV  Size:1181/ 96  Time: 12387.260 sec
Frame Type: TCP 192.31.7.130:80->202.132.155.97:10270

Ethernet Header:

```

```

Destination MAC Addr    = 00A0C5921312
Source MAC Addr         = 00A0C5012345
Network Type            = 0x0800 (TCP/IP)

```

IP Header:

```

IP Version              = 4
Header Length           = 20
Type of Service         = 0x00 (0)
Total Length            = 0x048B (1163)
Identification         = 0xB139 (45369)
Flags                   = 0x02
Fragment Offset         = 0x00
Time to Live            = 0xEE (238)
Protocol                = 0x06 (TCP)
Header Checksum         = 0xA9AB (43435)
Source IP               = 0xC01F0782 (192.31.7.130)
Destination IP          = 0xCA849B61 (202.132.155.97)

```

TCP Header:

```

Source Port             = 0x0050 (80)
Destination Port        = 0x281E (10270)
Sequence Number         = 0xD3E95985 (3555285381)
Ack Number              = 0x00C18F63 (12685155)
Header Length           = 20
Flags                   = 0x19 (.AP..F)
Window Size             = 0xFAF0 (2602HW40)
Checksum                = 0x3735 (14133)
Urgent Ptr              = 0x0000 (0)

```

TCP Data: (Length=1127, Captured=42)

```

0000: DF 33 AF 62 58 37 52 3D-79 99 A5 3C 2B 59 E2 78  .3.bX7R=y..<+Y.x
0010: A7 98 8F 3F A9 09 E4 0F-26 14 9C 58 3E 95 3E E7  ...?...&..X>.>.
0020: FC 2A 4C 2F FB BE 2F FE-EF D0                      .*L/.../...

```

RAW DATA:

```

0000: 00 A0 C5 92 13 12 00 A0-C5 01 23 45 08 00 45 00  .....#E..E.
0010: 04 8B B1 39 40 00 EE 06-A9 AB C0 1F 07 82 CA 84  ...9@.....

```



```
0020: 9B 61 00 50 28 1E D3 E9-59 85 00 C1 8F 63 50 19 .a.P(...Y....cP.
0030: FA F0 37 35 00 00 DF 33-AF 62 58 37 52 3D 79 99 ..75...3.bX7R=y.
0040: A5 3C 2B 59 E2 78 A7 98-8F 3F A9 09 E4 0F 26 14 .<+Y.x...?....&.
0050: 9C 58 3E 95 3E E7 FC 2A-4C 2F FB BE 2F FE EF D0 .X>.>...*L/.../...
```

Offline Trace

1. Trace LAN packet
 2. Trace WAN packet
-

1. Trace LAN packet

- 1.1 Disable the capture of the WAN packet by entering: **sys trcp channel mpoa00 none**
- 1.2 Enable the capture of the LAN packet by entering: **sys trcp channel enet0 bothway**
- 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
- 1.4 Wait for packet passing through the ZyXEL Device over LAN
- 1.5 Disable the trace log by entering: **sys trcp sw off** & **sys trcl sw off**
- 1.6 Display the trace briefly by entering: **sys trcp brief**
- 1.7 Display specific packets by using: **sys trcp parse <from_index> <to_index>**

2. Trace WAN packet

- 1.1 Disable the capture of the LAN packet by entering: **sys trcp channel enet0 none**
- 1.2 Enable the capture of the WAN packet by entering: **sys trcp channel mpoa00 bothway**
- 1.3 Enable the trace log by entering: **sys trcp sw on** & **sys trcl sw on**
- 1.4 Wait for packet passing through the ZyXEL Device over WAN
- 1.5 Disable the trace log by entering: **sys trcp sw off** & **sys trcl sw off**
- 1.6 Display the trace briefly by entering: **sys trcp brief**
- 1.7 Display specific packets by using: **sys trcp parse <from_index> <to_index>**

CLI Command List

The latest CI command list is available in release notes of every ZyXEL firmware release. Please go to ZyXEL public WEB site <http://www.zyxel.com/support/download.php> to download firmware package (*.zip), you should unzip the package to get the release note in PDF format.